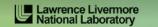
Periscope Tuning Framework

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Outline

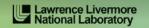
- Overview of the Periscope Tuning Framework
 - Features
 - Tuning plugins
- Hands-on: Importance analysis
- Hands-on: Using the CFS plugin

Estimated time: 45 min

Overview of the Periscope Tuning Framework

























Overview of the Periscope Tuning Framework

PTF is a **framework** for **automated online** analysis and tuning.

- Distributed online tool
- Based on expert knowledge
- Currently being developed in Score-E (BMBF) and READEX (EU-FP7)
- Open source
- Homepage: http://periscope.in.tum.de/

New in version 2.0

- Uses Score-P measurement infrastructure
- Score-P has been extended with tuning functionality
- Used in this course



Overview of the Periscope Tuning Framework

PTF is a framework designed to be extended:

- It provides the infrastructure to instrument the application, run it, take measurements and apply optimizations
- The actual tuning is done by tuning plugins
 - Plugins address one specific optimization each (e.g. compiler flags, MPI settings, parallelism-capping, energy-tuning, ...)
 - The expert knowledge about specific optimizations is in the plugins, not in the framework
 - Capabilities of PTF is determined by the available plugins

Application requirements:

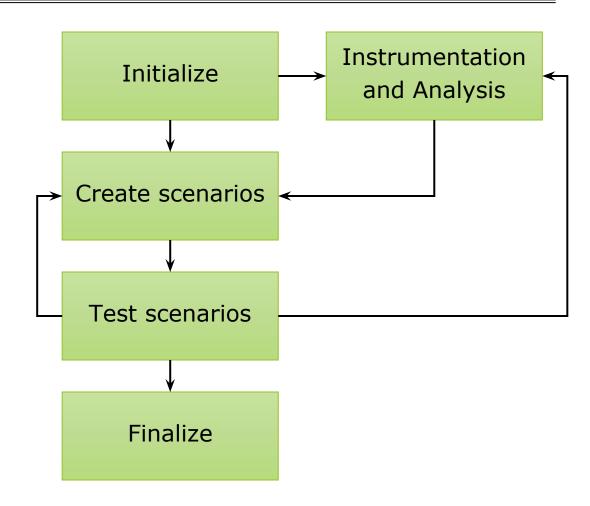
- SPMD
- Repetitive "main" loop (timesteps, refinement iterations, etc.)
- Many scientific codes qualify

Tuning plugins

How tuning plugins work

- All tuning plugins follow the lifecycle to the right
- During the lifecycle, scenarios will be created and executed
- For each scenario, plugins can:
 - request performance properties
 - apply tuning actions
 - re-compile or re-run the application

Please note: This is a very simplified picture!





Software stack

- Score-P gathers measurement data and applies tuning actions (one for each process)
- PTF spawns agents that connect to online access interface and evaluate properties from measurement data
- Central PTF frontend
 - Accumulation of properties
 - Runs the plugin to generate tuning decisions

Plugin

Plugin

Plugin

Periscope Tuning Framework

Online Access Interface

Score-P measurement infrastructure



Properties

- All analysis and tuning functions are based on properties
 - During the application run, Periscope tests various hypotheses about the performance
 - When a hypothesis is fulfilled by measurement data, a property is generated
 - Properties are generated for each relevant process and code region
- Hypothesis examples:
 - "This is an important code region for overall execution time"
 - "This region is not energy-efficient"
 - "OpenMP threads are imbalanced"
 - ...
- The severity of the property indicates how strong the impact is on the overall performance



Examples of tuning plugins

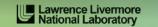
- Compiler flag selection (CFS)
 - Determines optimal combination of compiler flags
 - Supports different compilers
 - Very portable
- Dynamic voltage and frequency scaling (DVFS)
 - Modifies CPU voltage & frequency to consume less energy
 - Weighted against increase in runtime
 - Available on selected systems only (root access / energy daemon required)
- MPI parameters
 - Optimizes MPI settings for given application
 - Some MPI implementations ignore settings

See http://periscope.in.tum.de/ for a full list of plugins.

Finding important code regions



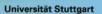
























In this exercise, you will:

- Perform the most basic automated performance analysis
- Use a Score-P online access region
 - Analysis and tuning is done on each entry of this region
 - Should be repetitive
 - Additional code in your application (Fortran, C and C++):

```
#include "SCOREP_User.inc"
SCOREP_USER_REGION_DEFINE( OA_Phase )

SCOREP_USER_OA_PHASE_BEGIN( OA_Phase, "foo", 0 )
// important repetitive code here
SCOREP USER OA PHASE END( OA Phase )
```



- BT-MZ has a time step loop which is suitable to be our "main loop"
- We have little time, so I have prepared an instrumented version of BT-MZ:

```
$ cp -r /home/hpc/a2c06/lu23veq/NPB3.3-MZ-MPI ~
$ cd ~/NPB3.3-MZ-MPI
```

• Open bt.f and identify the online access region (line 217): \$ vim BT-MZ/bt.f

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 Also note that I have modified BT-MZ's config/make.def to instrument with Score-P and online access:

```
F77 = scorep --online-access --user [...] mpif77 -fopenmp [...]
```

