

MAQAO

Performance Analysis and Optimization Framework



Cédric VALENSI, Emmanuel Oseret
cedric.valensi@uvsq.fr, emmanuel.oseret@uvsq.fr
Performance Evaluation Team, University of Versailles Paris-Saclay
www.maqao.org
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Motivating example

Code of a loop representing ~10% walltime

```
do j = ni + nvalue1, nato

    nj1 = ndim3d*j + nc ; nj2 = nj1 + nvalue1 ; nj3 = nj2 + nvalue1
    u1 = x11 - x(nj1) ; u2 = x12 - x(nj2) ; u3 = x13 - x(nj3)
    rtest2 = u1*u1 + u2*u2 + u3*u3 ; cnij = eci*qEold(j)
    rij = demi*(rvwi + rvwalc1(j))
    drtest2 = cnij/(rtest2 + rij) ; drtest = sqrt(drtest2)
    Eq = qq1*qq(j)*drtest
    ntj = nti + ntype(j)
    Ed = ceps(ntj)*drtest2*drtest2*drtest2
    Eqc = Eqc + Eq ; Ephob = Ephob + Ed
    gE = (c6*Ed + Eq)*drtest2 ; virt = virt + gE*rtest2
    u1g = u1*gE ; u2g = u2*gE ; u3g = u3*gE
    g1c = g1c - u1g ; g2c = g2c - u2g ; g3c = g3c - u3g
    gr(nj1, thread_num) = gr(nj1, thread_num) + u1g
    gr(nj2, thread_num) = gr(nj2, thread_num) + u2g
    gr(nj3, thread_num) = gr(nj3, thread_num) + u3g

end do
```

Where are the bottlenecks?

Motivating example

Code of a loop representing ~10% walltime

The diagram shows a code loop with several annotations pointing to specific parts of the code:

- 1) High number of statements**: A vertical label on the left side of the code block.
- 2) Variable number of iterations**: Points to the `do j = ni + nvalue1, nato` line.
- 2) Non-unit stride accesses**: Points to the `x(nj1)`, `x(nj2)`, and `x(nj3)` in the `u1 = x11 - x(nj1); u2 = x12 - x(nj2); u3 = x13 - x(nj3)` line.
- 4) DIV/SQRT**: Points to the `drtest = sqrt(drtest2)` line.
- 3) Indirect accesses**: Points to the `ceps(ntj)` in the `Ed = ceps(ntj)*drtest2*drtest2*drtest2` line.
- 5) Reductions**: Points to the `Eqc = Eqc + Eq` and `Ephob = Ephob + Ed` lines.
- 2) Non-unit stride accesses**: Points to the `gr(nj1, thread_num)`, `gr(nj2, thread_num)`, and `gr(nj3, thread_num)` lines.

```

do j = ni + nvalue1, nato
  nj1 = ndim3d*j + nc ; nj2 = nj1 + nvalue1 ; nj3 = nj2 + nvalue1
  u1 = x11 - x(nj1) ; u2 = x12 - x(nj2) ; u3 = x13 - x(nj3)
  rtest2 = u1*u1 + u2*u2 + u3*u3 ; cnij = eci*qEold(j)
  rij = demi*(rvwi + rvwalc1(j))
  drtest2 = cnij/(rtest2 + rij) ; drtest = sqrt(drtest2)
  Eq = qq1*qq(j)*drtest
  ntj = nti + ntype(j)
  Ed = ceps(ntj)*drtest2*drtest2*drtest2
  Eqc = Eqc + Eq ; Ephob = Ephob + Ed
  gE = (c6*Ed + Eq)*drtest2 ; virt = virt + gE*rtest2
  u1g = u1*gE ; u2g = u2*gE ; u3g = u3*gE
  g1c = g1c - u1g ; g2c = g2c - u2g ; g3c = g3c - u3g
  gr(nj1, thread_num) = gr(nj1, thread_num) + u1g
  gr(nj2, thread_num) = gr(nj2, thread_num) + u2g
  gr(nj3, thread_num) = gr(nj3, thread_num) + u3g
end do
  
```

- 1) High number of statements
- 2) Non-unit stride accesses
- 3) Indirect accesses
- 4) DIV/SQRT
- 5) Reductions
- 6) Variable number of iterations

Which is the dominant one?

➔ Need analysis tools to identify performance issues

A multifaceted problem

What type of problems are we facing?

- Identifying the dominant issues: Algorithm, implementation, parallelisation, compilation, ...
 - CPU or data access problems
- Making the **best use** of the machine features

What levers do we have to address them?

- Compiler switches, Partial/full vectorization
- Loop blocking/array restructuring, If removal, Full unroll
- Binary transforms (prefetch)
- ...

Which issues will be the most rewarding to fix?

- **40%** total time, expected **10%** speedup
 - → TOTAL IMPACT: **4%** speedup
- **20%** total time, expected **50%** speedup
 - → TOTAL IMPACT: **10%** speedup



→ **Need for dedicated and complementary tools**

Our Approach

Nobody wants problems everybody wants solutions ☺

- Focusing on the knobs that code developers can operate:
 - Compiler flags and runtime settings
 - Code restructuring
 - Data restructuring
 - Assisting the user in using these knobs
- ➔ **In addition to pinpointing problems, guiding the user towards a way to address them.**

Philosophy: Analysis at Binary Level

- Compiler optimizations increase the distance between the executed code and the source code
- Source code instrumentation may prevent the compiler from applying certain transformations
- Allows to be agnostic with regard to compiled source code language

➔ What You Analyse Is What You Run

MAQAO: Modular Assembly Quality Analyzer and Optimizer

Objectives:

- Characterizing performance of HPC applications
- Focusing on performance at the **core/node level**
- **Guiding users** through the optimization process
- Estimating return on investment (**R.O.I.**)

Characteristics:

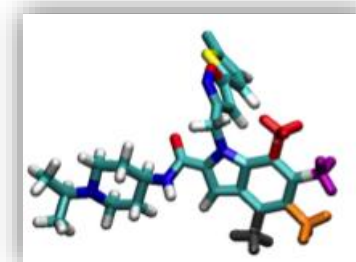
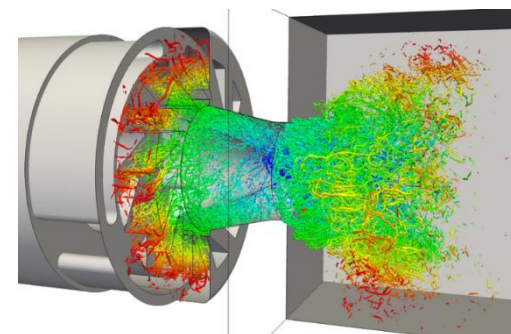
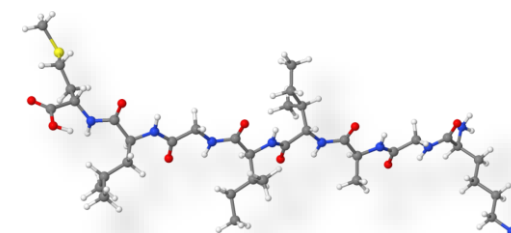
- **Modular tool** offering complementary views
- Support for **x86-64** and **aarch64** (beta version)
 - Work in progress on GPU support (working prototype for AMD GPU)
- LGPL3 Open Source software
- Developed at UVSQ since 2004
- Binary release available as a **static executable**



Success stories

Optimizing industrial and academic HPC applications:

- QMC=CHEM (IRSAMC)
 - Quantum chemistry
 - Speedup: **> 3x**
 - Optimization: moved invocations of functions with identical parameters out of the loop body
- Yales2 (CORIA)
 - Computational fluid dynamics
 - Speedup: **up to 2.8x**
 - Optimization: removing double structure indirections
- Polaris (CEA)
 - Molecular dynamics
 - Speedup: **1.5x – 1.7x**
 - Optimization: enforcing loop vectorization through compiler directives
- AVBP (CERFACS)
 - Computational fluid dynamics
 - Speedup: **1.08x – 1.17x**
 - Replaced divisions by reciprocal multiplications
 - Complete unrolling of loops with a small number of iterations



Partnerships

MAQAO is part of the POP Centre of Excellence

- Provides performance optimisation and productivity services for academic and industrial codes
- <https://pop-coe.eu/>



MAQAO has been funded by UVSQ, Intel and CEA (French department of energy) through Exascale Computing Research (ECR) and through various European projects (FUI/ITEA: H4H, COLOC, PerfCloud, ELCI, POP2 CoE, TREX CoE, etc...)



Provided core binary analysis and instrumentation capabilities and features for other tools:

- TAU performance tools with MADRAS patcher through MIL (MAQAO Instrumentation Language)
 - X86_64 only, aarch64 under development
- Intel Advisor

MAQAO team and collaborators

MAQAO Team

- William Jalby, Prof.
- Cédric Valensi, Ph.D.
- Emmanuel Oseret, Ph.D.
- Mathieu Tribalat, M.Sc.Eng.
- Hugo Bolloré, M.Sc.Eng
- Kévin Camus, Eng.
- Lucas Neto, Eng.

Collaborators

- David J. Kuck, Prof. (Intel US)
- Pablo de Oliveira, Prof. (UVSQ)
- Eric Petit, Ph.D. (Intel US)
- David C. Wong, Ph.D. (ARM US)
- Othman Bouizi, Ph.D. (Eviden)
- AbdelHafid Mazouz Ph.D.(Intel)
- Jeongnim Kim (Intel US)
- Aurélien Delval, Ph.D. Student (SiPearl)
- Nicolas Fond-Massany, Ph.D. Student (Safran)

Past Team Members

- Denis Barthou, Prof. (Univ. Bordeaux)
- Andrés S. Charif-Rubial, Ph.D. (†)
- Jean-Thomas Acquaviva, Ph.D. (DDN)
- Souad Koliaï, Ph.D. (South Pole)
- Zakaria Bendifallah, Ph.D. (Eviden)
- Jean-Baptiste Le Reste, M.Sc.Eng. (AnotherBrain)
- Sylvain Henry, Ph.D. (InputOutput)
- Aleksandre Vardoshvili, M.Sc.Eng.
- Romain Pillot, Eng
- Youenn Lebras, Ph.D. (Noxant)
- Jäsper Salah Ibnamar, M.Sc.Eng.
- Max Hoffer, Eng. (Worldgrid)

Past Collaborators

- Stéphane Zuckerman, Ph.D. (ENSEA)
- Julien Jaeger, Ph.D. (CEA DAM)
- Tipp Moseley, Ph.D. (Google)
- Jean-Christophe Beyler, Ph.D. (Google)
- José Noudouhouenou, Ph.D. (AMD)

More on MAQAO

MAQAO website: www.maqao.org

- Mirrors: maqao.liparad.uvsq.fr, maqao.exascale-computing.eu
- Documentation: www.maqao.org/documentation.html
 - Tutorials for ONE View, LProf and CQA
 - Lua API documentation
- Latest release: www.maqao.org/download.html
 - Binary releases (2-3 per year)
 - Source code
- Publications around MAQAO: www.maqao.org/publications.html
- Repository of MAQAO analyses: datafront.maqao.org/public/
 - Mirrors: datafront.liparad.uvsq.fr/public/, datafront.exascale-computing.eu/public/
- Email: contact@maqao.org

Useful notions

SIMD/Vectorization/Data Parallelism

- Scalar pattern: $a[i] = b[i] + c[i]$
- Vector pattern: $a(i, i + 8) = b(i, i + 8) + c(i, i + 8)$
- Benefits : increases memory bandwidth and **IPC**
- Example implementations :
 - ARM : Neon, SVE
 - x86 : SSE, AVX, AVX512

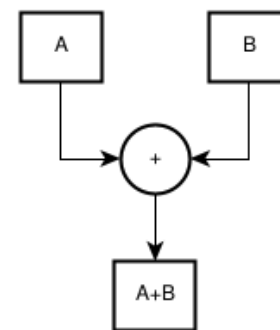
FMA/MAC

- Fused-Multiply-Add
- Multiply-Accumulate

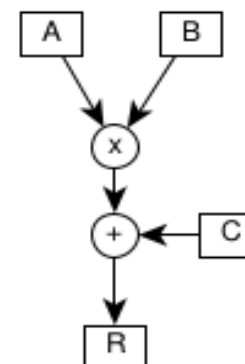
Memory and caches

- Computations are in general faster than memory accesses
- Alignment/Contiguity of memory (x86) :
posix_memalign, aligned_alloc, ...
- Caches: L1, L2, L3, ...

