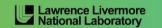
Score-P - A Joint Performance Measurement Run-Time Infrastructure for Periscope, Scalasca, TAU, and Vampir































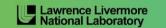
Score-P: Specialized Measurements and Analyses



































Mastering build systems



- Hooking up the Score-P instrumenter scorep into complex build environments like Autotools or CMake was always challenging
- Score-P provides convenience wrapper scripts to simplify this (since Score-P 2.0)
- Autotools and CMake need the used compiler already in the configure step, but instrumentation should not happen in this step, only in the build step

```
SCOREP_WRAPPER=off \
comake .. \
-DCMAKE_C_COMPILER=scorep-icc \
-DCMAKE_CXX_COMPILER=scorep-icpc

Specify the wrapper scripts as the compiler to use
```

• Allows to pass addition options to the Score-P instrumenter and the compiler via environment variables without modifying the *Makefiles*:

```
SCOREP WRAPPER INSTRUMENTER FLAGS, SCOREP WRAPPER COMPILER FLAGS
```

■ Run scorep-wrapper --help for a detailed description and the available wrapper scripts of the Score-P installation



Mastering C++ applications



- Automatic compiler instrumentation greatly disturbs C++ applications because of frequent/short function calls => Use sampling instead
- Novel combination of sampling events and instrumentation of MPI, OpenMP, ...
 - Sampling replaces compiler instrumentation (instrument with --nocompiler to further reduce overhead) => Filtering not needed anymore
 - Instrumentation is used to get accurate times for parallel activities to still be able to identifies patterns of inefficiencies
- Supports profile and trace generation

```
% export SCOREP_ENABLE_UNWINDING=true
% # use the default sampling frequency
% #export SCOREP_SAMPLING_EVENTS=perf_cycles@2000000
% OMP_NUM_THREADS=4 mpiexec -np 4 ./bt-mz_W.4
```

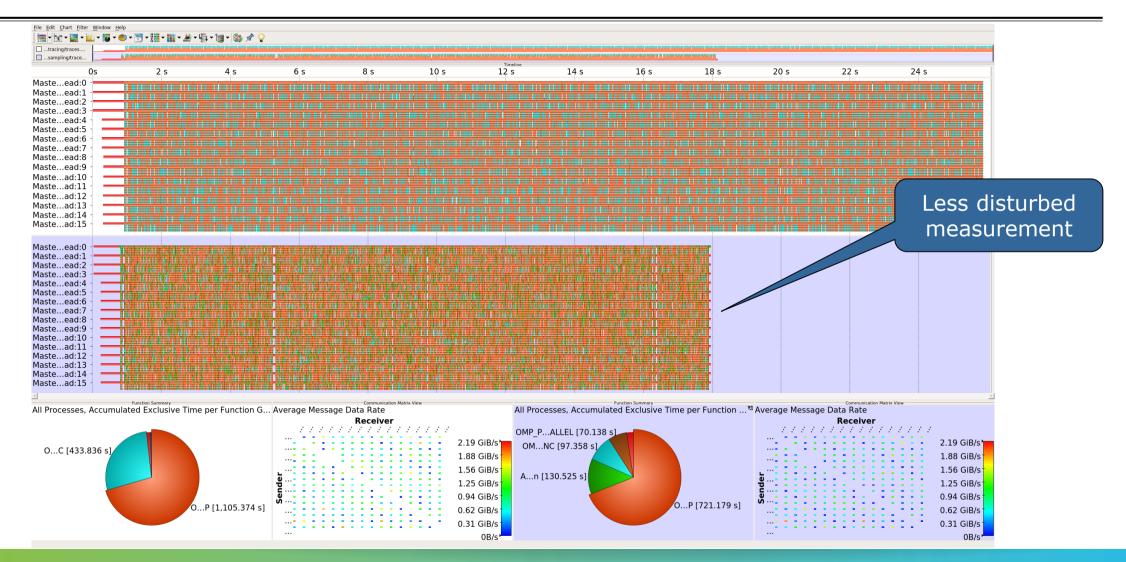
Set new configuration variable to enable sampling

