# **MPI Runtime Error Detection with MUST**

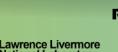
At the 17th VI-HPS Tuning Workshop

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IT Center RWTH Aachen University
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### How many issues can you spot in this tiny example?

```
#include <mpi.h>
#include <stdio.h>
int main (int argc, char** argv)
  int rank, size, buf[8];
  MPI Comm rank (MPI COMM WORLD, &rank);
  MPI Comm size (MPI COMM WORLD, &size);
  MPI Datatype type;
  MPI Type contiguous (2, MPI INTEGER, &type);
  MPI Recv (buf, 2, MPI INT, size - rank, 123, MPI COMM WORLD, MPI STATUS IGNORE);
  MPI_Send (buf, 2, type, size - rank, 123, MPI_COMM_WORLD);
  printf ("Hello, I am rank %d of %d.\n", rank, size);
  return 0;
                     At least 8 issues in this code example!
```

27/02/2015

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#### **Content**

- Motivation
- MPI usage errors
- Examples: Common MPI usage errors
  - Including MUST's error descriptions
- Correctness tools
- MUST usage
- Hands-on

#### **Motivation**

- MPI programming is error prone
- Portability errors (just on some systems, just for some runs)
- Bugs may manifest as:
  - Crash
  - Application hanging
  - Finishes
- Questions:
  - Why crash/hang?
  - Is my result correct?
  - Will my code also give correct results on another system?
- Tools help to pin-point these bugs





#### **Common MPI Error Classes**

- Common syntactic errors:
  - Incorrect arguments
  - Resource usage
  - Lost/Dropped Requests
  - Buffer usage
  - Type-matching
  - Deadlocks

Tool to use:

MUST,

Static analysis tool,

(Debugger)

- Semantic errors that are correct in terms of MPI standard, but do not match the programmers intent:
  - Displacement/Size/Count errors

Tool to use: **Debugger** 



## **MPI Usage Errors**

- Complications in MPI usage:
  - Non-blocking communication
  - Persistent communication
  - Complex collectives (e.g. Alltoallw)
  - Derived datatypes
  - Non-contiguous buffers
- Error Classes include:
  - Incorrect arguments
  - Resource errors
  - Buffer usage
  - Type matching
  - Deadlocks

#### Content

- Motivation
- MPI usage errors
- **Examples: Common MPI usage errors** 
  - Including MUST's error descriptions
- Correctness tools
- MUST usage
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### **Skipping some errors**

- Missing MPI\_Init:
  - Current release doesn't start to work, implementation in progress
- Missing MPI\_Finalize:
  - Current release doesn't terminate all analyses, work in progress
- Src/dest rank out of range (size-rank): leads to crash, use crash safe version of tool