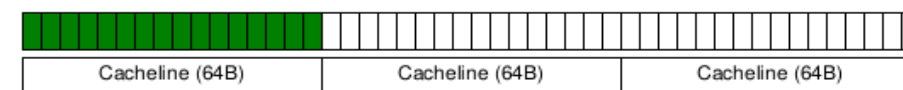
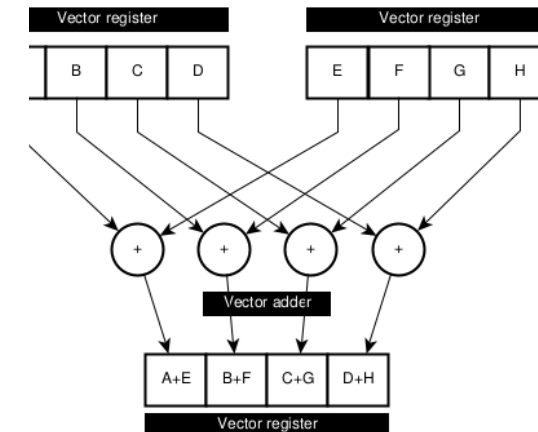
Scalar addition



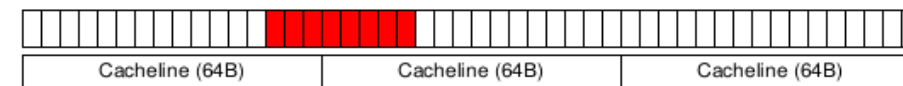
FMA



Vector addition



Aligned memory access



Crossing cacheline boundary

Unaligned memory access

MAQAO Main Features

Binary layer

- Builds internal representation from binary
 - Construct high level structures (CFG, DDG, SSA, ...)
 - Links binary instructions to source code
 - Δ A single source loop can be compiled as multiple assembly loops → Affecting unique identifiers to loops
- Allows patching through binary rewriting

Profiling

- LProf: Lightweight sampling-based Profiler operating at process, thread, function and loops level

Static analysis

- CQA (Code Quality Analyzer): Evaluates the quality of the binary code and offers hints for improving it

Performance view aggregation module: ONE View

- Goal: Guiding the user through the analysis & optimization process.
- Synthesizes information provided by different MAQAO modules
- Automatizes execution of experiments invoking other MAQAO modules and aggregates their results to produce high-level reports in HTML or XLSX format

MAQAO LProf: Lightweight Profiler

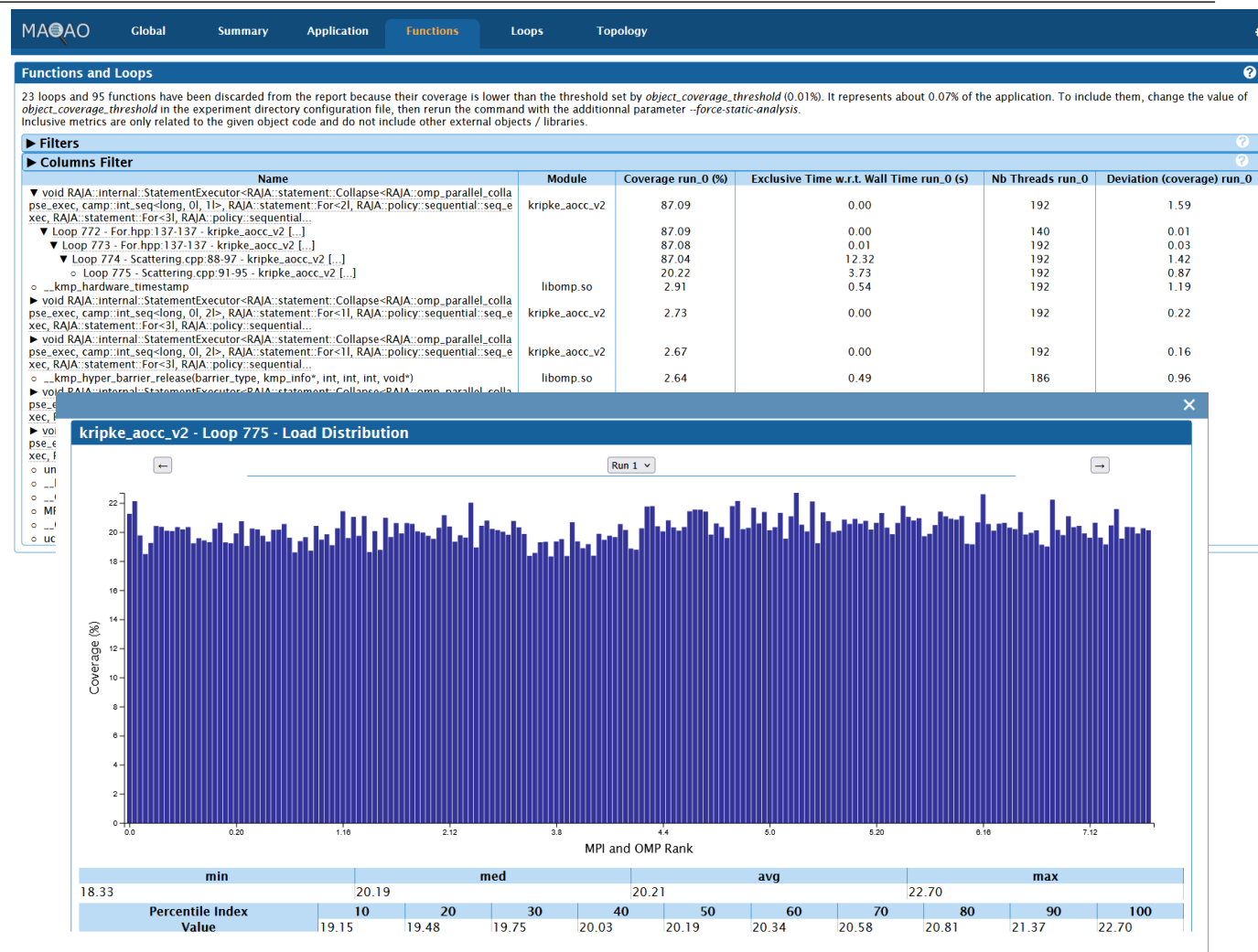
Goal: Lightweight localization of application hotspots

Features:

- Lightweight
- Sampling based
- Access to hardware counters
- Analysis at function and loop granularity

Strengths:

- Non intrusive: No recompilation necessary
- Low overhead
- Agnostic with regard to parallel runtime



MAQAO CQA: Code Quality Analyzer

Goal: Assist developers in improving code performance

Features:

- Static analysis: no execution of the application
- Allows cross-analysis of/on multiple architectures
- Evaluates the quality of compiler generated code
- Proposes hints and workarounds to improve quality/performance
- Loops centric
 - In HPC, loops cover most of the processing time
- Targets compute-bound codes

Vectorization

Your loop is not vectorized. 8 data elements could be processed at once in vector registers.



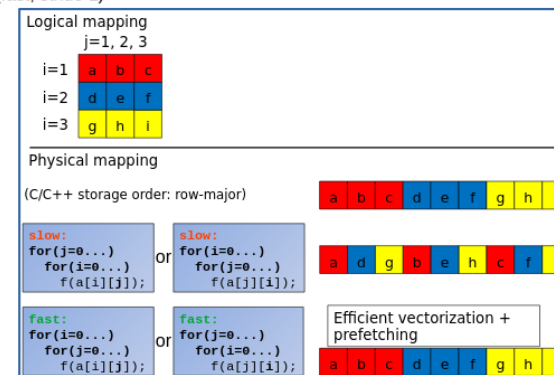
By vectorizing your loop, you can lower the cost of an iteration from 40.00 to 5.00 cycles (8.00x speedup).

Details

All SSE/AVX instructions are used in scalar version (process only one data element in vector registers). Since your execution units are vector units, only a vectorized loop can use their full power.

Workaround

- Try another compiler or update/tune your current one:
 - recompile with fassociative-math (included in Ofast or ffast-math) to extend loop vectorization to FP reductions.
- Remove inter-iterations dependences from your loop and make it unit-stride:
 - If your arrays have 2 or more dimensions, check whether elements are accessed contiguously and, otherwise, try to permute loops accordingly: C storage order is row-major: for(i) for(j) a[j][i] = b[j][i]; (slow, non stride 1) => for(i) for(j) a[i][j] = b[i][j]; (fast, stride 1)



- If your loop streams arrays of structures (AoS), try to use structures of arrays instead (SoA): for(i) a[i].x = b[i].x; (slow, non stride 1) => for(i) a.x[i] = b.x[i]; (fast, stride 1)

CQA Performance Predictions: “What If” Scenarios

Objective: Provide optimistic speedups if a given optimization was applied to a loop

- For each optimization, CQA will generate the corresponding ideal assembly code and compute its speedup compared to the original
- These “What If Scenarios” are generated in a fully static manner.

No Scalar Integer: keep only FP Arithmetic and Memory operations, suppress all others

- Scenario: Perfect data access (no address computations)

FP Vectorised: only replace scalar FP Arithmetic by Vector FP Arithmetic equivalent. Generate additional instructions to fill in Vector Registers.

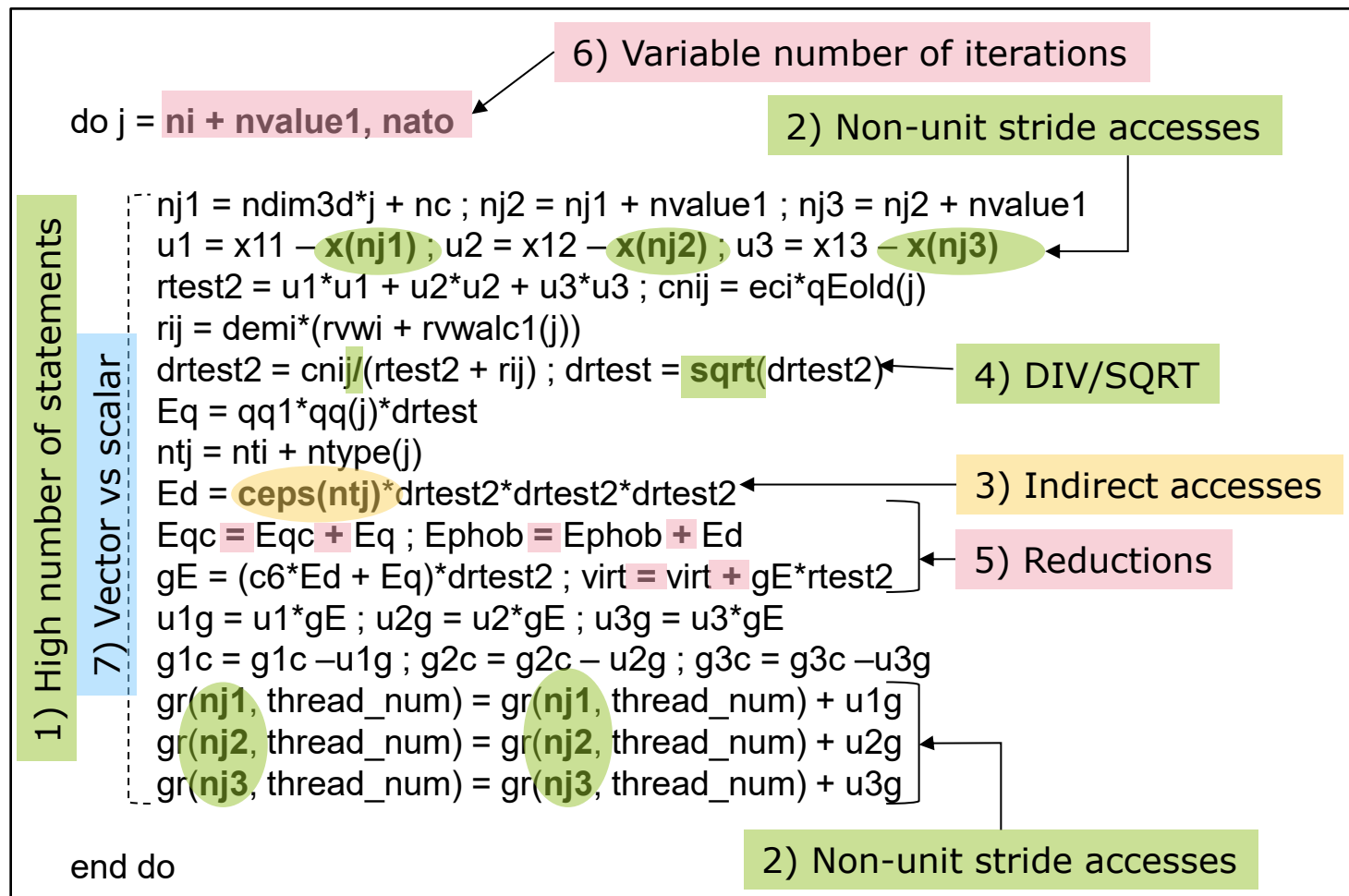
- Scenario: All FP operations successfully vectorised

Fully Vectorised: replace both scalar FP Arithmetic and FP Load/Store by their Vector equivalent.

- Scenario: All operations successfully vectorised

Application to Motivating Example

Issues identified by CQA



CQA can detect and provide hints to resolve most of the identified issues:

- 1) High number of statements
- 2) Non-unit stride accesses
- 3) Indirect accesses
- 4) DIV/SQRT
- 5) Reductions
- 6) Variable number of iterations
- 7) Vector vs scalar

MAQAO ONE View: Performance View Aggregator

Automating the whole analysis process

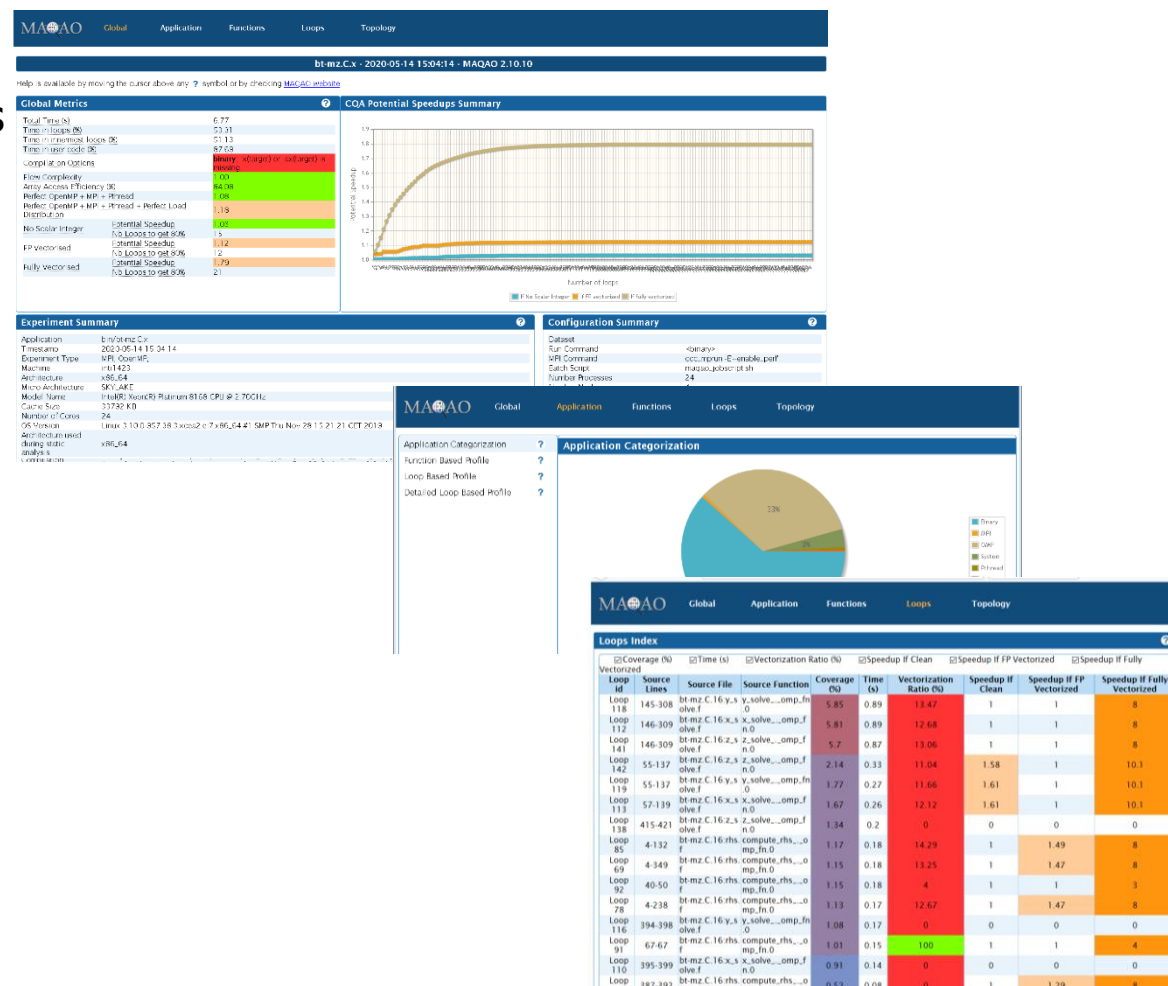
- Takes care of invoking successive MAQAO modules
- Generate aggregated performance views
- Generate a report in HTML format

