



Parallel performance measurement & analysis scaling lessons

2012-11-16 | Brian J. N. Wylie Jülich Supercomputing Centre

b.wylie@fz-juelich.de



Overview

Scaling from 2^10 to 2^20 (one thousand to one million) KOJAK to Scalasca 10 key scaling lessons Current/future challenges Conclusions



JSC tools scalability challenge

2003: IBM SP2 p690+ 1312 cores (dual-core POWER4+ processors)

almost exclusively programmed with MPI

some pure OpenMP with up to 16 threads within SMP nodes
 2006: IBM BlueGene/L 16,384 cores (dual-core PowerPC 440)
 2009: IBM BlueGene/P 294,912 cores (quad-core PowerPC 450)
 2012: IBM BlueGene/Q 393,216 cores (16-core Power A2)

- hardware support for 1.5 million threads (64-way SMP nodes)
- most applications combine MPI and OpenMP

Scalasca toolset developed from predecessor KOJAK toolset to support performance analysis of increasingly large-scale parallel applications



What needs to scale?

Techniques that had been established for O(1024) processes/threads needed re-evaluation, re-design & re-engineering each doubling of scale

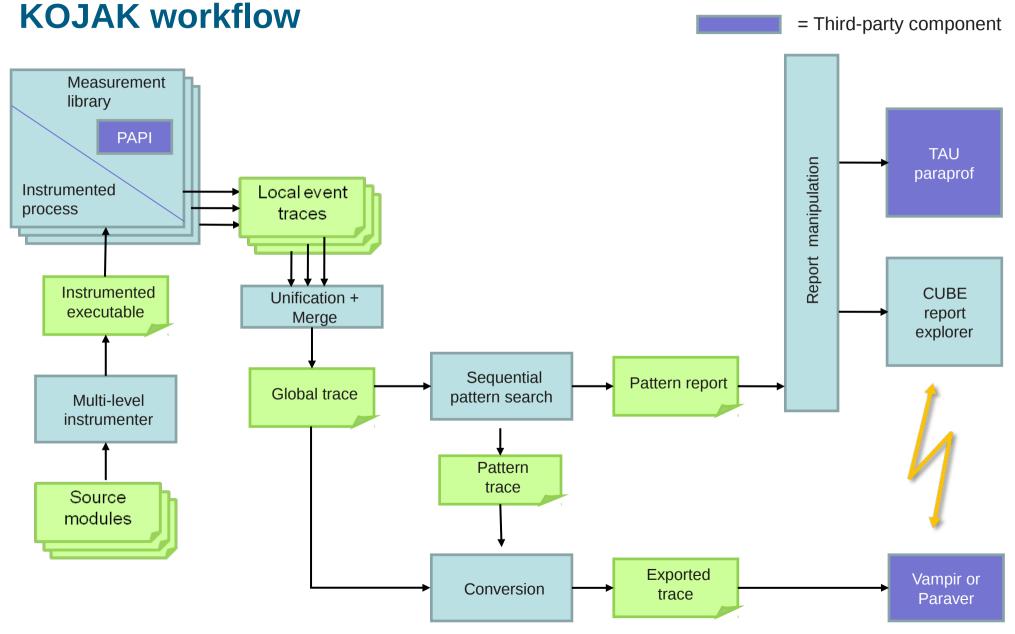
- Instrumentation of application
- Measurement collection
- Analysis of execution
- Examination of analysis results

Scalability of the entire process governed by the least scalable part

not every application affected by each issue (to the same extent)

Applications themselves faced the same scalability challenges and needed similar re-engineering