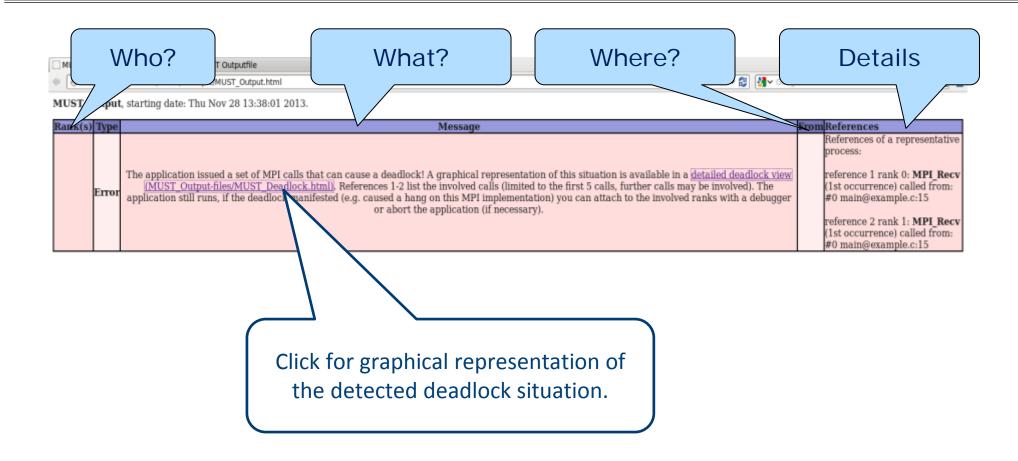


#### Fixed these errors:

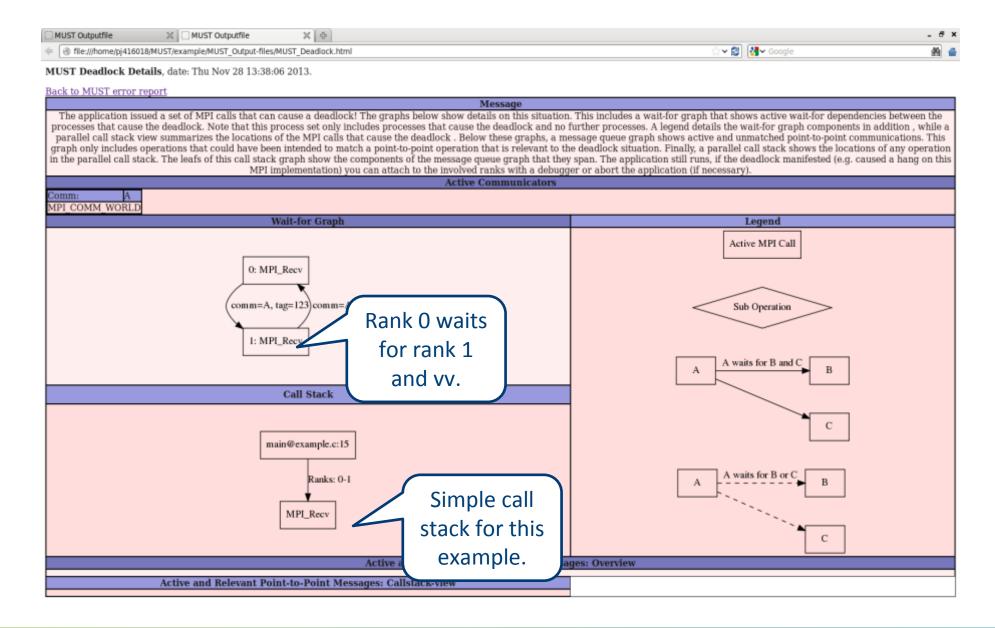
```
#include <mpi.h>
#include <stdio.h>
int main (int argc, char** argv)
   int rank, size, buf[8];
  MPI_Init (&argc, &argv);
  MPI_Comm_rank (MPI_COMM_WORLD, &rank);
  MPI_Comm_size (MPI_COMM_WORLD, &size);
  MPI Datatype type;
  MPI_Type_contiguous (2, MPI_INTEGER, &type);
  MPI_Recv (buf, 2, MPI_INT, size - rank - 1, 123, MPI_COMM_WORLD, MPI_STATUS_IGNORE);
  MPI_Send (buf, 2, type, size - rank - 1, 123, MPI_COMM_WORLD);
  printf ("Hello, I am rank %d of %d.\n", rank, size);
  MPI Finalize ();
  return 0;
```

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#### Must detects deadlocks







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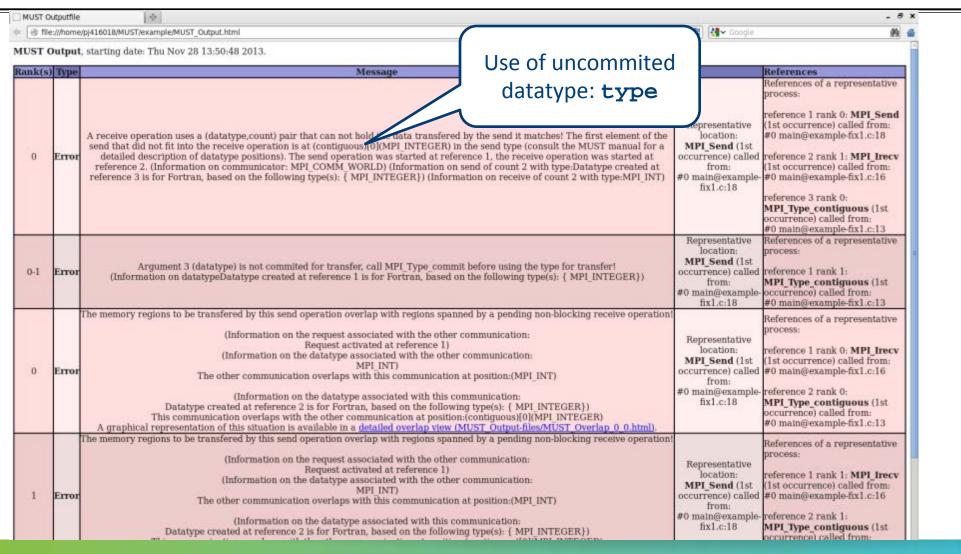


#### Fix1: use asynchronous receive

```
#include <mpi.h>
#include <stdio.h>
int main (int argc, char** argv)
   int rank, size, buf[8];
                                                      Use asynchronous
  MPI_Init (&argc, &argv);
                                                      receive: (MPI Irecv)
  MPI_Comm_rank (MPI_COMM_WORLD, &rank);
  MPI_Comm_size (MPI_COMM_WORLD, &size);
  MPI Datatype type;
  MPI_Type_contiguous (2, MPI_INTEGER, &
  MPI_Request request;
  MPI_Irecv (buf, 2, MPI_INT, size - rank - 1, 123, MPI_COMM_WORLD, &request);
  MPI_Send (buf, 2, type, size - rank - 1, 123, MPI_COMM_WORLD);
   printf ("Hello, I am rank %d of %d.\n", rank, size);
  MPI Finalize ();
   return 0;
```



