# Allinea Tools Workshop Performance and Reporting Tools

23 February 2015 VI-HPS Workshop HLRS, Stuttgart

Florent Lebeau flebeau@allinea.com





## Agenda

- 11:15 11:30: Introduction to Allinea tools and latest changes
- 11:30 11:45: Getting started with Allinea Forge
- 11:45 12:30: Profile and Optimise with Allinea MAP
- 12:30 12:45: Allinea Performance Reports
- 12:45 13:45 : Lunch break
- 13:45 17:00: Hands-on session
- 17:00 17:30: Wrap-Up and questions



# Let's talk about us!



## Introduction to Allinea Tools and latest changes

# Use Allinea Performance Report to increase cluster efficiency

### • Focus support teams' expertise

- Optimising each application would spend ages
- Need to focus on the ones that are flawed

### Find candidates for optimisation

- How to retrieve relevant metrics?
- How to minimize the number of benchmarks?
- How to automate benchmarks on several applications?

#### Generate effortless one-touch reports with allinea

- Explicit and readable reports with metrics and explanations
- Understand optimized HPC applications effortlessly

#### Available to you

Allinea performance report – 3072 tokens

Summary	<i>г</i> МА	Dhench	2 is I/O-bou	nd in this configu	ration	
The total wallclo	·			ind in the comiga	lanon	
CPU 4.8%	CDI 1 4 ser			ning application code. High values are usually good. nay be worth improving I/O performance first.		
MPI 41.3%		Time spent in MPI calls. High values are usually bad. This is average; check the MPI breakdown for advice on reducing it.				
I/O 53.9%		Time spent in fifesystem I/O. High values are usually bad. This is high; check the I/O breakdown section for optimization advice.				
CPU A breakdown of b				MPI		
	ou the 4 i	Statel CDU	ine was seend	MPI	unt in MPI call	e-
		8% total CPU	ime was spent:	Of the 41.3% total time spe		ls:
Scalar numeric ops	4.9%	8% total CPU	ime was spent:	Of the 41.3% total time spe Time in collective calls	100.0%	5:
Scalar numeric ops Vector numeric ops	4.9% 0.1%	8% total CPU : I	ime was spent:	Of the 41.3% total time spe Time in collective calls Time in point-to-point calls	100.0% 0.0%	IS:
Scalar numeric ops	4.9%	8% total CPU 1	ime was spent:	Of the 41.3% total time spe Time in collective calls	100.0% 0.0% 4.07 bytes/s	5:
Scalar numeric ops Vector numeric ops Memory accesses Other The per-core perfor	4.9% 0.1% 95.0% 0.0 mance is n	nemory-bound.		Of the 41.3% total time spe Time in collective calls Time in point-to-point calls Estimated collective rate Estimated point-to-point rate All of the time is spent in collect This suggests a significant loc	100.0% 0.0% 4.07 bytes/s 0 bytes/s ctive calls with ad imbalance is	a very low transfer
Scalar numeric ops Vector numeric ops Memory accesses Other The per-core perfor identify time-consum	4.9% 0.1% 95.0% 0.0 mance is n ning loops in vectorize	nemory-bound. and check their d instructions. 0	Use a profiler to cache performance.	Of the 41.3% total time spe Time in collective calls Time in point-to-point calls Estimated collective rate Estimated point-to-point rate All of the time is spent in collection	100.0% 0.0% 4.07 bytes/s 0 bytes/s ctive calls with ad imbalance is	a very low transfer
Scalar numeric ops Vector numeric ops Memory accesses Other The per-core perfor identify time-consur No time was spent i vectorization advice	4.9% 0.1% 95.0% 0.0 mance is n ning loops in vectorize	nemory-bound. and check their d instructions. 0	Use a profiler to cache performance.	Of the 41.3% total time spe Time in collective calls Time in point-to-point calls Estimated collective rate Estimated point-to-point rate All of the time is spent in collect This suggests a significant los synchronization overhead. Y	100.0% 0.0% 4.07 bytes/s 0 bytes/s ctive calls with ad imbalance is	a very low transfer
Scalar numeric ops Vector numeric ops Memory accesses Other The per-core perfor identify time-consur No time was spent i vectorization advice	4.9% 0.1% 95.0% 0.0 mance is n ning loops n vectorize to see why	nemory-bound, and check their id instructions. O y key loops coul	Use a profiler to cache performance. Theck the compiler's d not be vectorized.	Of the 41.3% total time spe Time in collective calls Time in point-to-point calls Estimated collective rate Estimated coll-to-point rate All of the time is spent in colle Third suggests a sprificant loc synchrosoftic overhead. Ye NPI profiler.	100.0% 0.0% 4.07 bytes/s 0 bytes/s ctive calls with ad imbalance is xu can investiga	a very low transfer causing ate this further with
Scalar numeric ops Vector numeric ops Memory accesses Other The per-core perior identify time-consur No time was spant i vectorization advice	4.9% 0.1% 95.0% 0.0 mance is n ning loops n vectorize to see why	nemory-bound, and check their id instructions. O y key loops coul	Use a profiler to cache performance. Theck the compiler's d not be vectorized.	Of the 41.3% total time spe Time in collective calls Time in point-to-point calls Estimated collective rate Estimated point-to-point rate All of the time is spent in colle- tifie suggests a significant loss point-constant on volthead. Ye Memory	100.0% 0.0% 4.07 bytes/s 0 bytes/s cdive calls with a imbalance is xu can investiga	a very low transfer causing ate this further with
Scalar numeric ops Vector numeric ops Memory accesses Other The per-core perfor identify time-consum No time was spent i vector tration advice I/O A breakdown of h	4.9% 0.1% 95.0% 0.0 manoe is n ning loops in vectorize to see why ow the 53	nemory-bound, and check their id instructions. O y key loops coul	Use a profiler to cache performance. Theck the compiler's d not be vectorized.	Of the 41.3% total time spin Time in polit-to-point calls Estimate code-the rate Estimates code-the rate Estimates point-to-point rate All of the time is spent in code spin-forceation overhead. Yo Why politic	100.0% 0.0% 4.07 bytes/s 0 bytes/s cdive calls with a imbalance is xu can investiga e may also af ± 160 Mb	a very low transfer causing ate this further with