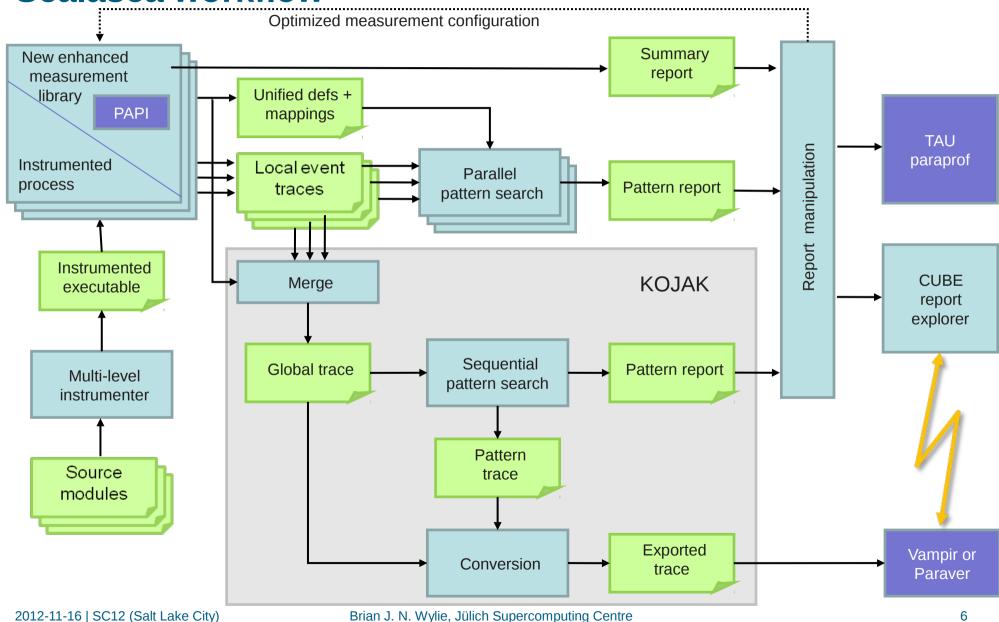


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Scalasca workflow





10 key lessons

- 11. Collect and analyse measurements in memory
- 12. Analyse event traces in parallel
- 13. Avoid re-writing/merging event trace files
- 14. Avoid creating too many files
- 15. Manage MPI communicators
- 16. Unify metadata hierarchically
- 17. Summarize measurements during collection
- 18. Present analysis results associated to application/machine topologies
- 19. Provide statistical summaries
- 20. Load analysis results on-demand/incrementally



Collect and analyse measurements in memory

Storage required for measurement collection and analysis

- memory buffers for traced events of each thread
- full buffers flushed (asynchronously) to trace files on disk

However

- flushing disturbs measurement
 - communication partners must wait for flush to complete
- trace files too large to fit in memory may not be analysable
 - analysis may require memory several times trace size on disk

Therefore, specify trace buffer sizes and measurement intervals (with associated instrumentation/filtering) to avoid intermediate buffer flushes



Analyse event traces in parallel

Memory and time for serial trace analysis

grow with number of processes/threads in measured application

However

- processors and memory available for execution analysis are identical to that for the subject parallel application execution itself
- event records contain the necessary attributes for a parallel replay Therefore
 - re-use allocated machine partition after measurement complete
 - use pt2pt/collective operations to communicate partner data
 - communication/synchronization replay time similar to original
 - [EuroPVM/MPI'06, PARA'06]



Avoid re-writing files

Merging events from separate trace files for each process and thread

- allowed traces to be written independently
- produced a single file and event stream for convenient analysis
 However
 - the single file becomes extremely large and unmanagable
 - only a limited number of files can be opened simultaneously
 - write/read/re-write becomes increasingly burdensome
 - especially slow when using a single filesystem
 - parallel analysis ends up splitting stream again

Therefore write files in a form convenient for (parallel) reading

[EuroPVM/MPI'06]



Avoid creating too many files

Separate trace files for each process and thread

- allowed traces to be written independently
- and read independently during parallel analysis