### **MUST** detects errors in handling datatypes



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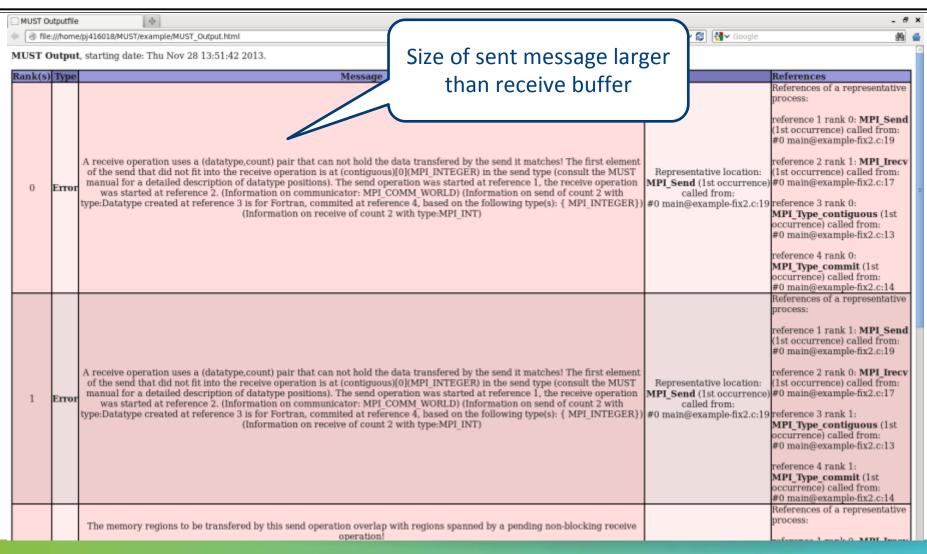
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### Fix2: use MPI\_Type\_commit

```
#include <mpi.h>
#include <stdio.h>
int main (int argc, char** argv)
   int rank, size, buf[8];
  MPI_Init (&argc, &argv);
  MPI_Comm_rank (MPI_COMM_WORLD, &rank);
  MPI Comm_size (MPI_COMM_WORLD, &size);
  MPI Datatype type;
                                                                  Commit the
  MPI_Type_contiguous (2, MPI_INTEGER, &type);
  MPI_Type_commit (&type);
                                                                datatype before
                                                                    usage
  MPI Request request;
  MPI Irecv (buf, 2, MPI INT, size - rank - 1, 123, MPI COMM WORLD, &request);
  MPI_Send (buf, 2, type, size - rank - 1, 123, MPI_COMM_WORLD);
  printf ("Hello, I am rank %d of %d.\n", rank, size);
  MPI Finalize ();
   return 0;
```



### MUST detects errors in transfer buffer sizes / types



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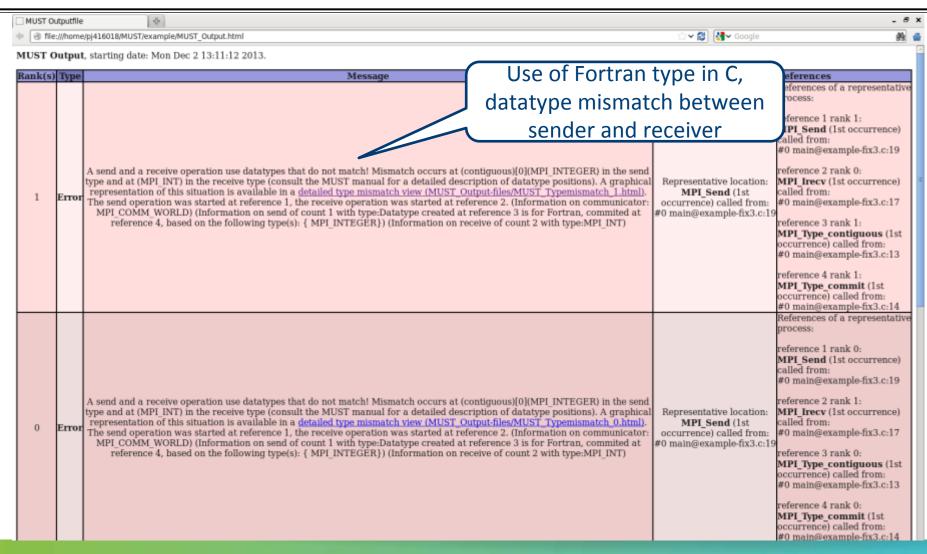


### Fix3: use same message size for send and receive

```
#include <mpi.h>
#include <stdio.h>
int main (int argc, char** argv)
  int rank, size, buf[8];
  MPI Init (&argc, &argv);
  MPI_Comm_rank (MPI_COMM_WORLD, &rank);
  MPI_Comm_size (MPI_COMM_WORLD, &size);
  MPI_Datatype type;
  MPI Type contiguous (2, MPI INTEGER, &type);
  MPI_Type_commit (&type);
  MPI Request request;
  MPI_Irecv (buf, 2, MPI_INT, size - rank - 1, 123, MPI_COMM_WORLD, &request);
  MPI_Send (buf, 1, type, size - rank - 1, 123, MPI_COMM_WORLD).
                                                                 Reduce the
  printf ("Hello, I am rank %d of %d.\n", rank, size);
                                                                message size
  MPI Finalize ();
  return 0;
```



## MUST detects use of wrong argument values



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### Fix4: use C-datatype constants in C-code

```
#include <mpi.h>
#include <stdio.h>
int main (int argc, char** argv)
  int rank, size, buf[8];
  MPI Init (&argc, &argv);
  MPI Comm rank (MPI COMM WORLD, &rank);
  MPI_Comm_size (MPI_COMM_WORLD, &size);
  MPI_Datatype type;
                                                                   Use the integer
  MPI Type contiguous (2, MPI INT, &type);
                                                                  datatype intended
  MPI_Type_commit (&type);
                                                                    for usage in C
  MPI Request request;
  MPI Irecv (buf, 2, MPI INT, size - rank - 1, 123, MPI COMM WORLD, &request);
  MPI_Send (buf, 1, type, size - rank - 1, 123, MPI_COMM_WORLD);
  printf ("Hello, I am rank %d of %d.\n", rank, size);
  MPI Finalize ();
  return 0;
```