Main steps:

- Invokes LProf to identify hotspots
- Invokes CQA to analyse hotspots

Available results:

- Speedup predictions
- High-level summary
- Global performance metrics
- Hints for improving performance
- Parallel efficiency analysis



ONE View Reports Levels

ONE View ONE

- Requires a single run of the application
- Profiling of the application using LProf
- Static analysis using CQA

Scalability mode

- Multiple executions with varying parallel configurations
- Allows to evaluate scalability or parallel behaviour of applications

Comparison mode

- Comparison of multiple runs (iso-binary or iso-source)
- Allows to compare performance across different datasets, compilers, or hardware platforms

Stability mode

- Multiple runs with identical parameters
- Allows to assess the stability of execution time

Analysing an application with MAQAO

ONE View execution

- Provide all parameters necessary for executing the application
 - Parameters can be passed on the command line or as a configuration file
 - Parameters include executable name, MPI commands, dataset directory, ...

```
$ maqao oneview --create-report=one --mpi_command="mpirun -n 16" -- bt-mz.C.x
```

OR

```
$ maqao oneview --create-report=one --config=my_config.json"
```

- ONE View can reuse an existing experiment directory to perform further analyses
- Results available in HTML format by default
 - XLS spreadsheets and textual output generation are also available

Online help is available:

```
$ maqao oneview --help
```

Thank you for your attention !

Questions ?

Navigating ONE View Reports

ONE View main tabs

- ONE View reports are organised among tabs, each regrouping different sets of information

The screenshot shows the MAQAO ONE View interface. The top navigation bar contains the MAQAO logo and several tabs: Global, Summary, Application, Functions, Loops, and Topology. A settings gear icon is on the far right. Red arrows point from descriptive text boxes to each of these tabs. A yellow arrow points from the settings gear icon to a 'Style selection' box. Below the tabs, a dark blue banner displays the text 'kripke_aocc_v2 - 2025-03-27 14:40:57 - MAQAO 2.21.4'. Below this banner, a help message states: 'Help is available by moving the cursor above any ? symbol or by checking [MAQAO website](#).' The main content area is divided into two sections. The left section, titled 'Filter Information', contains a 'Global Metrics' table. The right section, titled 'CQA Potential Speedups Summary', contains a line graph.

Global metrics characterizing the application and estimating the impact of standard optimisations

High-level summary evaluating the quality of the experiment and complexity for solving the main optimisation issues

Detailed metrics on the application behaviour

Functions profile

Loops profile and analyses

Reports on application topology and affinity

Style selection

MAQAO

Global Summary Application Functions Loops Topology

kripke_aocc_v2 - 2025-03-27 14:40:57 - MAQAO 2.21.4

Help is available by moving the cursor above any ? symbol or by checking [MAQAO website](#).

► Filter Information

Global Metrics ?	
Total Time (s)	19.87
Max (Thread Active Time) (s)	18.44
Average Active Time (s)	18.40
Activity Ratio (%)	100
Average number of active threads	101.560

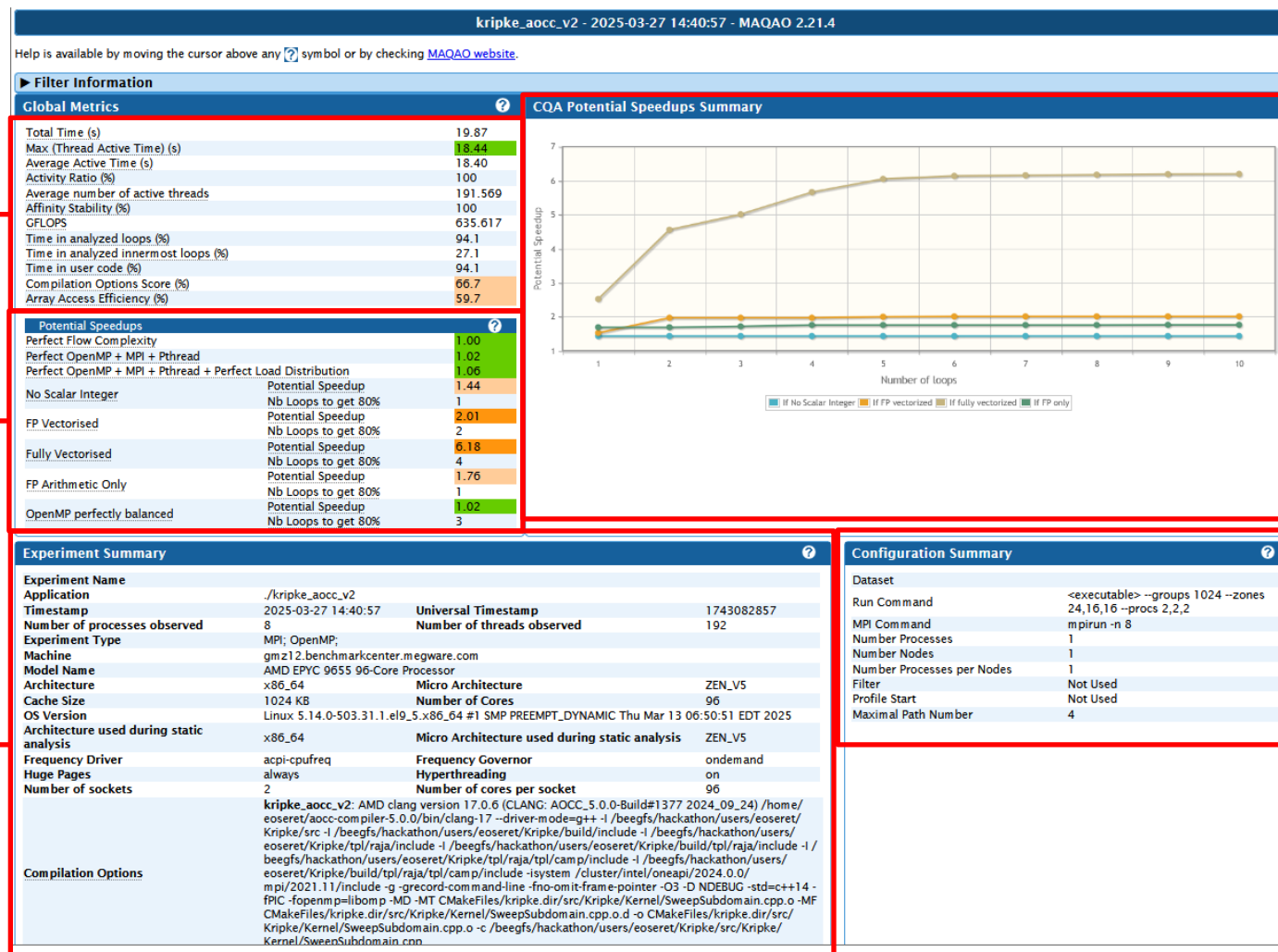
CQA Potential Speedups Summary

7

6

Graph showing CQA Potential Speedups Summary (Y-axis 6 to 7) over time (X-axis).

Global tab



Global metrics on the application general behaviour

Maximal speed-ups at application level for various ideal optimisations

Experimental condition: system characteristics, parallelisation, application compilation flags, ...

Graphs associated to some of the metrics or speed-ups from the two leftmost panels.

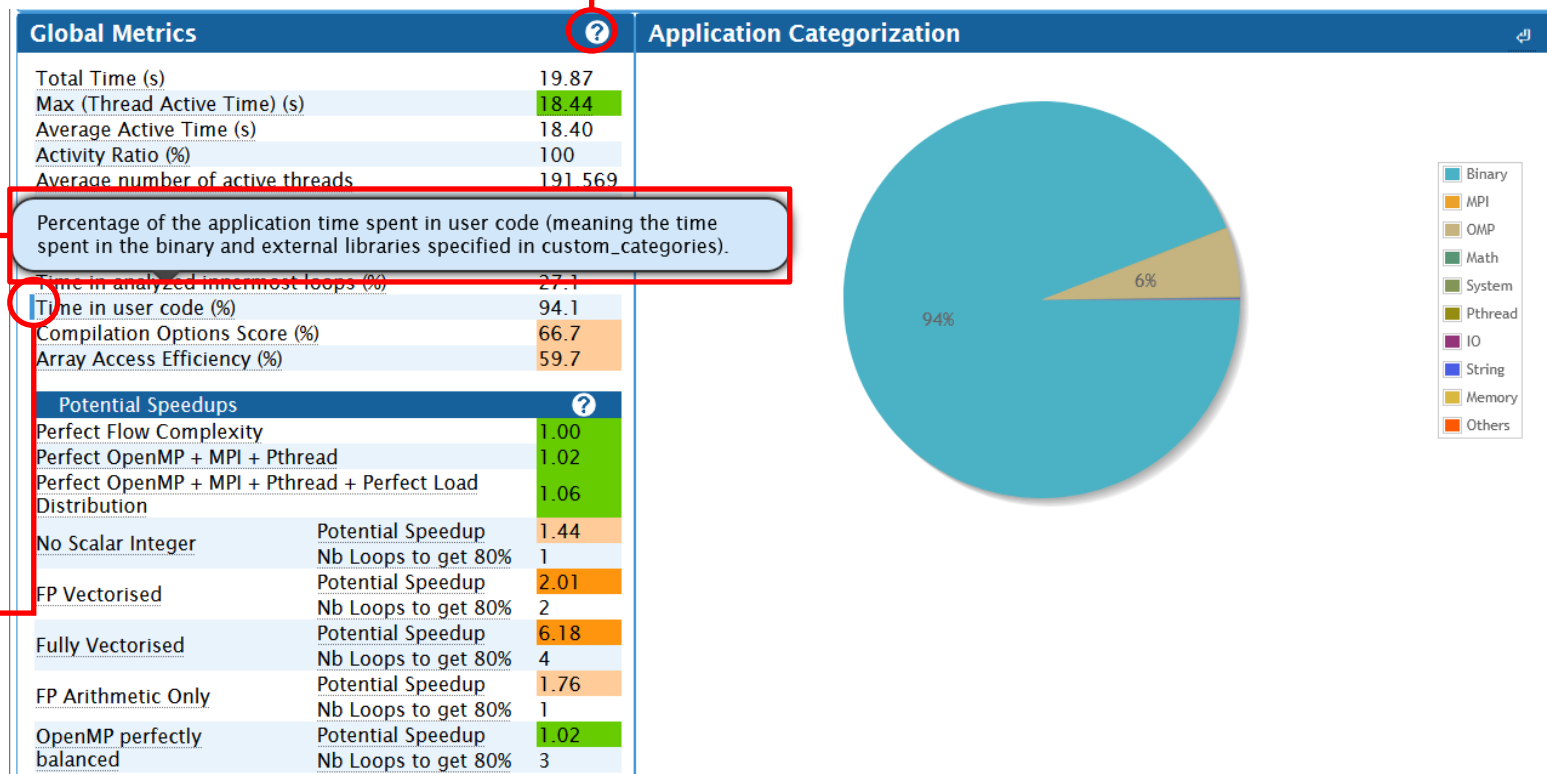
Recap of ONE View configuration

Navigating Global Tab

Hovering over a question mark in a panel header displays a tooltip describing the content of the panel

Hovering over a metric name displays a tooltip describing the metric

When hovering over a metric, a small blue bar appearing on the left means that clicking on the metric will cause a graph to appear on the rightmost panel