However

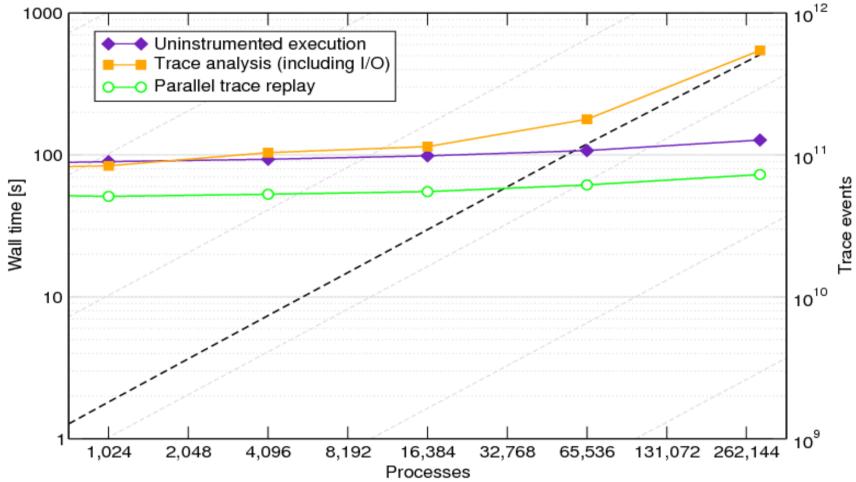
- creating the files burdens the filesystem
 - Iocking required to ensure directory metadata consistency
- simultaneous creation typically slower than serialized
- Isting/archiving/deleting directories becomes painful

Therefore write filesystem blocks offset in a few multifiles

[SIONlib, SC'09]



Trace analysis scaling (Sweep3D on BG/P)



- Total trace size (---) increases to 7.6TB for 510G events
- Parallel analysis replay time scales with application execution time



Manage MPI communicators

MPI communicators organise process communication & synchronization

- describe process group membership and ranking for MPI events
 - MPI_COMM_SELF & MPI_COMM_WORLD are special
- required for event replay

However

- array representation grows with total number of processes
- cost of translation of local to global rank increases too

MPI_Group_translate_ranks also varies with rank to translate

Therefore define communicator creation relationship (with special handling of MPI_COMM_SELF) and record events with local ranks (translated when required by analysis)





Unify metadata hierarchically

Merging of individual process definitions and generation of mappings

- allowed event data for traces to be written independently
- provides a consistent unified view of the set

However

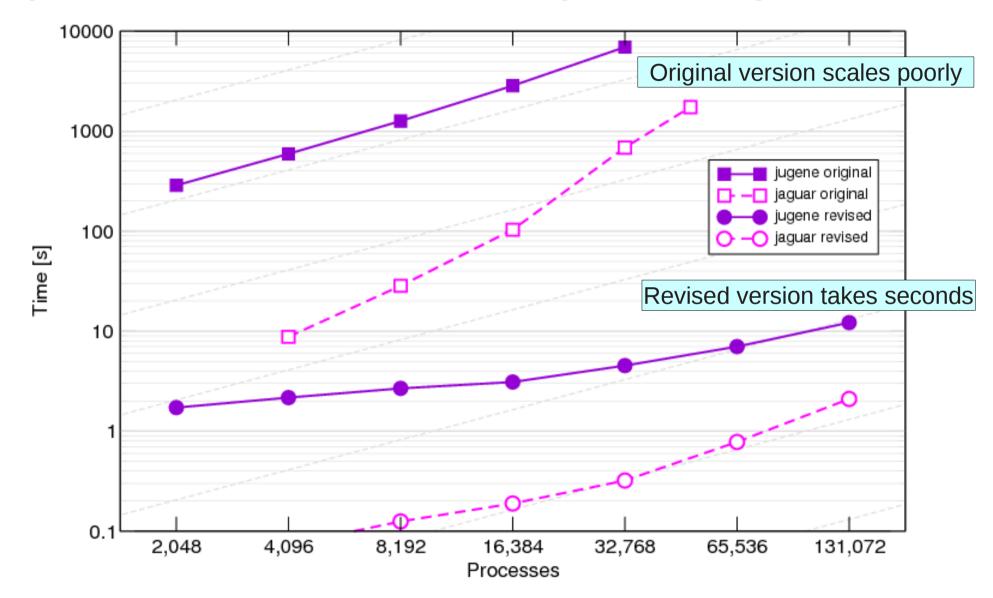
- time increases linearly with number of processes if serialized
- or a reduction/multicast infrastructure needs to be overlaid

Therefore employ a hierarchical unification scheme during finalization

[PARA'10, EuroMPI'11]