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# MUST detects data races in asynchronous communication

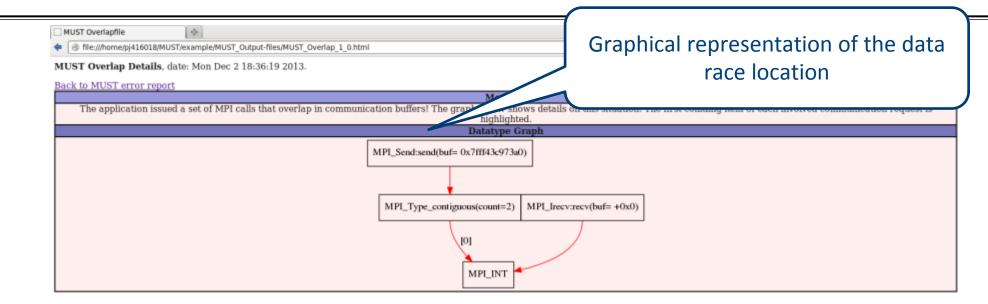


Data race between send and ascynchronous receive operation

Ranl	k(s)	Туре	Message		
1	. 1	Error	The memory regions to be transfered by this send operation overlap with region on-blocking receive operation!  (Information on the request associated with the other communication: Request activated at reference 1) (Information on the datatype associated with the other communication: MPI_INT)  The other communication overlaps with this communication at position:(MPI_INT)  (Information on the datatype associated with this communication: Datatype created at reference 2 is for C, committed at reference 3, based on the following type(s): { MPI_INT})  This communication overlaps with the other communication at position:(contiguous)[0](MPI_INT) A graphical representation of this situation is available in a detailed overlap view (MUST_Output-files/MUST_Overlap 1_0.html).	Representative location: MPI_Send (1st occurrence) called from: #0 main@example-fix4.c:19	References of a representative process:  reference 1 rank 1: MPI_Irecv (1st occurrence) called from:  #0 main@example-fix4.c:17  reference 2 rank 1: MPI_Type_contiguous (1st occurrence) called from:  #0 main@example-fix4.c:13  reference 3 rank 1: MPI_Type_commit (1st occurrence) called from:  #0 main@example-fix4.c:14
0-	1 1	Error	There are 1 datatypes that are not freed when MPI_Finalize was issued, a quality application should free all MPI resources before calling MPI_Finalize. Listing information for these datatypes:  -Datatype 1: Datatype created at reference 1 is for C, committed at reference 2, based on the following type(s): { MPI_INT}	MDI Time continuous (1st	References of a representative process:  reference 1 rank 1: MPI_Type_contiguous (1st occurrence) called from: #0 main@example-fix4.c:13  reference 2 rank 1: MPI_Type_commit (1st occurrence) called from: #0 main@example-fix4.c:14
0-	1 1	Error	There are 1 requests that are not freed when MPI_Finalize was issued, a quality application should free all MPI resources before calling MPI_Finalize. Listing information for these requests:  -Request 1: Request activated at reference 1	Representative location: MPI_trecv (1st occurrence) called from: #0 main@example-fix4.c:17	References of a representative process:  reference 1 rank 1: MPI_Irecv (1st occurrence) called from: #0 main@example-fix4.c:17
0	) ]	Error	The memory regions to be transfered by this send operation overlap with regions spanned by a pending non-blocking receive operation!  (Information on the request associated with the other communication: Request activated at reference 1) (Information on the datatype associated with the other communication: MPI_INT)  The other communication overlaps with this communication at position:(MPI_INT)  (Information on the datatype associated with this communication: Datatype created at reference 2 is for C, committed at reference 3, based on the following type(s): { MPI_INT})  This communication overlaps with the other communication at position:(contiguous)[0](MPI_INT) A graphical representation of this situation is available in a detailed overlap view (MUST_Output-	Representative location:  MPI_Send (1st occurrence) called from:  #0 main@example-fix4.c:19	References of a representative process:  reference 1 rank 0: MPI_Irecv (1st occurrence) called from:  #0 main@example-fix4.c:17  reference 2 rank 0: MPI_Type_contiguous (1st occurrence) called from:  #0 main@example-fix4.c:13  reference 3 rank 0: MPI_Type_commit (1st occurrence) called from: #0 main@example-fix4.c:14