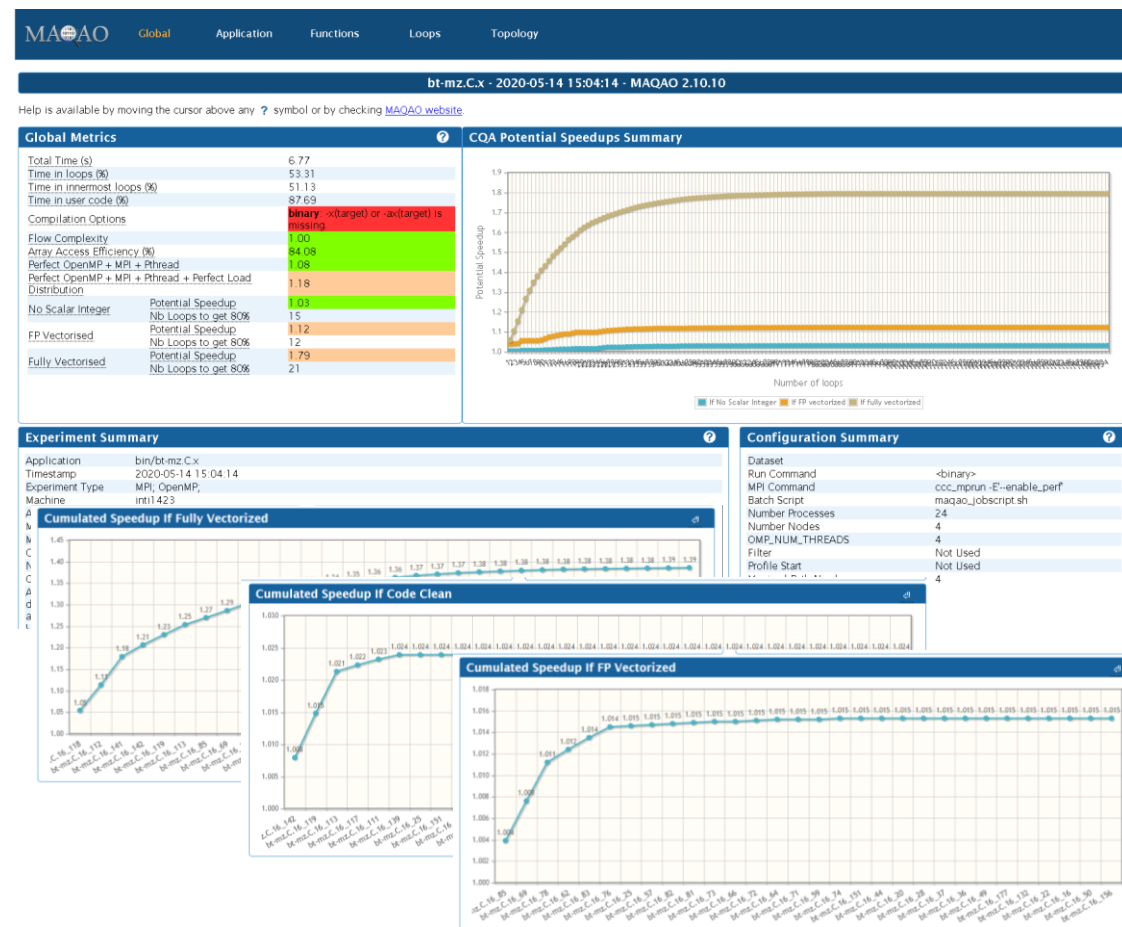
Global Tab Metrics

Experiment summary

- Machine characteristics and configuration

Global metrics

- General quality metrics derived from MAQAO analyses
- Global speedup predictions
 - Speedup prediction depending on the number of vectorised loops
 - Ordered speedups to identify the loops to optimise first



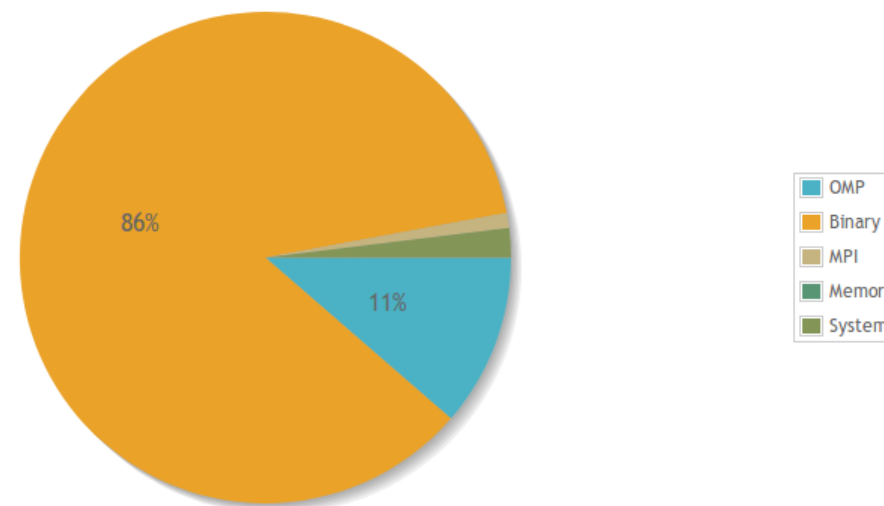
Time Categorisation

Available from the Global Tab and Application Tab

Objective: Identifying at a glance where time is spent

- Application
 - Main executable
- Parallelization
 - Threads
 - OpenMP
 - MPI
- System libraries
 - I/O operations
 - String operations
 - Memory management functions
- External libraries
 - Specialised libraries such as libm / libmkl
 - Application code in external libraries

Application Categorization



Summary Tab

Displays an evaluation of the quality of the analysis performed by ONE View. Red items signal issues that could require a rerun of the analysis with the suggested new parameters

Displays an evaluation of the overall optimisation of the code and the expected pitfalls that will be encountered when trying to optimise it.

- The first two tabs will be open by default only if they contain at least one red item

Displays for the hottest loops a list of performance issues and the estimated complexity of their resolutions

Stylizer

- [4 / 4] Application profile is long enough (18.44 s)
To have good quality measurements, it is advised that the application profiling time is greater than 10 seconds.
- [3 / 3] Optimization level option is correctly used
- [3.00 / 3] Most of time spent in analyzed modules comes from functions compiled with -g and -fno-omit-frame-pointer
-g option gives access to debugging informations, such as source locations. -fno-omit-frame-pointer improve the accuracy of callchains found during the application profiling.
- [3 / 3] Host configuration allows retrieval of all necessary metrics.
- [0 / 3] Compilation of some functions is not optimized for the target processor
Architecture specific options are needed to produce efficient code for a specific processor (-x(target) or -ax(target)).
- [2 / 2] Application is correctly profiled ("Others" category represents 0.02 % of the execution time)
To have a representative profiling, it is advised that the category "Others" represents less than 20% of the execution time in order to analyze as much as possible of the user code
- [1 / 1] Lstopo present. The Topology lstopo report will be generated.
- [0 / 0] Fastmath not used
Consider to add ffast-math to compilation flags (or replace -O3 with -Ofast) to unlock potential extra speedup by relaxing floating-point computation consistency. Warning: floating-point accuracy may be reduced and the compliance to IEEE/ISO rules/specifications for math functions will be relaxed, typically 'errno' will no longer be set after calling some math functions.

Strategizer

- [4 / 4] Enough time of the experiment time spent in analyzed loops (94.10%)
If the time spent in analyzed loops is less than 30%, standard loop optimizations will have a limited impact on application performances.
- [4 / 4] CPU activity is good
CPU cores are active 100.00% of time
- [4 / 4] Threads activity is good
On average, more than 99.78% of observed threads are actually active
- [4 / 4] Affinity is good (100.00%)
Threads are not migrating to CPU cores: probably successfully pinned
- [4 / 4] Loop profile is not flat
At least one loop coverage is greater than 4% (66.79%), representing an hotspot for the application
- [4 / 4] Enough time of the experiment time spent in analyzed innermost loops (27.12%)
If the time spent in analyzed innermost loops is less than 15%, standard innermost loop optimizations such as vectorisation will have a limited impact on application performances.
- [0 / 3] Cumulative Outermost/In between loops coverage (66.98%) greater than cumulative innermost loop coverage (27.12%)
Having cumulative Outermost/In between loops coverage greater than cumulative innermost loop coverage will make loop optimization more complex
- [3 / 3] Less than 10% (0.00%) is spend in BLAS1 operations
It could be more efficient to inline by hand BLAS1 operations
- [2 / 2] Less than 10% (0.00%) is spend in BLAS2 operations
BLAS2 calls usually could make a poor cache usage and could benefit from inlining.
- [2 / 2] Less than 10% (0.00%) is spend in Libm/SVML (special functions)

Optimizer

Loop ID	Analysis	Penalty Score
▶ Loop 774 - kripke_aocc.v2	Execution Time: 66 % - Vectorization Ratio: 16.25 % - Vector Length Use: 14.14 %	
▶ Loop 775 - kripke_aocc.v2	Execution Time: 20 % - Vectorization Ratio: 0.00 % - Vector Length Use: 12.50 %	
▶ Loop 983 - kripke_aocc.v2	Execution Time: 2 % - Vectorization Ratio: 100.00 % - Vector Length Use: 25.00 %	
▶ Loop 659 - kripke_aocc.v2	Execution Time: 2 % - Vectorization Ratio: 0.00 % - Vector Length Use: 12.50 %	
▶ Loop 1309 - kripke_aocc.v2	Execution Time: 1 % - Vectorization Ratio: 14.71 % - Vector Length Use: 14.34 %	
▶ Loop 1088 - kripke_aocc.v2	Execution Time: 0 % - Vectorization Ratio: 0.00 % - Vector Length Use: 12.50 %	
▶ Loop 981 - kripke_aocc.v2	Execution Time: 0 % - Vectorization Ratio: 0.00 % - Vector Length Use: 12.50 %	
▶ Loop 773 - kripke_aocc.v2	Execution Time: 0 % - Vectorization Ratio: 0.00 % - Vector Length Use: 12.50 %	
▶ Loop 658 - kripke_aocc.v2	Execution Time: 0 % - Vectorization Ratio: 0.00 % - Vector Length Use: 11.89 %	

Summary Tab: Loop optimisation

Description of a performance issue with associated hint to fix

Estimation of the complexity of fixing this issue (lower is easier)

▼ Optimizer		
Loop ID	Analysis	Penalty Score
▼ Loop 774 - kripke_aocc_v2	Execution Time: 66 % - Vectorization Ratio: 16.25 % - Vector Length Use: 14.14 %	6
▼ Loop Computation Issues		4
○	[SA] Less than 10% of the FP ADD/SUB/MUL arithmetic operations are performed using FMA. Reorganize arithmetic expressions to exhibit potential for FMA. This issue costs 4 points.	4
○	[SA] Presence of a large number of scalar integer instructions - Simplify loop structure, perform loop splitting or perform unroll and jam. This issue costs 2 points.	2
▶ Control Flow Issues		4
▶ Data Access Issues		8
▶ Vectorization Roadblocks		10
▶ Loop 775 - kripke_aocc_v2	Execution Time: 20 % - Vectorization Ratio: 0.00 % - Vector Length Use: 12.50 %	
▶ Loop 983 - kripke_aocc_v2	Execution Time: 2 % - Vectorization Ratio: 100.00 % - Vector Length Use: 25.00 %	
▶ Loop 659 - kripke_aocc_v2	Execution Time: 2 % - Vectorization Ratio: 0.00 % - Vector Length Use: 12.50 %	
▶ Loop 1309 - kripke_aocc_v2	Execution Time: 1 % - Vectorization Ratio: 14.71 % - Vector Length Use: 14.34 %	
▶ Loop 1088 - kripke_aocc_v2	Execution Time: 0 % - Vectorization Ratio: 0.00 % - Vector Length Use: 12.50 %	
▶ Loop 981 - kripke_aocc_v2	Execution Time: 0 % - Vectorization Ratio: 0.00 % - Vector Length Use: 12.50 %	
▶ Loop 773 - kripke_aocc_v2	Execution Time: 0 % - Vectorization Ratio: 0.00 % - Vector Length Use: 12.50 %	
▶ Loop 658 - kripke_aocc_v2	Execution Time: 0 % - Vectorization Ratio: 0.00 % - Vector Length Use: 11.89 %	
▶ Loop 1308 - kripke_aocc_v2	Execution Time: 0 % - Vectorization Ratio: 0.00 % - Vector Length Use: 12.28 %	

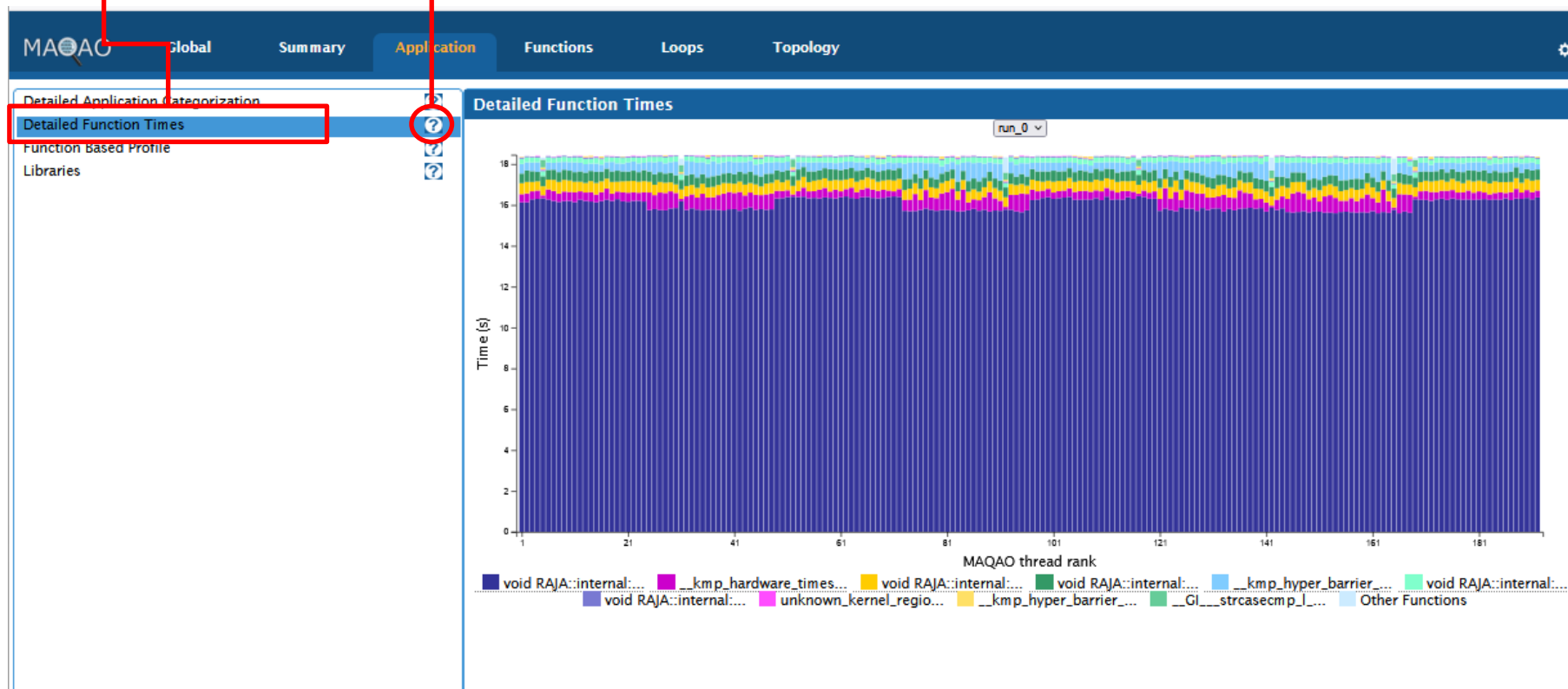
Click the triangle to expand and show all performance issue for a loop