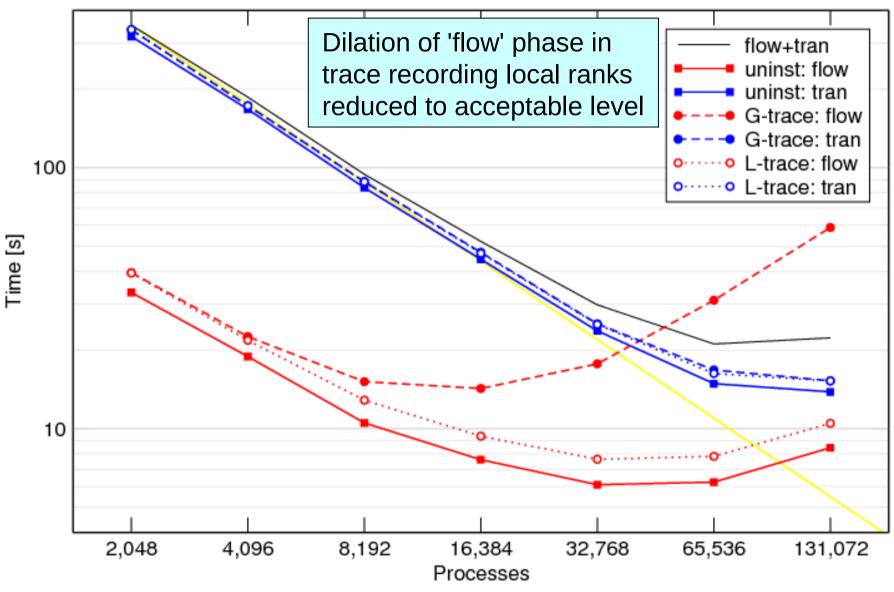


Improved unification of identifiers (PFLOTRAN)





Reduction of trace measurement dilation (PFLOTRAN)



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Summarize measurements during collection

Event trace size grows with duration and level of detail, per thread

- not always practical or productive to record every detail
- overhead for frequent short events particularly counter-productive
 - may distort timing measurements of interest

Therefore

- start with per-thread runtime summarization of events
 - ideal for hardware counter measurements
- produce aggregated execution profiles to identify events and execution intervals with(out) sufficient value for tracing
 - filter and pause measurement
 - determine buffer/disk storage requirements





Present analysis results associated with topology

Process and thread ranks are only one aspect of application execution

- presentation is natural but not particularly scalable
- complemented with application and machine topologies
 - often make execution performance metrics more accessible

Therefore

- record topologies as an integral part of measurements
- allow additional topologies (and mappings) to be manually defined
- allow topologies to be interactively adjusted
 - slicing and folding of high-dimensional topologies

Example: Sweep3D, PFLOTRAN, COSMO, WRF, ...

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Provide statistical summaries

Presentation of metric values for all processes/threads individually

- provides a good overview to identify distribution and imbalance
- allows localization of extreme values