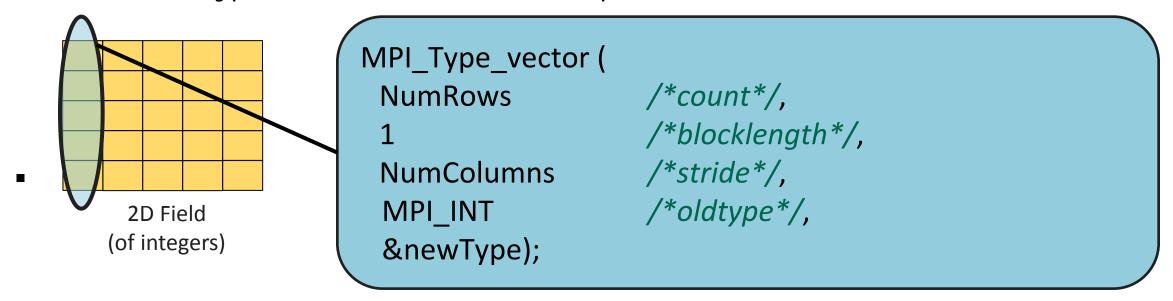


## Graphical representation of the race condition



# **Errors with MPI Datatypes – Overview**

Derived datatypes use constructors, example:



- Errors that involve datatypes can be complex:
  - Need to be detected correctly
  - Need to be visualized



# **Errors with MPI Datatypes – Example**

C Code:

Memory:

Error: buffer overlap

MPI\_Isend reads, MPI\_Recv writes at the same time

#### A Tool must:

- Detect the error
- Pinpoint the user to the ecact problem

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2D Field

(of integers)

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## **Errors with MPI Datatypes – Error Positions**

- How to point to an error in a derived datatype?
  - Derived types can span wide areas of memory
  - Understanding errors requires precise knowledge
  - E.g., not sufficient: Type X overlaps with type Y
- Example:
- We use path expressions to point to error positions
  - For the example, overlap at:
    - [0](VECTOR)[2][0](MPI\_INT)
    - [0](CONTIGUOUS)[0](MPI\_INT)

Index within block

Block index

Count in communication call

Error: buffer overlap

Vector datatype to span a column

Contiguous datatype to span a row

2D Field
(of integers)

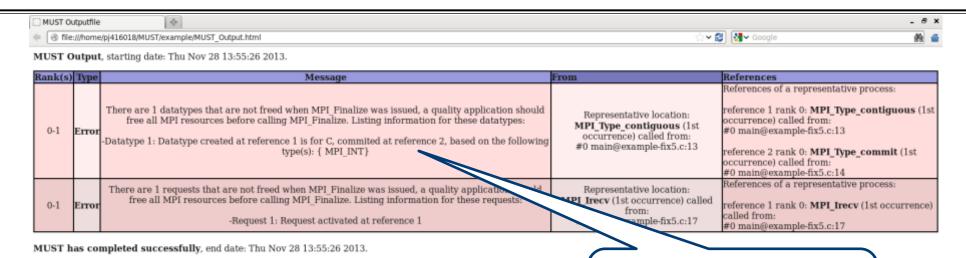


### Fix5: use independent memory regions

```
#include <mpi.h>
#include <stdio.h>
int main (int argc, char** argv)
  int rank, size, buf[8];
  MPI Init (&argc, &argv);
  MPI Comm rank (MPI COMM WORLD, &rank);
  MPI_Comm_size (MPI_COMM_WORLD, &size);
  MPI_Datatype type;
  MPI Type contiguous (2, MPI INTEGER, &type);
  MPI_Type_commit (&type);
  MPI Request request;
  MPI Irecv (buf, 2, MPI INT, size - rank - 1, 123, MPI COMM WORLD, &request);
  MPI_Send (buf + 4, 1, type, size - rank - 1, 123, MPI_COMM_WORLD):
                                                                 Offset points to
  printf ("Hello, I am rank %d of %d.\n", rank, size);
                                                                   independent
                                                                     memory
  MPI Finalize ();
  return 0;
```

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### MUST detects leaks of user defined objects



- User defined objects include
  - MPI\_Comms (even by MPI\_Comm\_dup)
  - MPI\_Datatypes
  - MPI\_Groups

Leak of user defined datatype object

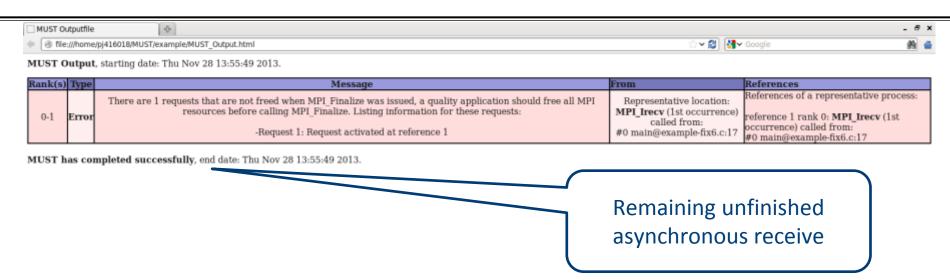


### Fix6: Deallocate datatype object

```
#include <mpi.h>
#include <stdio.h>
int main (int argc, char** argv)
  int rank, size, buf[8];
  MPI Init (&argc, &argv);
  MPI_Comm_rank (MPI_COMM_WORLD, &rank);
  MPI_Comm_size (MPI_COMM_WORLD, &size);
  MPI_Datatype type;
  MPI Type contiguous (2, MPI INT, &type);
  MPI_Type_commit (&type);
  MPI Request request;
  MPI Irecv (buf, 2, MPI INT, size - rank - 1, 123, MPI COMM WORLD, &request);
  MPI_Send (buf + 4, 1, type, size - rank - 1, 123, MPI_COMM_WORLD);
  printf ("Hello, I am rank %d of %d.\n", rank, size);
  MPI_Type_free (&type);
                                                           Deallocate the
  MPI_Finalize ();
                                                          created datatype
  return 0;
```