A "+" sign appears when hovering over a line, which allows to expand all at once

Application Tab

Click on an option to display the corresponding graph on the rightmost panel

Hovering over a question mark near an option displays a tooltip describing the associated information



0.01% diameter

▶ Filters

▼ Columns Filter

☒ Coverage run_0 (%)

☒ Coverage Excluding Loops run_0 (%)

☐ Max Inclusive Time Over Threads run_0 (s)

☐ Max Exclusive Time Over Threads run_0 (s)

☐ Inclusive Time w.r.t. Wall Time run_0 (s)

☐ Exclusive Time w.r.t. Wall Time run_0 (s)

☐ Nb Threads run_0

☐ Deviation (coverage) run_0

☐ Deviation (walltime) run_0

☐ Categories run_0

☐ GLOPS run_0

☐ Compilation Options

☐ Select all

☐ Select All Coverages

☐ Select All Times Over Threads

☐ Select All Times w.r.t. Wall Time

☐ Select All GLOPS

A "+" sign appears when hovering over a line, which allows to expand the full loop nest contained in the function

Functions Tab: Functions and Loops Profiling

Identifying hotspots

- Exclusive coverage
- Load balancing across threads
- Loops nests by functions

▼ matmul_sub

- Loop 230 - solve_subs.f:71-175 - bt-mz.C.16
- Loop 231 - solve_subs.f:71-175 - bt-mz.C.16

▼ z_solve

- ▼ Loop 232 - z_solve.f:53-423 - bt-mz.C.16
- ▼ Loop 233 - z_solve.f:54-423 - bt-mz.C.16
- ▼ Loop 236 - z_solve.f:54-423 - bt-mz.C.16
- Loop 239 - z_solve.f:146-308 - bt-mz.C.16
- Loop 235 - z_solve.f:55-137 - bt-mz.C.16
- Loop 234 - z_solve.f:415-423 - bt-mz.C.16

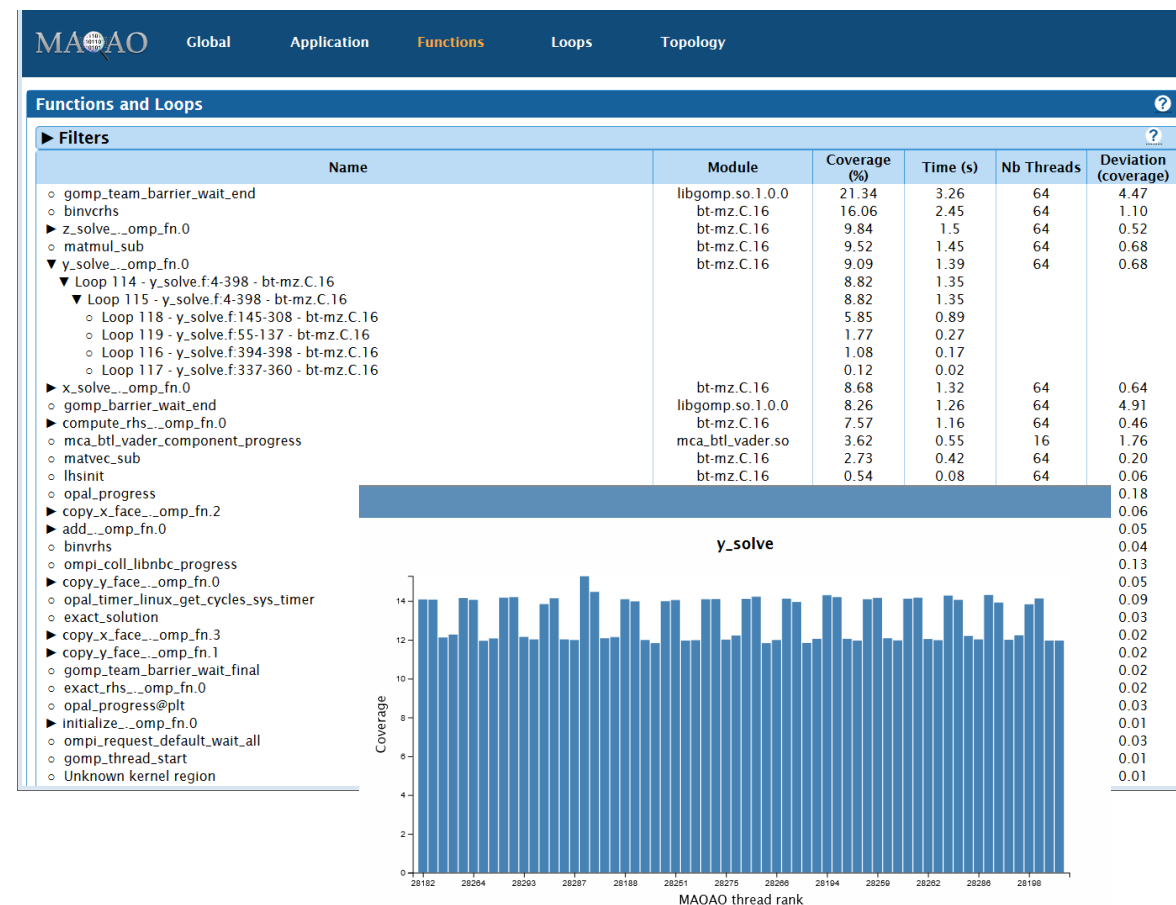
Single

Outermost

Inbetween

Inbetween

Innermost



Loops Tab

Click this button to restrict the display to innermost/single loops

Expand this tab to view options for restricting the displayed loops by the library containing them

Check the boxes to select which columns to display. The buttons allow to select/deselect groups of similar boxes at once

Hover over a loop Source Location (resp. Source Function) to display in a tooltip the full list of its sources (resp. full name of the function containing it)

Loops Index

23 loops have been discarded from the report because their coverage is lower than the threshold set by *object_coverage_threshold* (0.01%). It represents about 0.03% of the application. To include them, change the value of *object_coverage_threshold* in the experiment directory configuration file, then rerun the command with the additional parameter *--force-static-analysis*

► Filters

▼ Columns Filter

☒ Level
 ☒ Exclusive Coverage run_0 (%)
 ☐ Inclusive Coverage run_0 (%)
 ☐ Max Exclusive Time Over Threads run_0 (s)
 ☐ Max Inclusive Time Over Threads run_0 (s)
 ☐ Exclusive Time w.r.t. Wall Time run_0 (s)
 ☐ Inclusive Time w.r.t. Wall Time run_0 (s)
 ☐ Nb Threads run_0
 ☐ GFLOPS run_0
 ☒ Vectorization Ratio (%)
 ☒ Vector Length Use (%)
 ☐ Speedup If No Scalar Integer
 ☐ Speedup If FP Vectorized
 ☐ Speedup If Fully Vectorized
 ☐ Speedup If Perfect Load Balancing run_0
 ☐ Stride 0
 ☐ Stride 1
 ☐ Stride n
 ☐ Stride Unknown
 ☐ Stride Indirect
 ☐ Array Access Efficiency

Loop id	Source Location	Source Function	Level	Exclusive Coverage run_0 (%)	Vectorization Ratio (%)	Vector Length Use (%)
774	kripke_aocc_v2 - Scattering.cpp:88-97 [...]	void RAJA::internal::StatementExecutor<RAJA::statement::Collapse<RAJA::omp_parallel_collapse_exec, cam p::int_seq<long, 0l, 1l>, RAJA::statement::For<2l, RAJA::policy::sequential::seq_exec, RAJA::statement::For<3l, RAJA::policy::sequential...	InBetween	66.79	16.25	14.14
775	kripke_aocc_v2 - Scattering.cpp:91-95 [...]	void RAJA::internal::StatementExecutor<RAJA::statement::Collapse<RAJA::omp_parallel_collapse_exec, cam p::int_seq<long, 0l, 1l>, RAJA::statement::For<2l, RAJA::policy::sequential::seq_exec, RAJA::statement::For<3l, RAJA::policy::sequential...	Innermost	20.21	0	12.5
983	kripke_aocc_v2 - For.h pp:137-137 [...]	void RAJA::internal::StatementExecutor<RAJA::statement::Collapse<RAJA::omp_parallel_collapse_exec, cam p::int_seq<long, 0l, 2l>, RAJA::statement::For<1l, RAJA::policy::sequential::seq_exec, RAJA::statement::For<3l, RAJA::policy::sequential...	Innermost	2.66	100	25
659	kripke_aocc_v2 - For.h pp:137-137 [...]	void RAJA::internal::StatementExecutor<RAJA::statement::Collapse<RAJA::omp_parallel_collapse_exec, cam p::int_seq<long, 0l, 2l>, RAJA::statement::For<1l, RAJA::policy::sequential::seq_exec, RAJA::statement::For<3l, RAJA::policy::sequential...	Innermost	2.62	0	12.5
1309	kripke_aocc_v2 - For.h pp:137-137 [...]	void RAJA::internal::StatementExecutor<RAJA::statement::Collapse<RAJA::omp_parallel_collapse_exec, cam p::int_seq<long, 0l, 1l>, RAJA::statement::For<2l, RAJA::policy::sequential::seq_exec, RAJA::statement::For<3l, RAJA::policy::sequential...	Innermost	1.37	14.71	14.34
1088	kripke_aocc_v2 - For.h pp:137-137 [...]	void RAJA::internal::StatementExecutor<RAJA::statement::Collapse<RAJA::omp_parallel_collapse_exec, cam p::int_seq<long, 0l, 1l>, RAJA::statement::For<2l, RAJA::policy::sequential::seq_exec, RAJA::statement::Lam bda<0l>, RAJA::i	Innermost	0.26	0	12.5

Loops Tab: Profiling Summary

Identifying loop hotspots

- Vectorisation information
- Potential speedup by optimisation
 - No scalar integer: Removing address computations
 - FP Vectorised: Vectorising floating-point computations
 - Fully Vectorised: Vectorising floating-point computations and memory accesses
 - Perfect Load Balancing: Optimal balance across all threads

MAAO

Global

Application

Functions

Loops

Topology

Show Full Profile

Open Expert Summary

Loops Index

73 loops have been discarded from the report because their coverage is lower than the threshold set by *object_coverage_threshold* (0.01%). It represents about 0% of the application. To include them, change the value of *object_coverage_threshold* in the experiment directory configuration file, then rerun the command with the additional parameter *--force-static-analysis*

Filters

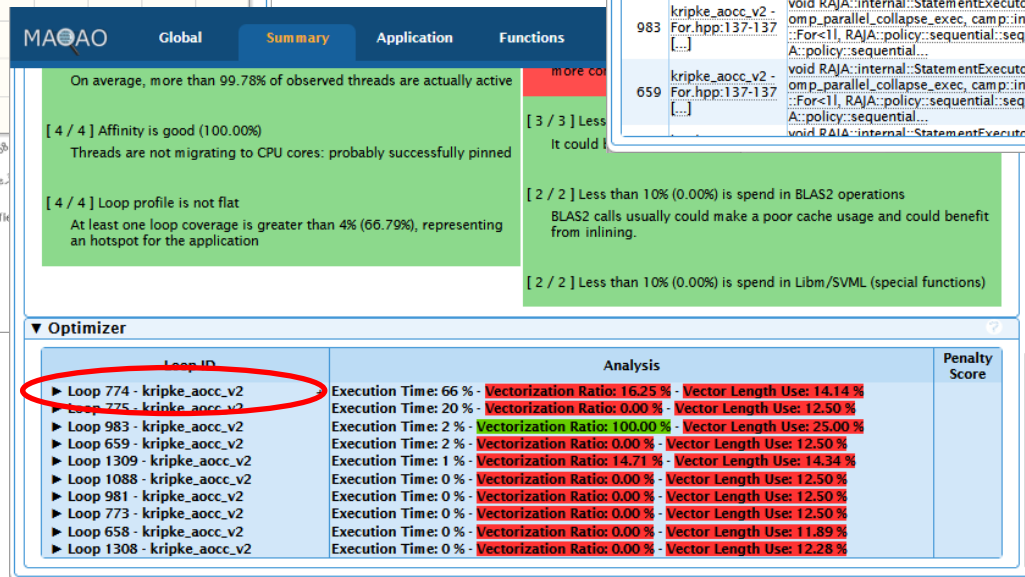
☒ Coverage (%)
☒ Level
☒ Time (s)
☒ Vectorization Ratio (%)
☒ Speedup If No Scalar Integer
☒ Speedup If FP Vectorized
☒ Speedup If Fully Vectorized