■ Available since Score-P 2.0, only x86-64 supported currently

VI-HPS

Mastering C++ applications



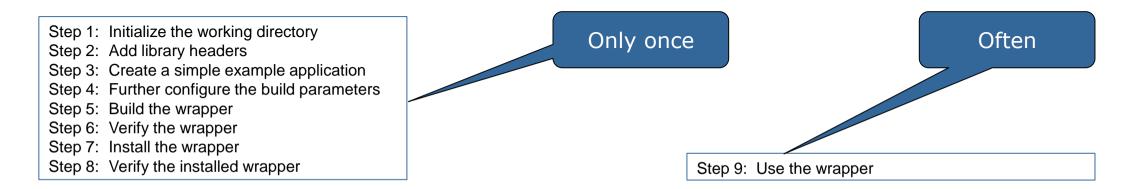




Wrapping calls to 3rd party libraries



- Enables users to install library wrappers for any C/C++ library
- Intercept calls to a library API
 - no need to either build the library with Score-P or add manual instrumentation to the application using the library
 - no need to access the source code of the library, header and library files suffice
- Score-P needs to be executed with --libwrap=...
- Execute scorep-libwrap-init for directions:



Wrapping calls to 3rd party libraries



■ Generate your own library wrappers by telling scorep-libwrap-init how you would compile and link an application, e.g. using FFTW

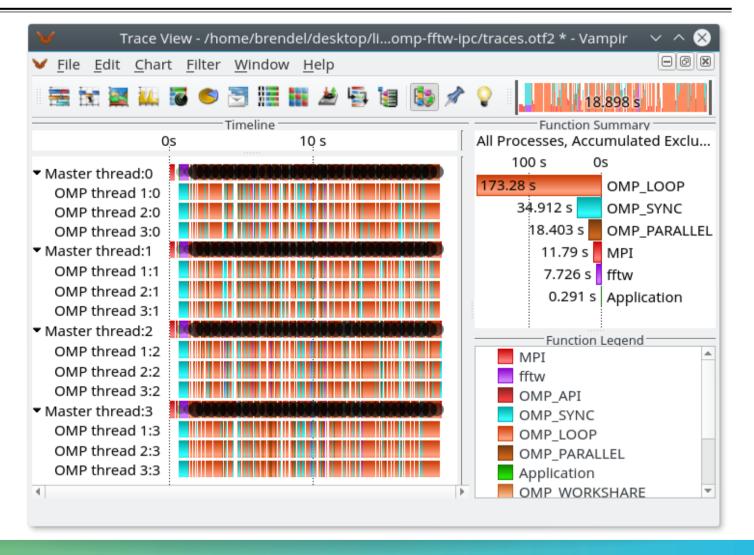
Generate and build wrapper



Wrapping calls to 3rd party libraries



- MPI + OpenMP
- Calls to FFTW library





Mastering application memory usage



- Determine the maximum heap usage per process
- Find high frequent small allocation patterns
- Find memory leaks
- Support for:
 - C, C++, MPI, and SHMEM (Fortran only for GNU Compilers)
 - Profile and trace generation (profile recommended)
 - Memory leaks are recorded only in the profile
 - Resulting traces are not supported by Scalasca yet

```
% export SCOREP_MEMORY_RECORDING=true
% export SCOREP_MPI_MEMORY_RECORDING=true
% OMP_NUM_THREADS=4 mpiexec -np 4 ./bt-mz_W.4
```

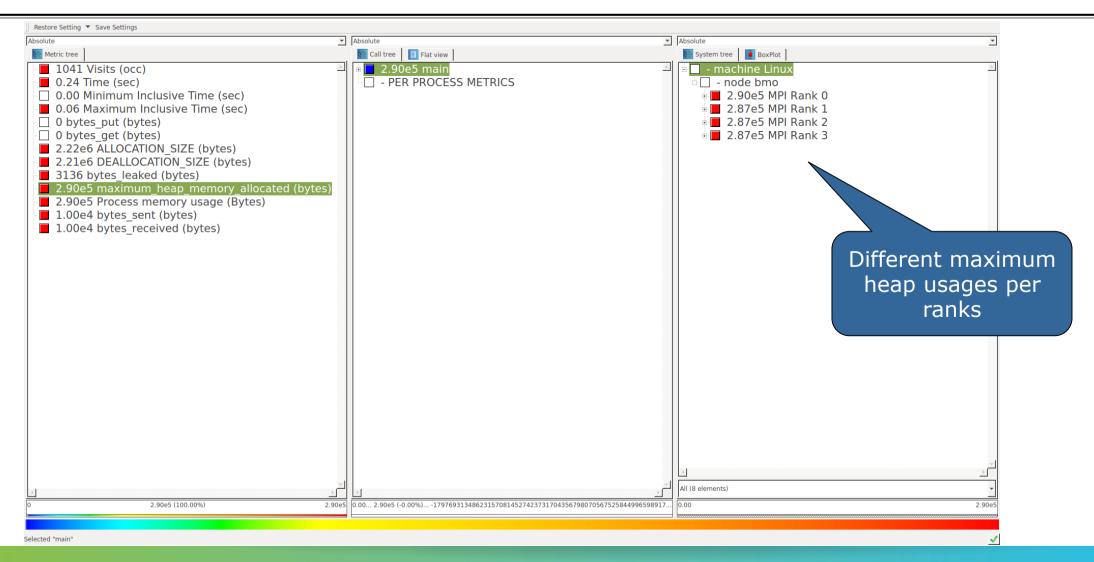
Set new configuration variable to enable memory recording