# MUST detects unfinished asynchronous communication



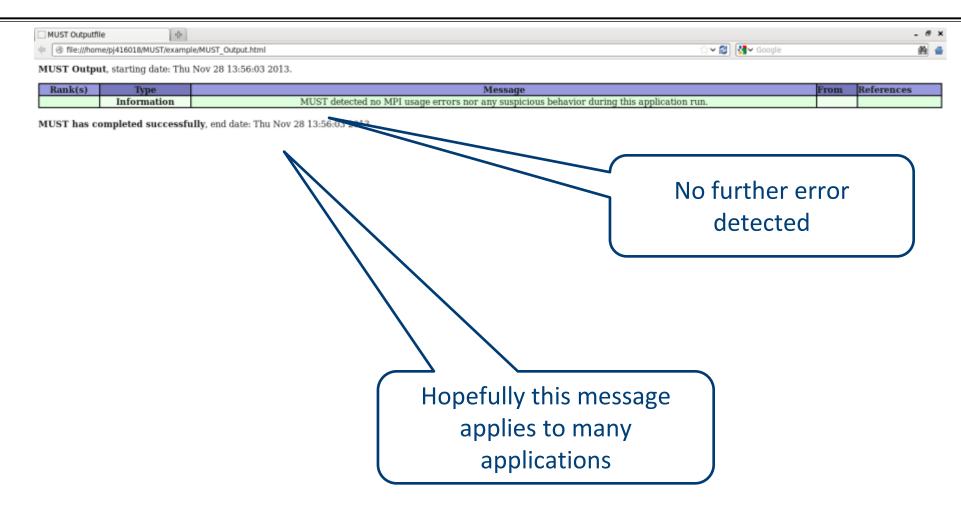


## Fix7: use MPI\_Wait to finish asynchronous communication

```
#include <mpi.h>
#include <stdio.h>
int main (int argc, char** argv)
   int rank, size, buf[8];
  MPI_Init (&argc, &argv);
  MPI_Comm_rank (MPI_COMM_WORLD, &rank);
  MPI Comm size (MPI COMM WORLD, &size);
  MPI_Datatype type;
  MPI_Type_contiguous (2, MPI_INT, &type);
  MPI_Type_commit (&type);
  MPI_Request request;
  MPI_Irecv (buf, 2, MPI_INT, size - rank - 1, 123, MPI_COMM_WORLD, &request);
  MPI_Send (buf + 4, 1, type, size - rank - 1, 123, MPI_COMM_WORLD);
                                                                                 Finish the
  MPI_Wait (&request, MPI_STATUS_IGNORE);
                                                                               asynchronous
  printf ("Hello, I am rank %d of %d.\n", rank, size);
  MPI_Type_free (&type);
                                                                              communication
  MPI_Finalize ();
   return 0;
```



# **Finally**



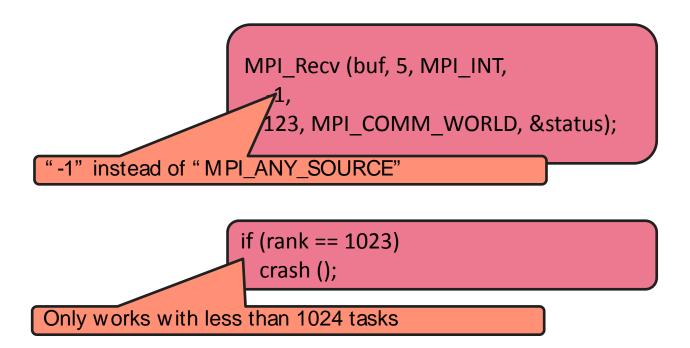
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- MUST usage
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## **Tool Overview – Approaches Techniques**

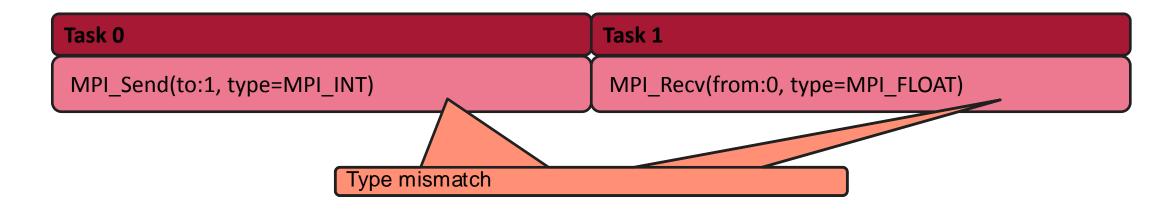
- Debuggers:
  - Helpful to pinpoint any error
  - Finding the root cause may be hard
  - Won't detect sleeping errors
  - E.g.: gdb, TotalView, Allinea DDT
- Static Analysis:
  - Compilers and Source analyzers
  - Typically: type and expression errors
  - E.g.: MPI-Check
- Model checking:
  - Requires a model of your applications
  - State explosion possible
  - E.g.: MPI-Spin





