

Score-P: Specialized Measurements and Analyses







Mastering build systems



- Hooking up the Score-P instrumenter scorep into complex build environments like Autotools or CMake was always challenging
- Score-P provides convenience wrapper scripts to simplify this (since Score-P 2.0)
- Autotools and CMake need the used compiler already in the configure step, but instrumentation should not happen in this step, only in the build step



- Allows to pass addition options to the Score-P instrumenter and the compiler via environment variables without modifying the *Makefiles*
- Run scorep-wrapper --help for a detailed description and the available wrapper scripts of the Score-P installation

Score-P user instrumentation API



- No replacement for automatic compiler instrumentation
- Can be used to further subdivide functions
 - E.g., multiple loops inside a function
- Can be used to partition application into coarse grain phases
 - E.g., initialization, solver, & finalization
- Enabled with --user flag to Score-P instrumenter
- Available for Fortran / C / C++

Score-P user instrumentation API (Fortran)



```
#include "scorep/SCOREP User.inc"
subroutine foo(...)
  ! Declarations
  SCOREP USER REGION DEFINE ( solve )
  ! Some code...
  SCOREP_USER_REGION_BEGIN( solve, ``<solver>", \
                             SCOREP USER REGION TYPE LOOP )
 do i=1,100
   [...]
  end do
  SCOREP USER REGION END( solve )
  ! Some more code...
end subroutine
```

- Requires processing by the C preprocessor
 - For most compilers, this can be automatically achieved by having an uppercase file extension, e.g., main.F or main.F90

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Score-P user instrumentation API (C/C++)



```
#include "scorep/SCOREP User.h"
void foo()
 /* Declarations */
  SCOREP USER REGION DEFINE ( solve )
  /* Some code */
 SCOREP USER REGION BEGIN( solve, "<solver>",
                            SCOREP USER REGION TYPE LOOP )
 for (i = 0; i < 100; i++)
    [...]
  SCOREP USER REGION END( solve )
  /* Some more code... */
```

Score-P user instrumentation API (C++)



```
#include "scorep/SCOREP User.h"
void foo()
  // Declarations
  // Some code...
    SCOREP USER REGION ( "<solver>",
                         SCOREP USER REGION TYPE LOOP )
    for (i = 0; i < 100; i++)
      [...]
  // Some more code...
```

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Score-P measurement control API



- Can be used to temporarily disable measurement for certain intervals
 - Annotation macros ignored by default
 - Enabled with --user flag

```
#include ``scorep/SCOREP_User.inc"
subroutine foo(...)
! Some code...
SCOREP_RECORDING_OFF()
! Loop will not be measured
do i=1,100
[...]
end do
SCOREP_RECORDING_ON()
! Some more code...
end subroutine
```

```
#include ``scorep/SCOREP_User.h"
void foo(...) {
    /* Some code... */
    SCOREP_RECORDING_OFF()
    /* Loop will not be measured */
    for (i = 0; i < 100; i++) {
       [...]
    }
    SCOREP_RECORDING_ON()
    /* Some more code... */
}</pre>
```

Fortran (requires C preprocessor)

C / C++

Enriching measurements with performance counters



Record metrics from PAPI:

```
% export SCOREP_METRIC_PAPI=PAPI_TOT_CYC
```

```
% export SCOREP_METRIC_PAPI_PER_PROCESS=PAPI_L3_TCM
```

• Use PAPI tools to get available metrics and valid combinations:

```
% papi_avail
```

% papi_native_avail

Record metrics from Linux perf:

% export SCOREP_METRIC_PERF=cpu-cycles

% export SCOREP_METRIC_PERF_PER_PROCESS=LLC-load-misses

• Use the perf tool to get available metrics and valid combinations:

 $\frac{9}{6}$ perf list

- Write your own metric plugin
 - Repository of available plugins: https://github.com/score-p

Only the master thread records the metric (assuming all threads of the process access the same L3 cache)