Available since Score-P 2.0



Mastering application memory usage

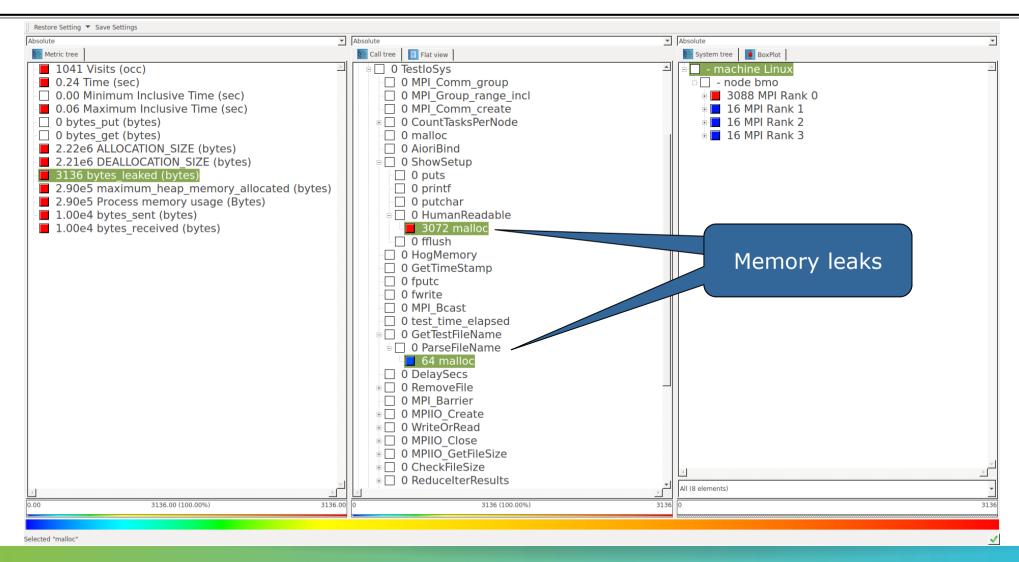




VI-HPS

Mastering application memory usage







Mastering heterogeneous applications



Record CUDA applications and device activities

```
% export SCOREP_CUDA_ENABLE=gpu,kernel,idle
```

Record OpenCL applications and device activities

```
% export SCOREP OPENCL ENABLE=api,kernel
```

Record OpenACC applications

```
% export SCOREP OPENACC ENABLE=yes
```

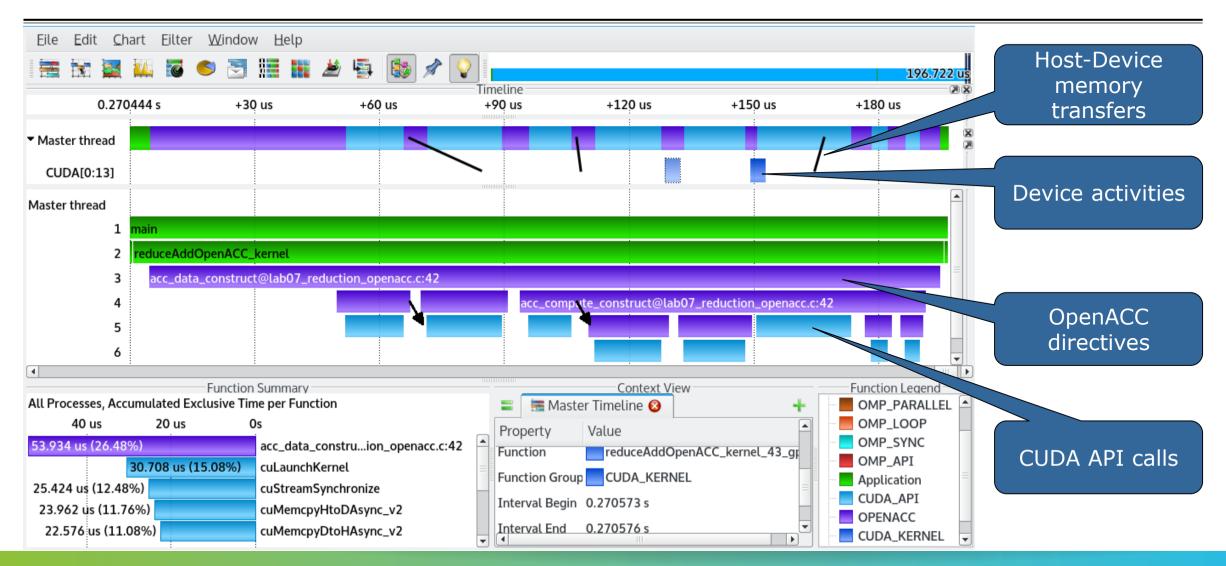
Can be combined with CUDA if it is a NVIDIA device

```
% export SCOREP_CUDA_ENABLE=kernel
```