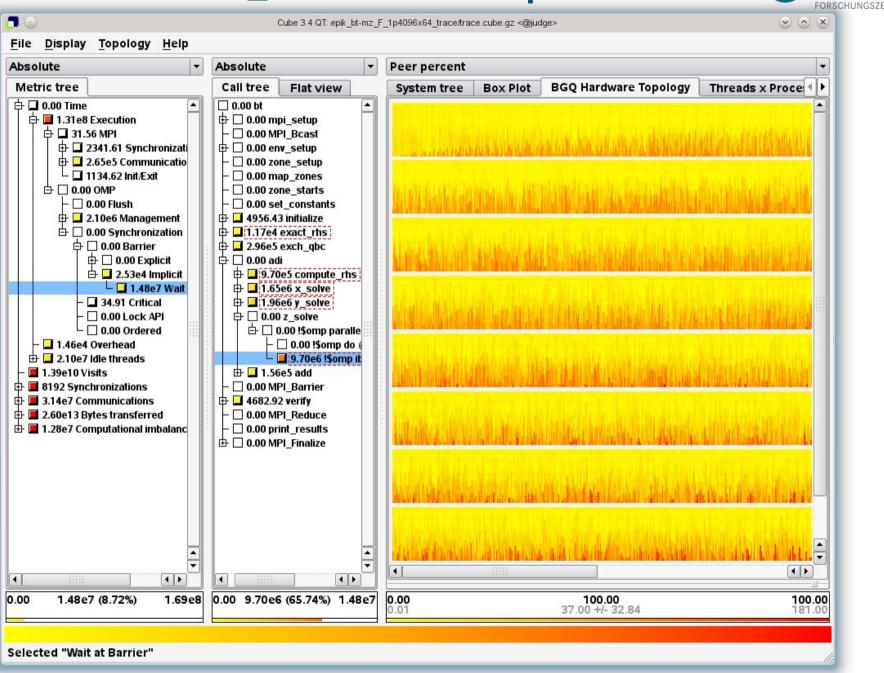
However

- requires display resolution which is not always available
 - may have less than a pixel for each process/thread
 - topological presentation may obscure some values
- not straightforward to quantify/compare

Therefore, include simple distribution statistics (min/mean/max, quartiles)

Example: BT-MZ with 1M threads

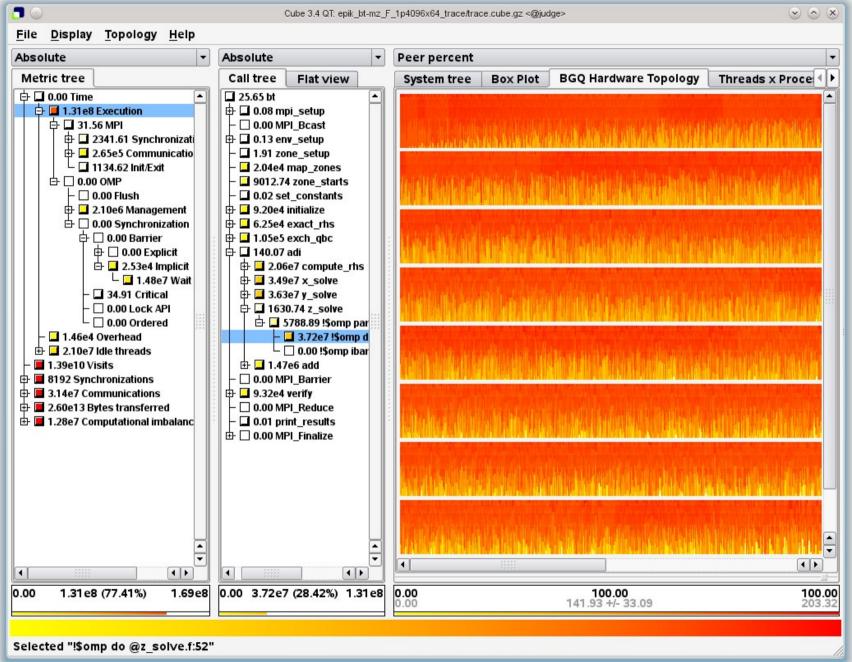
BT-MZ.F 4096x64 *z*_*solve* wait at implicit barrier



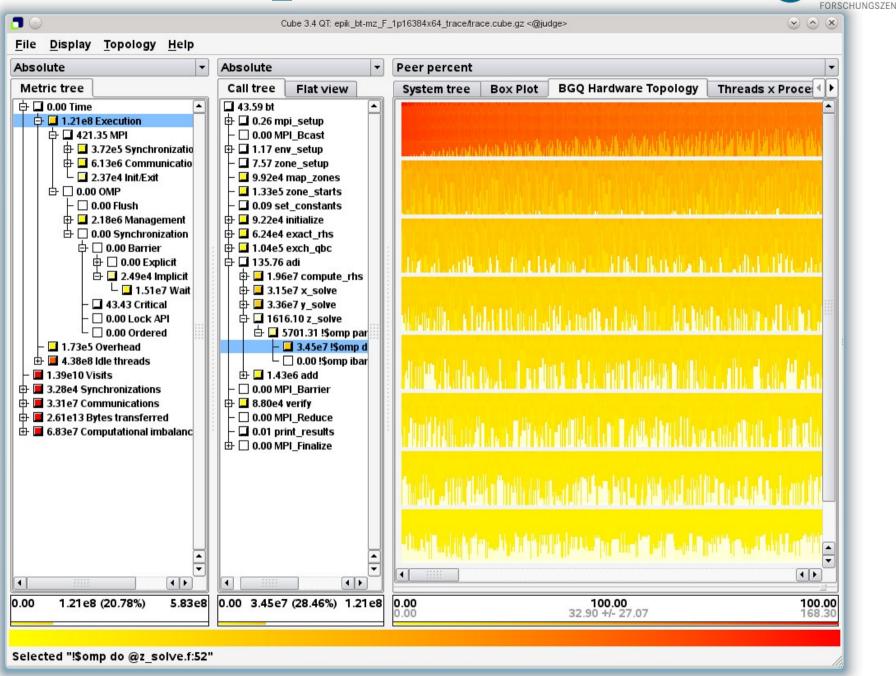
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BT-MZ.F 4096x64 *z*_solve execution imbalance