Mastering application memory usage



- Determine the maximum heap usage per process
- Find high frequent small allocation patterns
- Find memory leaks
- Support for:
 - C, C++, MPI, and SHMEM (Fortran only for GNU Compilers)
 - Profile and trace generation (profile recommended)
 - Memory leaks are recorded only in the profile
 - Resulting traces are not supported by Scalasca yet

% export SCOREP_MEMORY_RECORDING=true % export SCOREP_MPI_MEMORY_RECORDING=true

```
% OMP_NUM_THREADS=4 mpiexec -np 4 ./bt-mz W.4
```

 Set new configuration variable to enable memory recording

Available since Score-P 2.0

Mastering application memory usage



Restore Setting Save Settings		
Absolute	Absolute	Absolute
Metric tree	E Call tree Flat view	E System tree BoxPlot
- 1041 Visits (occ)	🗉 🗖 2.90e5 main	🖻 🔄 - machine Linux 🖆
- 0.24 Time (sec)	- PER PROCESS METRICS	🗄 🗌 - node bmo
- 0.00 Minimum Inclusive Time (sec)		🗉 📕 2.90e5 MPI Rank 0
0.06 Maximum Inclusive Time (sec)		🛛 🗖 2.87e5 MPI Rank 1
O bytes_put (bytes)		2.87e5 MPI Rank 2
□ 0 bytes_get (bytes)		a 📃 2.87e5 MPI Rank 3
2.22e6 ALLOCATION_SIZE (bytes)		
2.21e6 DEALLOCATION_SIZE (bytes)		
- 3136 bytes_leaked (bytes)		
2.90e5 maximum_neap_memory_allocated (bytes)		
1 00o/ bytes cont (bytes)		
1.00e4 bytes_sent (bytes)		
1.00e4 bytes_received (bytes)		
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Mastering application memory usage



Selected "malloc"

Hybrid measurement with sampling



- Automatic compiler instrumentation greatly disturbs C++ applications because of frequent/short function calls => Use sampling instead
- Novel combination of sampling events and instrumentation of MPI, OpenMP, ...
 - Sampling replaces compiler instrumentation (use -nocompiler)
 - Instrumentation is used for parallel activities
- Supports profile and trace generation

```
% export SCOREP_ENABLE_UNWINDING=true
```

% # use the default sampling frequency

```
% #export SCOREP_SAMPLING_EVENTS=perf_cycles@2000000
```

```
% OMP NUM THREADS=4 mpiexec -np 4 ./bt-mz W.4
```

- Set new configuration variable to enable sampling
- Available since Score-P 2.0, only x86-64 supported currently

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Mastering C++ applications





Wrapping calls to 3rd party libraries



- Score-P does not record function calls to non-instrumented external libraries
- Increase insight into the behavior of the application
 - How does the application use the external library?
 - How does this compares to the usage of other libraries?
- Manual user instrumentation of the application using the library should be avoided
- Vendor provided libraries cannot be instrumented, but API provided in headers

Wrapping calls to 3rd party libraries: Library wrapper generator



- Workflow to generate library wrappers for most C/C++ library
- Tailored towards user of the external library, not users of Score-P
- Results can be shared by multiple users
- Workflow driver scorep-libwrap-init --help provides instructions



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Wrapping calls to 3rd party libraries: Workflow



Start workflow by telling scorep-libwrap-init how you would compile and link an application, e.g., using FFTW



Generate and build wrapper

0/0	cd working directory		
010	ls	(Check README.md for instructions)	Tells you how to use the
00	make	Generate and build wrapper	wrapper with Score-P
00	make check	See if header analysi matches symbol	.s
00	make install	ŧ	
010	make installcheck	More checks: Linking etc.	

Wrapping calls to 3rd party libraries: Usage and result





Further information

- Community instrumentation & measurement infrastructure
 - Instrumentation (various methods) and sampling
 - Basic and advanced profile generation
 - Event trace recording
 - Online access to profiling data
- Available under 3-clause BSD open-source license
- Documentation & Sources:
 - http://www.score-p.org
- User guide also part of installation:
 - <prefix>/share/doc/scorep/{pdf,html}/
- Support and feedback: support@score-p.org
- Subscribe to news@score-p.org, to be up to date