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Mastering heterogeneous applications







Enriching measurements with performance counters



Record metrics from PAPI:

```
% export SCOREP_METRIC_PAPI=PAPI_TOT_CYC
% export SCOREP_METRIC_PAPI_PER_PROCESS=PAPI_L3_TCM
```

Use PAPI tools to get available metrics and valid combinations:

```
% papi_avail
% papi_native_avail
```

Record metrics from Linux perf:

```
% export SCOREP_METRIC_PERF=cpu-cycles
% export SCOREP_METRIC_PERF_PER_PROCESS=LLC-load-misses
```

• Use the perf tool to get available metrics and valid combinations:

```
% perf list
```

- Write your own metric plugin
 - Repository of available plugins: https://github.com/score-p

Only the master thread records the metric (assuming all threads of the process access the same L3 cache)



Score-P user instrumentation API



- Can be used to partition application into coarse grain phases
 - E.g., initialization, solver, & finalization
- Can be used to further subdivide functions
 - E.g., multiple loops inside a function
- Enabled with --user flag to Score-P instrumenter
- Available for Fortran / C / C++



Score-P user instrumentation API (Fortran)



```
#include "scorep/SCOREP User.inc"
subroutine foo (...)
  ! Declarations
  SCOREP USER REGION DEFINE ( solve )
  ! Some code...
  SCOREP_USER_REGION BEGIN( solve, "<solver>", \
                             SCOREP USER REGION TYPE LOOP )
  do i=1,100
   [...]
 end do
 SCOREP USER REGION END( solve )
  ! Some more code...
end subroutine
```

- Requires processing by the C preprocessor
 - For most compilers, this can be automatically achieved by having an uppercase file extension, e.g., main.F or main.F90



Score-P user instrumentation API (C/C++)



```
#include "scorep/SCOREP User.h"
void foo()
 /* Declarations */
 SCOREP USER REGION DEFINE ( solve )
 /* Some code... */
  SCOREP_USER_REGION BEGIN( solve, "<solver>",
                             SCOREP USER REGION TYPE LOOP )
  for (i = 0; i < 100; i++)
    [...]
  SCOREP USER REGION END( solve )
  /* Some more code... */
```



Score-P user instrumentation API (C++)



```
#include "scorep/SCOREP User.h"
void foo()
  // Declarations
  // Some code...
    SCOREP USER REGION( "<solver>",
                         SCOREP USER REGION TYPE LOOP )
    for (i = 0; i < 100; i++)
  // Some more code...
```



Score-P measurement control API



- Can be used to temporarily disable measurement for certain intervals
 - Annotation macros ignored by default
 - Enabled with --user flag

```
#include "scorep/SCOREP_User.inc"

subroutine foo(...)
! Some code...
SCOREP_RECORDING_OFF()
! Loop will not be measured
do i=1,100
    [...]
end do
SCOREP_RECORDING_ON()
! Some more code...
end subroutine
```

```
#include "scorep/SCOREP_User.h"

void foo(...) {
   /* Some code... */
   SCOREP_RECORDING_OFF()
   /* Loop will not be measured */
   for (i = 0; i < 100; i++) {
      [...]
   }
   SCOREP_RECORDING_ON()
   /* Some more code... */
}</pre>
```

Fortran (requires C preprocessor)

C / C++

Further information

- Community instrumentation & measurement infrastructure
 - Instrumentation (various methods) and sampling
 - Basic and advanced profile generation
 - Event trace recording
 - Online access to profiling data
- Available under 3-clause BSD open-source license
- Documentation & Sources:
 - http://www.score-p.org
- User guide also part of installation:
 - cprefix>/share/doc/scorep/{pdf,html}/
- Support and feedback: support@score-p.org
- Subscribe to news@score-p.org, to be up to date