☒ Speedup If Perfect Load Balancing

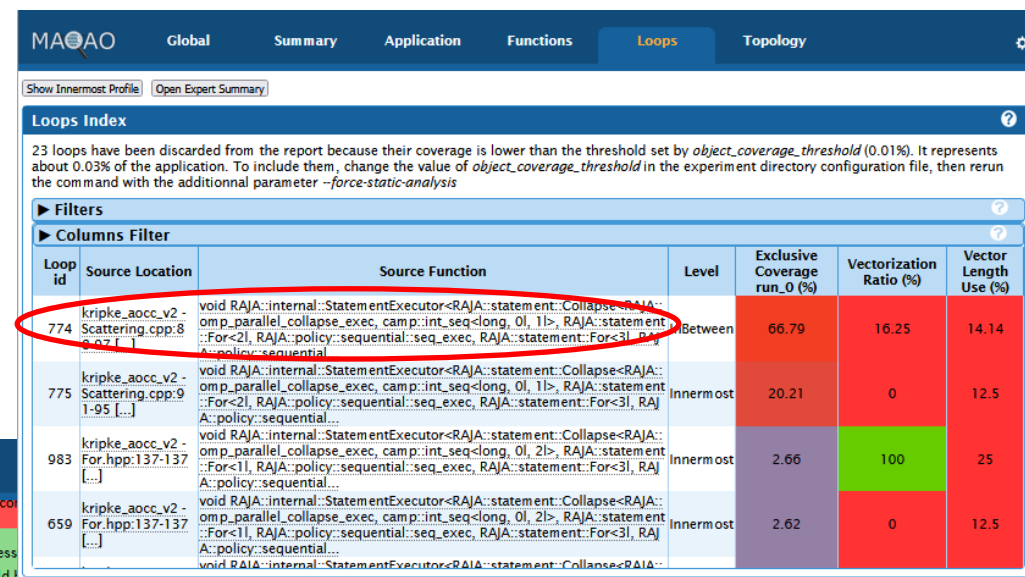
Select none

Loop id	Source Location	Source Function	Coverage (%)	Level	Time (s)	Vectorization Ratio (%)	Speedup If No Scalar Integer	Speedup If FP Vectorized	Speedup If Fully Vectorized	Speedup If Perfect Load Balancing
179	bt-mz_C.8 - x_solve_e.f:146-309	x_solve_omp_fn.0	7.67	Innermost	1.29	5.02	1.04	1	2.06	1.22
207	bt-mz_C.8 - z_solve_f:146-309	z_solve_omp_fn.0	7.67	Innermost	1.29	5.31	1.02	1	2.06	1.15
185	bt-mz_C.8 - y_solve_f:145-308	y_solve_omp_fn.0	7.35	Innermost	1.24	5.17	1.03	1	2.06	1.22
208	bt-mz_C.8 - z_solve_f:55-137	z_solve_omp_fn.0	3.48	Innermost	0.59	7.09	1	1.13	2.26	1.17
180	bt-mz_C.8 - x_solve_e.f:57-139	x_solve_omp_fn.0	3.09	Innermost	0.52	7.04	1	1.11	2.23	1.25
186	bt-mz_C.8 - y_solve_f:55-137	y_solve_omp_fn.0	3.06	Innermost	0.52	7.09	1	1.11	2.23	1.21
156	bt-mz_C.8 - rhs.f:40-50	compute_rhs_omp_fn.0	2.41	Innermost	0.41	0	1	2	2	1.15
133	bt-mz_C.8 - rhs.f:4-349	compute_rhs_omp_fn.0	1.84	Innermost	0.31	0	1	1.65	3.41	1.29
150	bt-mz_C.8 - rhs.f:4-132	compute_rhs_omp_fn.0	1.77	Innermost	0.3	0	1	1.71	3.68	1.27
142	bt-mz_C.8 - rhs.f:4-238	compute_rhs_omp_fn.0	1.76	Innermost	0.3	0	1	1.65	3.41	1.27
204	bt-mz_C.8 - z_solve_f:415-121	z_solve_omp_fn.0	1.7	Innermost	0.29	0	1	1	2.83	1.17

- The loop report can be accessed by double clicking on the loop from different views



Summary Tab: Loop Optimiser panel



Loops Tab

Navigating a Loop Report

Source code of the loop. If Assembly Code is selected is the other panel, selecting a line will highlight the corresponding assembly lines

Assembly code of the loop. If Source Code is selected in the other panel, selecting a line will highlight the corresponding source lines

Use the scrolling lists on both panels to choose the content of the panel

Call stacks leading to this loop, with associated % of occurrence

Percentage of time spent in this loop across the threads

High-level static analysis report with hints for improving performance

Detailed metrics generated by the static analysis

MAQAO Global Summary Application Functions Loops **Loop 774** Topology

No Prev Loop Id: 774 Module: kripke_aocc_v2 Source: Scattering.cpp:88-97 [...] Coverage: 66.79%

Source Code Assembly Code Callchains Load Distribution CQA CQA Advanced

```
137: for (decltype(distance_it) i = distance_it; i != end_it; ++i) {  
/beegfs/hackathon/users/eoseret/Kripke/src/Kripke/Kernel/Scattering.cpp: 87 - 221  
138:     for (int j = 0; j < n; ++j) {  
139:         value++  
[...]  
221:     return (value < x.value);  
/beegfs/hackathon/users/eoseret/Kripke/src/Kripke/Kernel/Scattering.cpp: 88 - 97  
88:     MixElem mix_stop = mix_start + zone_to_num_mixelem(z);  
89:     double sigs_z = 0.0;  
90:     for (MixElem mix = mix_start; mix < mix_stop; ++mix) {  
91:         Material mat = mixelem_to_material(mix);  
92:         double fraction = mixelem_to_fraction(mix);  
93:         sigs_z += sigs(mat, n, global_g, global_gp) * fraction;  
94:     }  
95:     phi_out(nm, g, z) += sigs_z * phi(nm, gp, z);  
/beegfs/hackathon/users/eoseret/Kripke/tpl/raja/include/RAJA/util/Layout.hpp: 190 - 190  
190:     strides[RangeInts] * indices // it's not stride one  
/beegfs/hackathon/users/eoseret/Kripke/tpl/raja/include/RAJA/internal/Iterators.hpp: 269 - 269
```

gain potential hint expert

Vectorization

Your loop is probably not vectorized. Only 14% of vector register length is used (average across all SSE/AVX instructions). Your loop, you can lower the cost of an iteration from 2.75 to 0.27 cycles (10.35x speedup).

Details

Store and arithmetical SSE/AVX instructions are used in scalar version (process only one data element in vector register execution units are vector units, only a vectorized loop can use their full power).

Workaround

- Try another compiler or update/tune your current one:
 - recompile with fast-math (included in Ofast) to extend loop vectorization to FP reductions.
- Remove inter-iterations dependences from your loop and make it unit-stride:
 - If your arrays have 2 or more dimensions, check whether elements are accessed contiguously and, otherwise loops accordingly: C storage order is row-major: for(i) for(j) a[j][i] = b[j][i]; (slow, non stride 1) => for(i) for(j) a[i][j] = b[i][j]; (fast, stride 1)

Logical mapping
j=1, 2, 3
i=1
a b c

Loop Report: Static Analysis

High level reports

- Reference to the source code
- Bottleneck description
- Hints for improving performance
- Reports categorized by probability that applying hints will yield predicted gain
 - Gain: Good probability
 - Potential gain: Average probability
 - Hints: Lower probability

The screenshot displays the MAOAO (Matrix Analysis and Optimization) tool interface. The top navigation bar includes tabs for Global, Application, Functions, Loops, and Topology. The main window shows a loop report for Loop Id: 224, Module: bt-mz.C.16, Source: solve_subs.f:71-175, with a Coverage of 4.79%.

The left pane shows the source code snippet:

```

71:  >  cblock(1,1) = cblock(1,1) - mblock(1,1) * mblock(1,1)
72:  >  - mblock(1,2) * mblock(2,1)
73:  >  - mblock(1,3) * mblock(3,1)
74:  >  - mblock(1,4) * mblock(4,1)
75:  >  - mblock(1,5) * mblock(5,1)
76:  >  cblock(2,1) = cblock(2,1) - mblock(2,1) * mblock(1,1)
77:  >  - mblock(2,2) * mblock(2,1)
78:  >  - mblock(2,3) * mblock(3,1)
79:  >  - mblock(2,4) * mblock(4,1)
80:  >  - mblock(2,5) * mblock(5,1)
81:  >  cblock(3,1) = cblock(3,1) - mblock(3,1) * mblock(1,1)
82:  >  - mblock(3,2) * mblock(2,1)
83:  >  - mblock(3,3) * mblock(3,1)
84:  >  - mblock(3,4) * mblock(4,1)
85:  >  - mblock(3,5) * mblock(5,1)
86:  >  cblock(4,1) = cblock(4,1) - mblock(4,1) * mblock(1,1)
87:  >  - mblock(4,2) * mblock(2,1)
88:  >  - mblock(4,3) * mblock(3,1)
89:  >  - mblock(4,4) * mblock(4,1)
90:  >  - mblock(4,5) * mblock(5,1)
91:  >  cblock(5,1) = cblock(5,1) - mblock(5,1) * mblock(1,1)
92:  >  - mblock(5,2) * mblock(2,1)
93:  >  - mblock(5,3) * mblock(3,1)
94:  >  - mblock(5,4) * mblock(4,1)
95:  >  - mblock(5,5) * mblock(5,1)
96:  >  cblock(1,2) = cblock(1,2) - mblock(1,2) * mblock(1,1)
97:  >  - mblock(1,3) * mblock(2,1)
98:  >  - mblock(1,4) * mblock(3,1)
99:  >  - mblock(1,5) * mblock(4,1)
100: >  - mblock(1,6) * mblock(5,1)
101: >  cblock(2,2) = cblock(2,2) - mblock(2,2) * mblock(1,1)
102: >  - mblock(2,3) * mblock(2,1)
103: >  - mblock(2,4) * mblock(3,1)
104: >  - mblock(2,5) * mblock(4,1)

```

The right pane displays the analysis results:

- Coverage:** 4.79%
- Function:** [matmul_sub](#)
- Source file and lines:** solve_subs.f:71-175
- Module:** bt-mz.C.16
- The loop is defined in:** /ccc/dsk/nfs-server/user/cont001/occe/valensic/NPB3.3-1-MZ/NPB3.3-MZ-MPI/BT-MZ/solve_subs.f:71-175.
- It is main loop of related source loop which is unrolled by 2 (including vectorization).**
- Code clean check:** Detected a slowdown caused by scalar integer instructions (typically used for address computation). By removing them, you can lower the cost of an iteration from 27.00 to 25.00 cycles (1.08x speedup).
- Workaround:** (Link to a detailed report)
- Gain:** (Link to a detailed report)
- Potential:** (Link to a detailed report)
- Hint:** (Link to a detailed report)
- Expert:** (Link to a detailed report)

The bottom pane shows a detailed report for the 'Gain' category:

- Type of elements and instruction set:** 195 SSE or AVX instructions are processing arithmetic or math operations on double precision FP elements in scalar mode (one at a time).
- Matching between your loop (in the source code) and the binary loop:** The binary loop is composed of 195 FP arithmetical operations:
 - 70: addition or subtraction
 - 125: multiply
 The binary loop is loading 1760 bytes (220 double precision FP elements). The binary loop is storing 1632 bytes (204 double precision FP elements).
- Arithmetic intensity:** Arithmetic intensity is 0.06 FP operations per loaded or stored byte.
- Unroll opportunity:** Loop is data access bound.
 - Workaround:** Unroll your loop if trip count is significantly higher than target unroll factor and if some data references are common to consecutive iterations. This can be done manually. Or by recompiling with -funroll-loops and/or -floop-unroll-and-jam.

Loop Report – Expert View

Low level reports for performance experts

- Assembly-level
- Instructions cycles costs
- Instructions dispatch predictions
- Memory access analysis

Assembly code

- Highlights groups of instructions accessing the same memory addresses

CQA low level metrics

The screenshot displays the 'Loop Report – Expert View' interface. At the top, there are tabs for 'Gain', 'Potential gain', 'Hints', and 'Experts only'. The 'Experts only' tab is selected, showing the 'ASM code' section. Below this, a table lists instructions with their cycle costs and throughput. The instructions are grouped by memory addresses, with some groups highlighted in green and others in red. The 'CQA low level metrics' section is visible on the right, showing various performance metrics and their values.

Instruction	Nb	FU	P0	P1	P2	P3	P4	P5	P6	Latency	Recip. throughput
MOVAPS %XMM13,%XMM5	1	0.50	0.50	0	0	0	0	0	0	2	0.50
INC %RDI	1	0	0	0	0	1.50	0.50	0	1	1	
DIVSD 0x28(%R10,%RDX,1),%XMM5	4	1	0	0.50	0.50	0	0	0	0	40-42	12-32
MOVAPS %XMM5,%XMM15	1	0.50	0.50	0	0	0	0	0	0	2	0.50
MULSD %XMM5,%XMM15	1	0.50	0.50	0	0	0	0	0	0	6	0.50
MOVSD %XMM5,0x12890(%R14)	1	0	0	0.50	0.50	0	0	0	1	2	1
MULSD %XMM15,%XMM5	1	0.50	0.50	0	0	0	0	0	0	6	0.50

Loop Id: 224 Module: bt-mz.C.16

Assembly Code

Hide groups analysis

Source: solve_subs.f:71-175 Coverage: 4.79%

CQA Advanced

Path 1 / 1

Metric	Value
Coverage (% app. time)	4.79
Time (s)	0.23
CQA speedup if clean	1.08
CQA speedup if FP arith vectorized	1.65
CQA speedup if fully vectorized	2.00
CQA speedup if no inter-iteration dependency	NA
CQA speedup if next bottleneck killed	1.08
Source	solve_subs.f:71-175
Source loop unroll info	unrolled by 2
Source loop unroll confidence level	max
Unroll/vectorization loop type	main
Unroll factor	2
CQA cycles	27.00
CQA cycles if clean	25.00
CQA cycles if FP arith vectorized	16.32
CQA cycles if fully vectorized	13.50
Front-end cycles	22.50
P0 cycles	25.00
P1 cycles	27.00
P2 cycles	13.00
P3 cycles	13.00