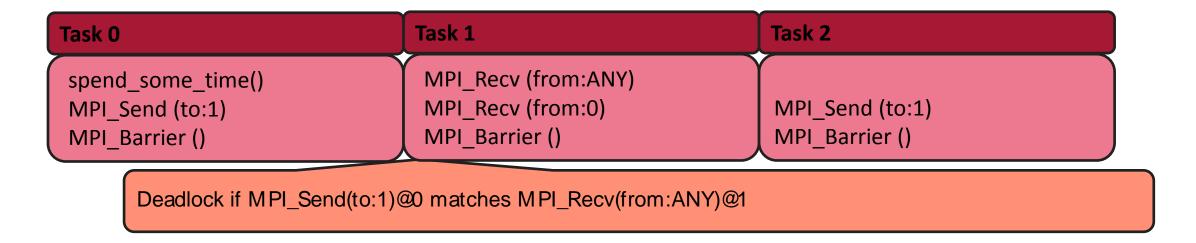
## Tool Overview - Approaches Techniques (2)

- Runtime error detection:
  - Inspect MPI calls at runtime
  - Limited to the timely interleaving that is observed
  - Causes overhead during application run
  - E.g.: Intel Trace Analyzer, Umpire, Marmot, MUST



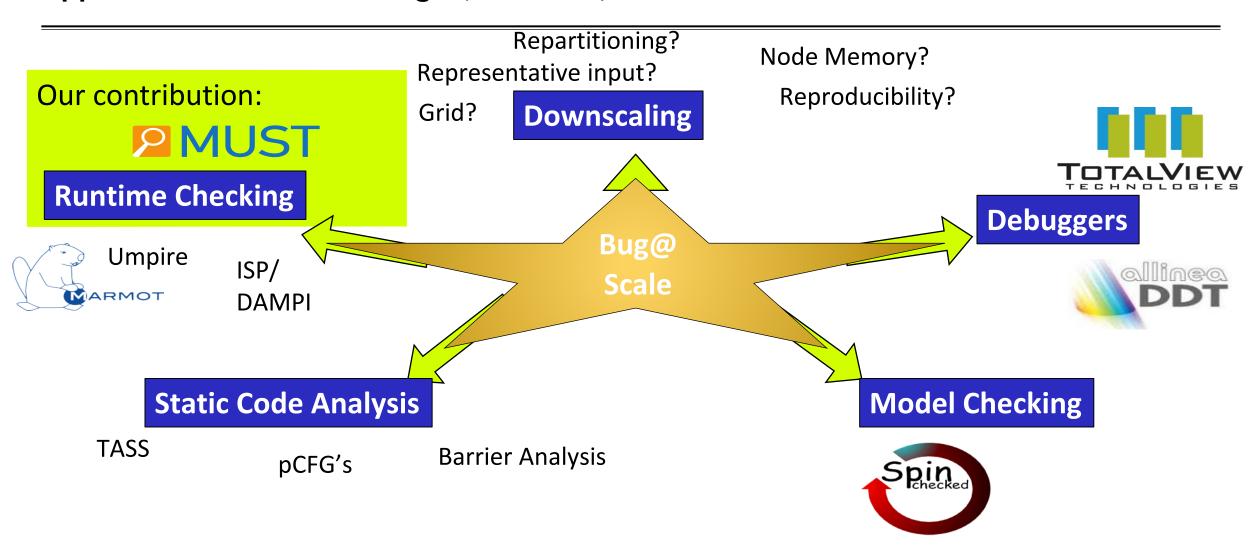
# **Tool Overview – Approaches Techniques (3)**

- Formal verification:
  - Extension of runtime error detection
  - Explores all relevant interleavings (explore around nondet.)
  - Detects errors that only manifest in some runs
  - Possibly many interleavings to explore
  - E.g.: ISP



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## **Approaches to Remove Bugs (Selection)**





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#### **MUST – Overview**



- MPI runtime error detection tool
- Open source (BSD license) http://www.itc.rwth-aachen.de/MUST/
- Wide range of checks, strength areas:
  - Overlaps in communication buffers
  - Errors with derived datatypes
  - Deadlocks
- Largely distributed, able to scale with the application



## **MUST – Basic Usage**

Apply MUST with an mpiexec wrapper, that's it:

```
% mpicc source.c -o exe
% mpiexec -np 4 ./exe
```

```
% mpicc -g source.c -o exe
% mustrun -np 4 ./exe
```

- After run: inspect "MUST\_Output.html"
- "mustrun" (default config.) uses an extra process:
  - I.e.: "mustrun –np 4 ..." will use 5 processes
  - Allocate the extra resource in batch jobs!
  - Default configuration tolerates application crash; BUT is very slow (details later)

### MUST - Usage on frontend - backend machines

Prepare on frontend

```
% mpicc source.c -o exe
% mpiexec -np 4 ./exe
```

```
% mpicc -g source.c -o exe
% mustrun --must:mpiexec mpiexec -np 4 ./exe \
    --must:mode prepare
```

Submit a job to the backend:

```
% mustrun --must:mpiexec mpiexec -np 4 ./exe \
    --must:mode run
```

Open MUST\_Output.html with a browser

## MUST – At Scale (highly recommended for >10 processes)

■ Provide a branching factor (fan-in) for the tree infrastructure:

```
% mustrun --must:mpiexec mpiexec -np 4 ./exe --must:fanin 8
```