BT-MZ.F 16384x64 *z*_solve execution imbalance



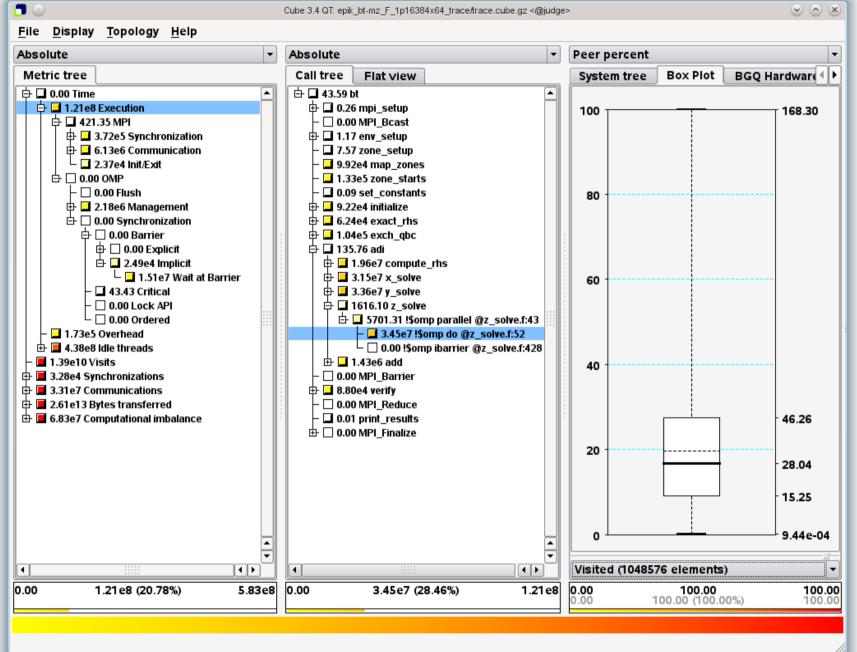


BT-MZ.F 16384x64 *z*_solve execution imbalance

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BT-MZ.F 16384x64 z_solve execution imbalance JÜLICH







Load analysis results on-demand/incrementally

Loading entire analysis reports into memory

convenient for interactive exploration

However

- loading time and memory required grow with the size of the report
 - proportional to numbers of metrics, callpaths, and threads
 - only a small subset can be shown at any time
- inclusive metric values must be aggregated from exclusive ones

Therefore, store inclusive values in reports for incremental retrieval when required for presentation (or calculating exclusive metric values)

• [PARA'10]



Current/future challenges

Analysis report size & collation time (proportional to threads)

More processes and threads

More dynamic behaviour

- dynamically created processes and threads, tasks
- varying clock speed

More heterogeneous systems

accelerators, combined programming models

More detailed measurements and analyses

iterations, counters (at different levels)

More irregular behaviour (e.g., sampled events)



Conclusions

Complex large-scale applications provide significant challenges for performance analysis tools

Scalasca offers a range of instrumentation, measurement & analysis capabilities, with a simple GUI for interactive analysis report exploration