Topology Tab

Software Topology ?									
Number processes: 1 Number nodes: 1 Number processes per node: 1 Run Command: <executable> --groups 1024 --zones 24,16,16 --procs 2,2,2 MPI Command: mpirun -n 8 Run Directory: . OMP_NUM_THREADS: 24 OMP_PROC_BIND: spread I_MPI_PIN_DOMAIN: auto OMP_PLACES: threads									
ID	Observed Processes	Observed Threads	Time(s)	Elapsed Time (s)	Active Time (%)	Start (after process) (s)	End (before process) (s)	Maximum Time on the Same CPU (s)	
▼ Node gmz12.benchmarkcenter.megware.com	8	192	18.44						
▶ MPI # 0 (PID 19442)	+	24	18.44						
▼ MPI # 1 (PID 19458)		24	18.41						
○ MPI # 1 - OMP # 1.0 (TID 19458)			18.33	19.83	92.42	0.00	0.00	18.62	
○ MPI # 1 - OMP # 1.1 (TID 19512)			18.41	18.67	98.58	1.15	0.01	18.63	
○ MPI # 1 - OMP # 1.2 (TID 19515)			18.40	18.67	98.56	1.15	0.01	18.62	
○ MPI # 1 - OMP # 1.3 (TID 19523)			18.41	18.68	98.57	1.15	0.00	18.63	
○ MPI # 1 - OMP # 1.4 (TID 19536)			18.40	18.68	98.52	1.15	0.00	18.62	
○ MPI # 1 - OMP # 1.5 (TID 19547)			18.41	18.68	98.61	1.15	0.00	18.63	
○ MPI # 1 - OMP # 1.6 (TID 19565)			18.41	18.67	98.58	1.15	0.00	18.63	
○ MPI # 1 - OMP # 1.7 (TID 19580)			18.41	18.67	98.58	1.15	0.00	18.63	
○ MPI # 1 - OMP # 1.8 (TID 19595)			18.40	18.67	98.53	1.15	0.00	18.63	
○ MPI # 1 - OMP # 1.9 (TID 19679)			18.40	18.66	98.61	1.17	0.00	18.63	
○ MPI # 1 - OMP # 1.10 (TID 19695)			18.40	18.66	98.64	1.17	0.00	18.63	
○ MPI # 1 - OMP # 1.11 (TID 19709)			18.41	18.66	98.67	1.17	0.00	18.63	
○ MPI # 1 - OMP # 1.12 (TID 19725)			18.40	18.66	98.64	1.17	0.00	18.63	
○ MPI # 1 - OMP # 1.13 (TID 19741)			18.41	18.66	98.70	1.17	0.00	18.63	
○ MPI # 1 - OMP # 1.14 (TID 19757)			18.40	18.66	98.64	1.17	0.00	18.63	
○ MPI # 1 - OMP # 1.15 (TID 19769)			18.41	18.66	98.67	1.17	0.01	18.63	
○ MPI # 1 - OMP # 1.16 (TID 19776)			18.40	18.66	98.65	1.17	0.01	18.63	

Click the triangle to show the processes (resp. threads) depending on a node (resp. process)

Double click on a thread to display the Functions Profile (similar to the Functions tab) restricted to that thread

A "+" sign appears when hovering over a line, which allows to expand the item and all its children

MAQAO ONE View Thread/Process View

Software Topology

- List of nodes
- Processes by node
- Thread by process

View by thread

- Function profile at the thread or process level

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Software Topology
?

ID	Processes	Threads	Time(s)
▼ Node c251-109.wrangler.tacc.utexas.edu	8	32	5.34
▼ Process 145897		4	5.34
○ Thread 145897			5.34
○ Thread 145933			5.32
○ Thread 145952			5.32
○ Thread 145969			5.3
▶ Process 145899		4	5.34
▶ Process 145901		4	5.34
▶ Process 145903		4	5.34
▶ Process 145898		4	5.34
▶ Process 145900		4	5.34
▶ Process 145895		4	5.34
▶ Process 145896		4	5.34
▶ Node c251-110.wrangler.tacc.utexas.edu	8	32	5.36
○ AVERAGE			5.36

MAQAO
Global

Profiling node c251-109.wrangler.tacc.utexas.edu - process 145897 - thread 145897

Name	Module	Coverage (%)	Time (s)
○ binvcrhs	bt-mz_B.16	24.34	1.3
○ _INTERNAL_25____src_kmp_barrier_cpp_fa608613::__kmp_hy per_barrier_gather(barrier_type, kmp_info*, int, int, void (*)(void*, v oid*), void*)	libiomp5.so	17.6	0.94
▶ matmul_sub	bt-mz_B.16	12.73	0.68
▶ y_solve	bt-mz_B.16	7.87	0.42
▶ compute_rhs	bt-mz_B.16	7.49	0.4
▶ x_solve	bt-mz_B.16	7.12	0.38
▶ z_solve	bt-mz_B.16	6.74	0.36

Topology Tab: Istopo View

- Hover above the « Topology » tab name to see the scrolling list allowing to select additional views to display

The screenshot displays the Istopo Topology view. On the left, a sidebar shows the 'Topology' tab selected, with sub-tabs 'Istopo', 'Istopo_PU', and 'Istopo_threads'. The main area is titled 'TOPOLOGY' and shows a grid of cores (Core L#0 to Core L#43) and their associated PUs (PU L#0 to PU L#43). A tooltip is visible over the grid, showing the thread 'gmz12.benchmarkcenter.megware.com - P#13: 100.00%'. On the right, a list of threads is shown, with the thread 'MPI #0 - OMP #0.13 - Thread 19693' highlighted. A red box highlights this thread in the list, and a red arrow points from it to a text box at the bottom right that says 'Hover over a thread to highlight the core(s) on which it ran'.

Displays a graphical representation of the threads affinities and the cores on which they ran

Displays for each core a weighted list of threads that executed on this core

Displays for each thread a weighted list of the cores on which the thread executed

Machine (75568 total)

run_0

Nodes

PIDs

gmz12.benchmarkcenter.megware.com - P#13: 100.00%

MPI #0 - OMP #0.13 - Thread 19693

MPI #0 - OMP #0.14 - Thread 19712

MPI #0 - OMP #0.15 - Thread 19729

MPI #0 - OMP #0.16 - Thread 19752

MPI #0 - OMP #0.17 - Thread 19764

MPI #0 - OMP #0.18 - Thread 19774

MPI #0 - OMP #0.19 - Thread 19780

MPI #0 - OMP #0.20 - Thread 19817

MPI #0 - OMP #0.2 - Thread 19518

MPI #0 - OMP #0.21 - Thread 19829

MPI #0 - OMP #0.22 - Thread 19840

MPI #0 - OMP #0.23 - Thread 19849

MPI #0 - OMP #0.3 - Thread 19526

MPI #0 - OMP #0.4 - Thread 19537

MPI #0 - OMP #0.5 - Thread 19553

MPI #0 - OMP #0.6 - Thread 19567

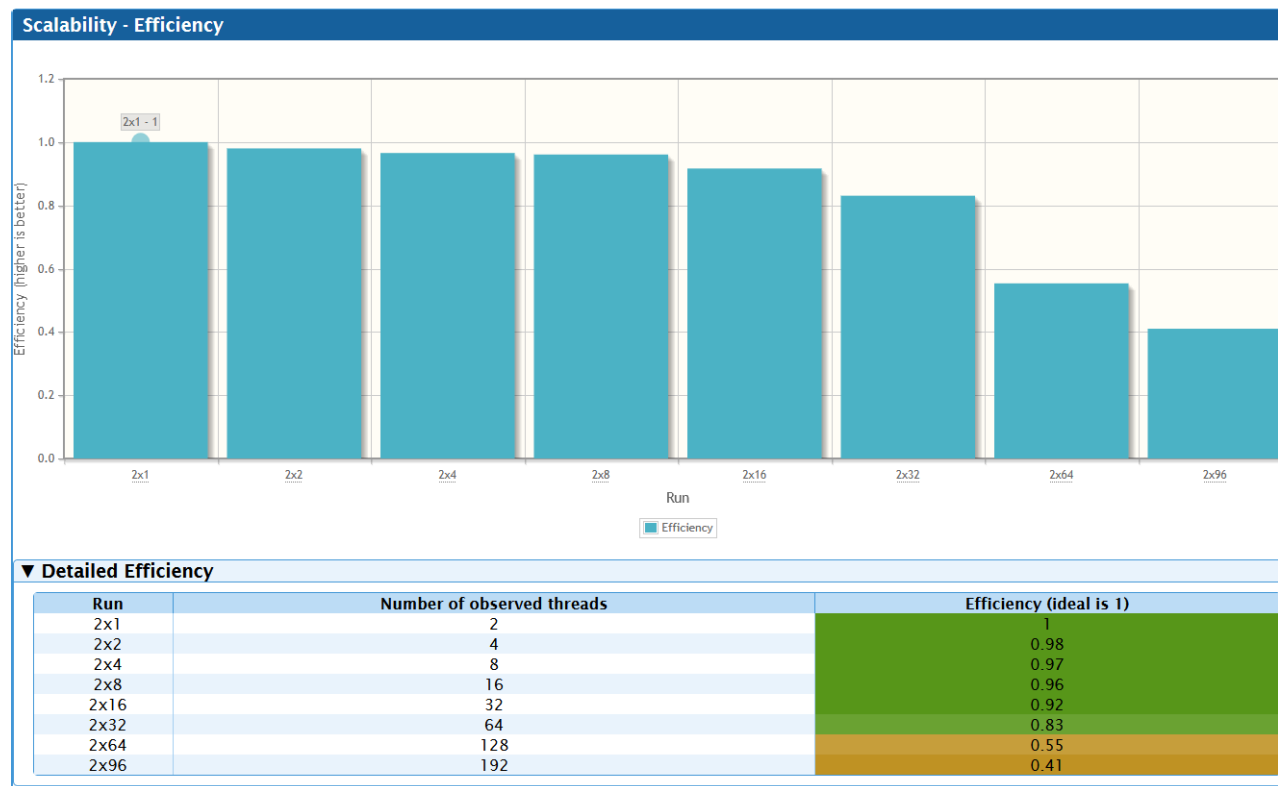
MPI #0 - OMP #0.7 - Thread 19583

Hover over a thread to highlight the core(s) on which it ran

MAQAO ONE View Scalability Reports

Goal: Provide a view of the application scalability

- Profiles with different numbers of threads/processes
- Displays efficiency metrics for application



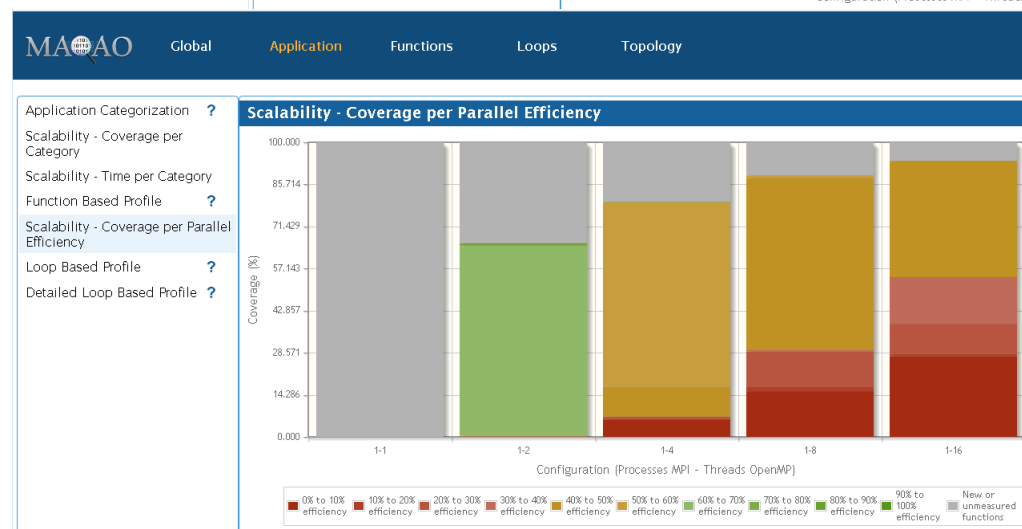
MAQAO ONE View Scalability Reports – Application View

Coverage per category

- Comparison of categories for each run

Coverage per parallel efficiency

- $$Efficiency = \frac{T_{sequential}}{T_{parallel} * N_{threads}}$$
 - Distinguishing functions only represented in parallel or sequential
- Displays efficiency by coverage



MAQAO ONE View Scalability Reports – Functions and Loops Views

Displays metrics for each function/loop

- Efficiency
- Potential speedup if efficiency=1

for each

up if efficiency=1

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Functions and Loops

Filters

☒ (1-1) Efficiency

☒ (1-16) Efficiency

☐ (1-1) Potential Speed-Up (%)

☒ (1-16) Potential Speed-Up (%)

☒ (1-2) Efficiency

☐ Select none

☒ (1-2) Potential Speed-Up (%)

☐ (1-4) Efficiency

☒ (1-4) Potential Speed-Up (%)

☒ (1-8) Efficiency

☒ (1-8) Potential Speed-Up (%)

☐ (1-16) Efficiency

☐ (1-16) Potential Speed-Up (%)

Name

Module

Coverage (%)

Time (s)

Nb Threads

Deviation (coverage)

(1-1) Efficiency

(1-2) Efficiency

(1-2) Potential Speed-Up (%)

(1-4) Efficiency

(1-4) Potential Speed-Up (%)

(1-8) Efficiency

(1-8) Potential Speed-Up (%)

(1-16) Efficiency

(1-16) Potential Speed-Up (%)

o _INTERNAL_25.....src_kmp_barrier_cpp_ac7c2c73::kmp_hyper_barrier_release(barrier_type, kmp_info*, int, int, int, void*)

o binvcrhs

► compute_rhs

libiomp5.so

bt-mz.C.1

bt-mz.C.1

24.02

15.38

16

18.62

1

0

6.14

0.55

10.2

0.45

11.58

0.41

11.43

20.71

13.27

16

6.22

1

0.7

2.68

0.42

5.39

0.26

8.47

0.25

7.57

10.76

6.9

16

2.45

1

0.63

2.91

0.57

4.44

0.44

5.75

0.41

5.45

2.69

0.55

4.24

0.42

5.43

0.37

5.61

2.48

0.55

3.73

0.46

4.09

0.41

4.18

2.06

0.54

3.56

0.45

3.92

0.39

4.11

0.91

0.57

1.31

0.45

1.62

0.41

1.59

0.12

0.44

0.22

0.25

0.41

0.09

1.17

0

0.45

0.08

0.17

0.23

0.06

0.62

0.1

0.57

0.27

0.53

0.24

0.42

0.31

0.11

0.56

0.2

0.51

0.19

0.44

0.21

1

0

0.07

0.24

0.04

0.34

0.06

0.27

0.15

0.14

0.27

0.11

0.3

0.01

0.02

0.07

0.01

0.18

0

0.28

0.03

0.28

0.16

0.17

0.22

0.17

0.18

0.07

0.48

0.1

0.31

0.16

0.37

0.1

0.07

0.21

0.16

0.14

0.2

0.13

0.18

0

0.04

0.04

0.01

0.13

0.01

0.19

1

0

0.01

0.16

0.03

0.64

0.03

0.39

0.07

0.43

0.05

0.01

0.08

0.02

0.06

0.02

0.01

0.12

0

0.06

0.02

0.02

0.06

0.01

0.07

0

0.06

0.02

0.02

0.05

0.01

0.07

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0.06

0.02

0.02

0.06

0

0.12

0.01

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0.04

0.02

0.06

0

0.25

0.01

0.06

0.02

0.01

0.07

0

0.25

0.01

0.06

0.02

0.02

0.06

0

0.06

0.02

0.04

0.03

0.02

0.06

0

0.38

0.01

0.13

0.03

0.03

0.03

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Loops Index

☐ Coverage (%)