Get info about the number of processes:

```
% mustrun --must:mpiexec mpiexec -np 4 ./exe --must:fanin 8 \
    --must:info
```

→ This will give you the number of processes needed with tool attached

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#### Hands On - Build for MUST

- Go into the NPB directory
- Edit config/make.def
- Disable any other tool (i.e. use mpif77, unset PREP)
- Use intel or gnu tool chain
- Build:

```
COMPFLAGS = -openmp -g -extend-source -dynamic # intel
MPIF77 = ftn
% module switch PrgEnv-cray/5.2.40 PrgEnv-intel
% module use ~xhpjp/.modules
% module load must-intel
% make clean
% make bt-mz NPROCS=6 CLASS=C
       NAS PARALLEL BENCHMARKS 3.3
       MPI+OpenMP Multi-Zone Versions
       F77
cd BT-MZ: make CLASS=C NPROCS=6
make[1]: Entering directory
ftn -O3 -g -openmp -extend-source -o ../bin/bt-mz_C.6
bt_scorep_user.o ...
```



## **Hands On – Prepare MUST**

Go to the bin directory:

% cd bin

%

On machines with dedicated serial frontend nodes and backend nodes you need to prepare MUST on the frontend

% mustrun -n 4 -d 6 ./bt-mz\_C.4 --must:mode prepare
[MUST] MUST configuration ... centralized checks with fall-back
application crash handling (very slow)
[MUST] Information: overwritting old intermediate data in directory
"/zhome/academic/HLRS/xhp/xhpjp/NPB3.3-MZ-MPI/bin/must\_temp"!
[MUST] Weaver ... success
[MUST] Code generation ... success
[MUST] Build file generation ... success
[MUST] Configuring intermediate build ... success
[MUST] Building intermediate sources ... success
[MUST] Installing intermediate modules ... success

[MUST] Generating P^nMPI configuration ... success



### **Hands On - Prepare Job**

Create and edit the jobscript

```
cp ../jobscript/hornet/run.pbs ./must.pbs
vim must.pbs
```

Jobscript:

```
#PBS -q R_vihps04
...
module switch PrgEnv-cray PrgEnv-intel
module use ~xhpjp/.modules
module load must-intel
...
export OMP_NUM_THREADS=6
CLASS=C
NPROCS=6
...
mustrun --must:mpiexec aprun -n $NPROCS -d $OMP_NUM_THREADS $EXE --must:mode run
```



## **Hands On – Executing with MUST**

Submit the jobscript:

```
qsub must.pbs
```

Job output should read:

```
NAS Parallel Benchmarks (NPB3.3-MZ-MPI) - BT-MZ MPI+OpenMP Benchmark
...
Total number of threads: 16 ( 3.0 threads/process)
Calculated speedup = 11.97

Time step 1
...
Verification Successful
...
[MUST] Execution finished, inspect "(...)/MUST_Output.html"!
```

BT-M7 should evaluate the "provided"

#### **BT – MUST Results**

Open the MUST output: <Browser> MUST\_Output.html

		DI IVIZ	BI WE SHOULD EVALUATE THE PROVIDED			
Rank(s)	Туре	Message threa	d level and don't us	se threads.		
0-3	Warning	You requested 3 threads by OMPTHE requested thread level MPI THREAD_FUNNELED from	MPI_Init_thread (1st occurrence) called			
0-3	Error	There are 1 communicators that are not freed when MPI_Finalize was issued, a quality application should free all MPI resources before calling MPI_Finalize. Listing information for these communicators:  -Communicator 1: Communicator created treference 1 size=4	location:  MPI_Comm_split (1st occurrence) called from:  #0 MAIN_@bt.f:90	References of a representative process: reference 1 rank 2: <b>MPI_Comm_split</b> (1st occurrence) called from: #0 MAIN@bt.f:90 #1 main@bt.f:319		

Resource leak:
A communicator created with
MPI\_Comm\_split is not freed



#### Stacktraces in MUST

- We use an external lib for stacktraces
- This lib has no support for Intel compiler
  - But: in most cases it's compatible to icc compiled C applications
  - Nevertheless, the must-intel module is built without stacktrace support
- Ifort compiled FORTRAN applications lead to segfault:
  - Use MUST w/o stacktraces for fortran applications
  - Use GNU compiler to build your application and use MUST w/ stacktraces
- Supposed your application has no faults you won't need

stacktraces ©

From Representative location: MPI Init thread (1st occurrence) called from: #0 MAIN @bt.f:90 #1 main@bt.f:319 Representative location: MPI\_Comm\_split (1st occurrence) called from: #0 MAIN @bt.f:90

#1 main@bt.f:319

Rank(s)	Type	Message	From	References
	Information	MUST detected no MPI usage errors nor any suspicious behavior during this application run.		

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#### Conclusions

- Many types of MPI usage errors
  - Some errors may only manifest sometimes
  - Consequences of some errors may be "invisible"
  - Some errors can only manifest on some systems/MPIs
- Use MPI correctness tools
- Runtime error detection with MUST
  - Provides various correctness checks
  - Verifies type matching
  - Detects deadlocks
  - Verifies collectives

# **Thank You**













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