- Add to ~/.bashrc (and log in again):
 module load gcc/4.9
 module load scorep/2.0 tuning
- Build the benchmark:

```
$ make bt-mz CLASS=C NPROCS=1
```



• Run job with: \$ cd bin \$ sbatch jobscript_importance.slurm Check job status: \$ squeue --clusters=uv2 | grep \$USER • Check output: \$ cat out.txt • Cancel job: \$ scancel --clusters=uv2 <job-id>



- The result is **.psc** properties file
- Tool for tabular output:
 - \$ module load ptf
 - \$ psc_properties.py properties_Importance_XXXXXX.psc

NAME	SEVERITY CONFIDEN	======================================
ExecTimeImportance	100	
ExecTimeImportance	30.31	1 z solve.f*!\$omp parallel @z solve.f:43*43
ExecTimeImportance	28.3702	1 y solve.f*!\$omp parallel @y solve.f:43*43
ExecTimeImportance	27.6123	1 x solve.f*!\$omp parallel @x solve.f:46*46
ExecTimeImportance	11.9437	1 rhs.f*!\$omp parallel @rhs.f:28*28
ExecTimeImportance	0.438644	1 add.f*!\$omp parallel @add.f:22*22
ExecTimeImportance	0.429296	1 add.f*!\$omp do @add.f:22*23
[]		

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Other analysis strategies are available (besides Importance analysis):

- OpenMP load imbalances
- MPI load imbalances
- Energy inefficiencies

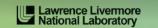
• ...

Still incomplete support in Periscope 2.0

Finding the optimal combination of compiler flags

























VI-HPS

Hands-on: Using the CFS-plugin

 Many compiler flags for code generation

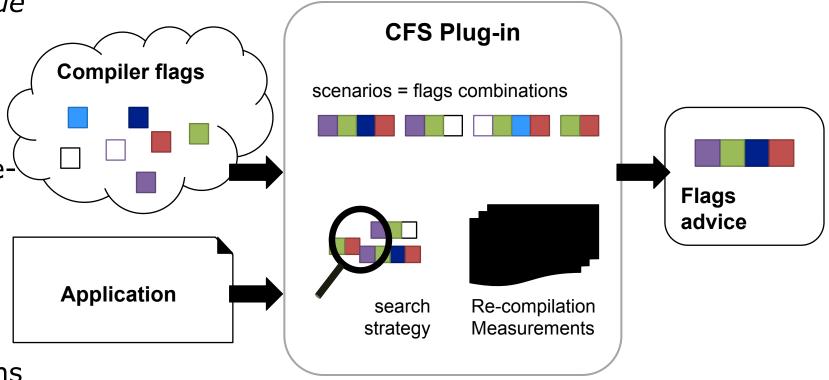
 All possible combinations form a search space

 For every search step, the application is rebuilt and rerun

 Result of the search is optimal flag combination

Applicable to:

- Compute-bound applications
- Single-core optimization





Contents of the cfs_config.cfg:

```
makefile_path = "..";
makefile_flags_var = "FFLAGS";
makefile_args = "bt-mz CLASS=C NPROCS=1";
application_src_path = "../BT-MZ";
make_selective = "false";

tp "OPT" = "-" ["O2", "O3", "O4"];
tp "HOST" = " " [" ", "-xhost"];
```

Build instructions

Search strategy

Flags to test (2×3 scenarios)



- Tuning process:
 - Compiler flags to be tested are inserted at \${FFLAGS} in the make.def file
 - Application is recompiled and tested automatically
- Problem: We often cannot build on compute node
 - Possible on UV2, but very slow
- Solution: Use ssh to build on login node
 - Create ssh key-pair:
 - \$ ssh-keygen -N "" -f ~/cfs temp key
 - \$ cat ~/cfs_temp_key.pub >> ~/.ssh/authorized_keys



• Run job with: \$ cd bin \$ sbatch jobscript_cfs.slurm Check job status: \$ squeue --clusters=uv2 | grep \$USER • Check output: \$ cat out.txt • Cancel job: \$ scancel --clusters=uv2 <job-id>



My results on UV2:

Scenario	Severity
0	5.43338
1	5.31741
2	5.46417
3	5.43542
4	5.4531
5	5.43023

- All scenarios are optimized builds, worst to best case: about 3% reduction
- Larger differences possible on other machines or with other applications (e.g. 16% during last workshop in Chile)



Advanced features for big searches (see User's Guide):

- Other search strategies, like individual search:
 - Creates scenarios with only one flag altered at a time
 - Might miss the optimal combination
 - Much faster (linear complexity)
- Selective make:
 - Periscope can determine relevant source files automatically and re-build only those
 - Or, user provides list of files
 - Selected files are touched, then the application is rebuilt
- Periscope can suggest flags to test for a specific compiler



What you can expect:

- Performance increase will be moderate in most cases (e.g. 5%)
- However, you don't invest a lot of time
 - Instrument application
 - Configure plugin
 - Plugin runs without user interaction
- Probably a good ratio of time spent and runtime improvement

Done!

Thank you for your attention.

You can tune your own applications later.