☒ (1-2) Efficiency

☐ Select none

☐ Time (s)

☒ (1-2) Potential Speed-Up (%)

☐ (1-4) Efficiency

☒ (1-4) Potential Speed-Up (%)

☐ (1-8) Efficiency

☒ (1-8) Potential Speed-Up (%)

☐ (1-16) Efficiency

☒ (1-16) Potential Speed-Up (%)

Loop id

Source Lines

Source File

Source Function

(1-2) Efficiency

(1-2) Potential Speed-Up (%)

(1-4) Efficiency

(1-4) Potential Speed-Up (%)

(1-8) Efficiency

(1-8) Potential Speed-Up (%)

(1-16) Efficiency

(1-16) Potential Speed-Up (%)

Loop 215

71-175

bt-mz.C.1:solve_subsf

matmul_sub

0.71

1.51

0.56

2.49

0.45

2.99

0.41

2.96

Loop 224

146-308

bt-mz.C.1:z_solve.f

z_solve

0.7

1.34

0.57

2.07

0.43

2.73

0.4

2.62

Loop 192

146-308

bt-mz.C.1:x_solve.f

x_solve

0.66

1.22

0.52

1.91

0.45

1.92

0.39

2.04

Loop 199

145-307

bt-mz.C.1:y_solve.f

y_solve

0.69

1.09

0.54

1.81

0.45

1.99

0.39

2.11

Loop 169

40-50

bt-mz.C.1:rhs.f

compute_rhs

0.52

0.49

0.23

1.59

0.11

2.95

0.11

2.3

Loop 221

55-137

bt-mz.C.1:z_solve.f

z_solve

0.66

0.92

0.54

1.32

0.43

1.56

0.37

1.66

Loop 189

57-139

bt-mz.C.1:x_solve.f

x_solve

0.71

0.7

0.57

1.14

0.47

1.28

0.43

1.26

Loop 196

55-137

bt-mz.C.1:y_solve.f

y_solve

0.73

0.52

0.55

1.01

0.44

1.18

0.41

1.12

Loop 165

65-67

bt-mz.C.1:rhs.f

compute_rhs

0.45

0.55

0.24

1.22

0.11

2.31

0.13

1.64

Loop 227

26-28

bt-mz.C.1:add.f

add#omp_loop_0

0.64

0.12

0.44

0.22

0.25

0.4

0.09

1.14

Loop 220

415-423

bt-mz.C.1:z_solve.f

z_solve

0.67

0.34

0.49

0.62

0.34

0.87

0.3

0.88

Loop 188

395-399

bt-mz.C.1:x_solve.f

x_solve

0.62

0.5

0.56

0.57

0.44

0.69

0.41

0.65

Loop 216

71-175

bt-mz.C.1:solve_subsf

matmul_sub

0.77

0.23

0.62

0.41

0.48

0.54

0.4

0.62

Loop 171

304-349

bt-mz.C.1:rhs.f

compute_rhs

0.71

0.29

0.65

0.34

0.46

0.56

0.44

0.5

Backup Slides

Performance analysis and optimisation

Where is the application spending most execution time and resources?

Why is the application spending time there?

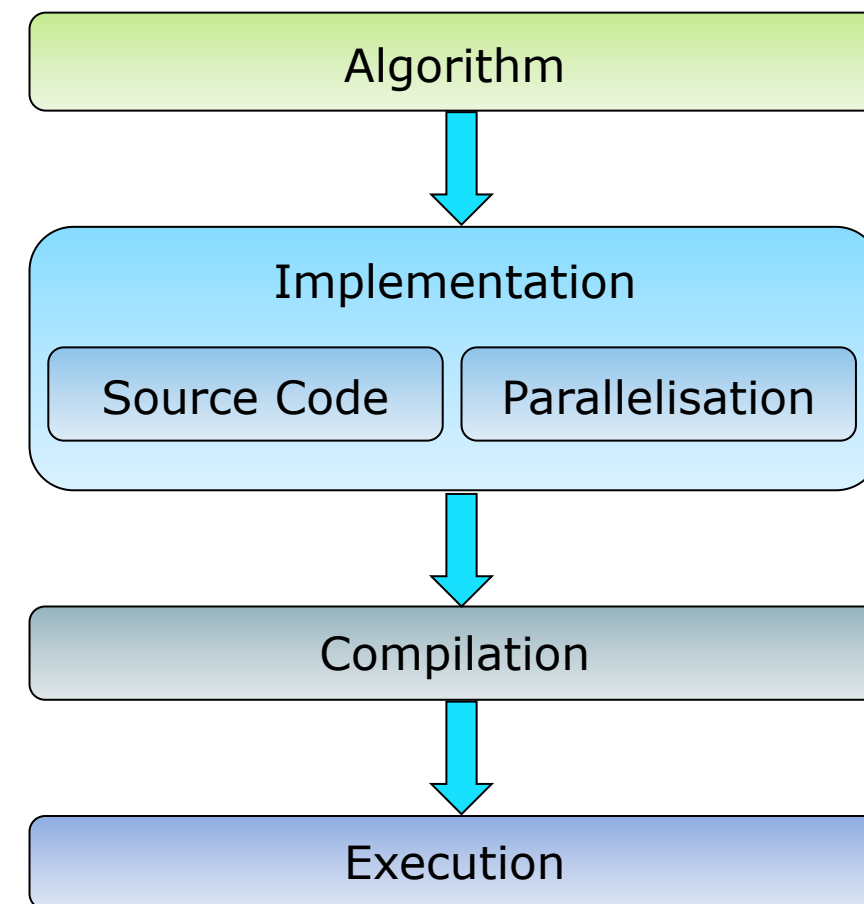
- Algorithm, implementation, runtime or hardware?
- Data access or computation?

How to improve the application?

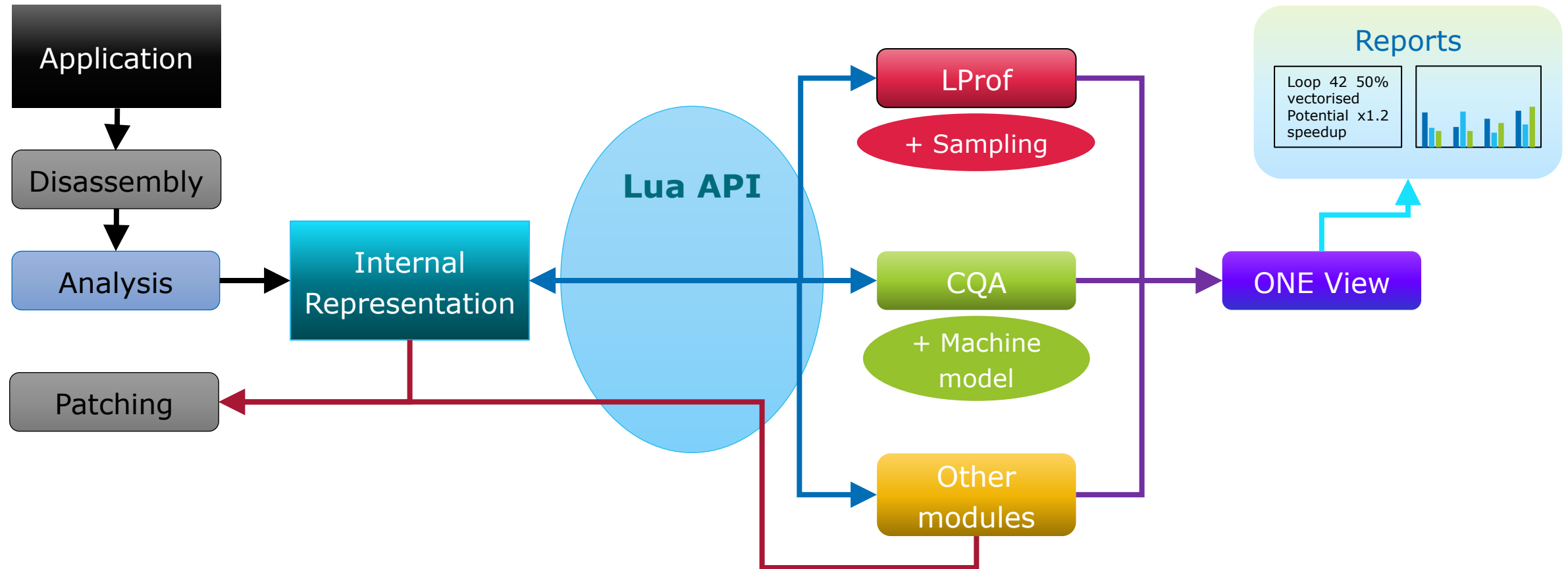
- At which step(s) of the workflow or dev process?
- What additional information is needed?

How much gain can be expected?

- At what cost?



MAQAO Main structure



MAQAO CQA: Main Concepts

Applications exploit at best 5 to 10% of the peak performance.

Main elements of analysis:

- Peak performance
- Execution pipeline
- Resources/Functional units

Key performance levers for core level efficiency:

- Vectorization
- Avoiding high latency instructions if possible (DIV/SQRT)
- Guiding the compiler code optimization
- Reorganizing memory and data structures layout

Same instruction – Same cost



**Process up to
8X data**

MAQAO CQA: Guiding the compiler and implementation hints

Compilers can be driven using flags, pragmas, and keywords:

- Ensuring full use of architecture capabilities (e.g. using flag `-xHost` on AVX capable machines)
- Forcing optimizations (unrolling, vectorization, alignment, ...)
- Bypassing conservative behaviour when possible (e.g. 1/X precision)

Hints for implementation changes:

- Improve data access patterns
 - Memory alignment
 - Loop interchange
 - Changing loop strides
 - Reshaping arrays of structures
- Avoid instructions with high latency (SQRT, DIV, GATHER, SCATTER, ...)

Analysing an application with MAQAO

MAQAO modules can be invoked separately for advanced analyses

- LProf

- Profiling

```
$ maqao lprof xp=exp_dir --mpi-command="mpirun -n 16 -ppn 4" ppn=4 -- ./bt-mz.C.16
```

- Display functions profile

```
$ maqao lprof xp=exp_dir -df
```

- Displaying the results from a ONE View run

```
$ maqao lprof xp=oneview_xp_dir/tools/lprof_npsu -df
```

- CQA

```
$ maqao cqa loop=42 bt-mz.C.16
```

Online help is available:

```
$ maqao lprof --help
```

```
$ maqao cqa --help
```

Application to Motivating Example

Gain Potential gain Hints Experts only

Vectorization

Your loop is partially vectorized.
Only 28% of vector register length is used (average across all SSE/AVX instructions).
By fully vectorizing your loop, you can lower the cost of an iteration from 57.00 to 21.50 cycles (2.65x speedup).
51% of SSE/AVX instructions are used in vector version (process two or more data elements in vector registers):

- 24% of SSE/AVX loads are used in vector version.
- 0% of SSE/AVX stores are used in vector version.

Since your execution units are vector units, only a fully vectorized loop can use their full power.

Proposed solution(s):

- Try another compiler or update/tune your current one:
 - use the vec-report option to understand why your loop was not vectorized. If "existence of vector dependences", try the IVDEP directive. If, using IVDEP, "vectorization possible but seems inefficient", try the VECTOR ALWAYS directive.
- Remove inter-iterations dependences from your loop and make it unit-stride:
 - if your arrays have 2 or more dimensions, check whether elements are accessed contiguously and, otherwise, try to permute loops accordingly:
Fortran storage order is column-major: do i do j a(i,j) = b(i,j) (slow, non stride 1) => do i do j a(j,i) = b(j,i) (fast, stride 1)
 - if your loop streams arrays of structures (AoS), try to use structures of arrays instead (SoA):
do i a(i)%x = b(i)%x (slow, non stride 1) => do i a%x(i) = b%x(i) (fast, stride 1)

Gain Potential gain Hints Experts only

FMA

Detected 48 FMA (fused multiply-add) operations.
Presence of both ADD/SUB and MUL operations.

Proposed solution(s):
Try to change order in which elements are evaluated (using parentheses) in arithmetic expressions containing both ADD/SUB and MUL operations to enable your compiler to generate FMA instructions wherever possible.
For instance $a + b * c$ is a valid FMA (MUL then ADD). However $(a+b) * c$ cannot be translated into FMA.

Gain Potential gain Hints Experts only

Slow data structures access

Detected data structures (typically arrays) that cannot be efficiently read/written:

- Constant non-unit stride: 1 occurrence(s)
- Irregular (variable stride) or indirect: 1 occurrence(s)

Gain Potential gain Hints Experts only

Execution units bottlenecks

Performance is limited by:

- execution of divide and square root operations (the divide/square root unit is a bottleneck)
- execution of INT/FP operations in vector registers (the VPU is a bottleneck)

By removing all these bottlenecks, you can lower the cost of an iteration from 57.00 to 48.00 cycles (1.19x speedup).

Proposed solution(s):

- Reduce the number of division or square root instructions.
If denominator is constant over iterations, use reciprocal (replace x/y with $x*(1/y)$). Check precision impact. This will be done by your compiler with no-prec-div or Ofast.
Check whether you really need double precision. If not, switch to single precision to speedup execution.
- Reduce arithmetical operations on array elements

- 1) High number of statements
- 2) Non-unit stride accesses
- 3) Indirect accesses
- 4) DIV/SQRT
- 5) Reductions
- 6) Variable number of iterations
- 7) Vector vs scalar