- works across BlueGene, Cray, K & many other HPC systems
- analysis reports and event traces can also be examined with complementary third-party tools such as TAU/ParaProf & Vampir
- convenient automatic instrumentation of applications and libraries must be moderated with selective measurement filtering

Scalasca is continually improved in response to the evolving requirements of application developers and analysts



scalasca 🗖

Scalable performance analysis of large-scale parallel applications

- portable toolset for scalable performance measurement & analysis of MPI, OpenMP & hybrid OpenMP+MPI parallel applications
- supporting most popular HPC computer systems
- available under New BSD open-source license
- ready to run from VI-HPS HPC Linux Live DVD/ISO/OVA
- sources, documentation & publications:
 - http://www.scalasca.org
 - mailto: scalasca@fz-juelich.de



Scalasca project

Overview

- Headed by Bernd Mohr (JSC) & Felix Wolf (GRS-Sim)
 - Helmholtz Initiative & Networking Fund project started in 2006
- Follow-up to pioneering KOJAK project (started 1998)
 - Automatic pattern-based trace analysis

Objective

- Development of a <u>scalable</u> performance analysis toolset
- Specifically targeting <u>large-scale</u> parallel applications

Status

- Scalasca v1.4.2 released in July 2012
- Available for download from www.scalasca.org



Scalasca features

Open source, New BSD license

Portable

 Cray XT/XE/XK, IBM BlueGene L/P/Q, IBM SP & blade clusters, K/Fujitsu, NEC SX, SGI Altix, Linux cluster® (SPARC, x86-64), ...

Supports typical HPC languages & parallel programming paradigms

- Fortran, C, C++
- MPI, OpenMP & hybrid MPI+OpenMP

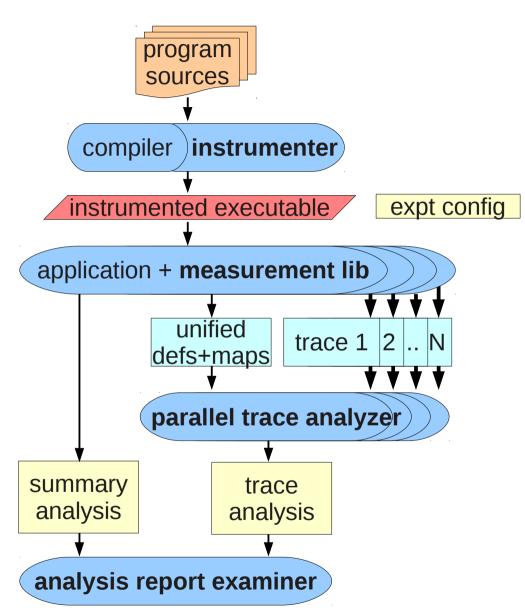
Integrated instrumentation, measurement & analysis toolset

- Customizable automatic/manual instrumentation
- Runtime summarization (*aka* profiling)
- Automatic event trace analysis



Scalasca components

- Automatic program instrumenter creates instrumented executable
- Unified measurement library supports both
 - runtime summarization
 - trace file generation
- Parallel, replay-based event trace analyzer invoked automatically on set of traces
- Common analysis report explorer & examination/processing tools





Scalasca usage (commands)

1. Prepare application objects and executable for measurement:

- scalasca -instrument mpicc -fopenmp -03 -c ...
- scalasca -instrument mpif77 -fopenmp -03 -o bt-mz.exe ...
 - instrumented executable bt-mz.exe produced
- 2. Run application under control of measurement & analysis nexus:
 - scalasca -analyze mpiexec -np 16384 bt-mz.exe ...
 - epik_bt-mz_16384x64_sum experiment produced
 - scalasca -analyze -t mpiexec -np 16384 bt-mz.exe ...
 - epik_bt-mz_16384x64_trace experiment produced
- 3. Interactively explore experiment analysis report:
 - scalasca -examine epik_bt-mz_16384x64_trace
 - epik_bt-mz_16384x64_trace/trace.cube.gz presented

JOB

BATCH



Acknowledgments

The application and benchmark developers who generously provided their codes and/or measurement archives

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- Access & usage supported by European Union, German and other national funding organizations

Scalasca users who have provided valuable feedback and suggestions for improvements