# Designed for better runs, quickly



A breakdown of how the 53.9% total I/O time was spent:



Most of the time is spent in write operations, which have a very low transfer rate. This may be caused by contention for the filesystem or inefficient access patterns. Use an I/O profiler to investigate which write calls are affected.

#### Memory

Per-process memory usage may also affect scaling:



The peak node memory usage is low. You may be able to reduce the total number of CPU hours used by running with fewer MPI processes and more data on each process.

Explicit and usable output

## Need to dive into the code ?

- Allinea Forge: a modern integrated environment for HPC developers
  - Rebranding of Allinea Unified (Allinea DDT + Allinea MAP)
- Supporting the lifecycle of application development and improvement
  - Productively debug code with Allinea DDT
  - Enhance application performance with Allinea MAP
- Designed for productivity
  - Consistent easy to use tools
  - Fewer failed jobs
- Available to you
  - Allinea forge 3072 tokens



# Allinea Forge One Unified Solution



## Allinea MAP to find bottlenecks



## Allinea MAP and tracers: a great synergy



# Debug your code with Allinea DDT

## • Who had a rogue behavior?

- Merges stacks from processes and threads
- Where did it happen?
  - Allinea DDT leaps to source automatically
- How did it happen?
  - Detailed error message given to the user
  - Some faults evident instantly from source
- Why did it happen?
  - Unique "Smart Highlighting"
  - Sparklines comparing data across processes



Init\_communicate (communicate 190:87)

-create\_ocn\_communicator (communicate.f90:300) create\_ocn\_communicator (communicate.f90:303)

150120

150119

# Allinea Forge 5.0 released

- New features:
  - CODE EDITOR:
    - Debug
    - Fix the code
    - Compile and run
    - Profile
    - Optimise the code
    - Compile and run





a Edit Wew Window Help		k.1p.2014-11-27_22-35.map - Allinea MAP - Allinea Forge 5.0-beta141110c [Trial Version]	- 0
rcfiled: <u>multitask exe</u> on 1 process,	2 cores (2 per process) Started: Thu Nov 27 22 35-3	as 2014 Ruttime 196	Hids Metrics
Application activity			
CPU floating-point (%) 0 · 103 (32.4 avg.)	A MARKAN ANALAS	ويحارف الأفيرين الفرير فالبرينا فينابيه ويرفي أيريته ورود بالتعريف	A data water da al da
Memory usage (k8) 9.695 - 14.193   12.078 ovg			
22 35:36-22 35:55 (19.084s): Mein	thread compute 0 %, OpenNP 80 %, OpenNP overhea	d 20 %   CPU float ng-point 32.4 %: Hemory usage 12.078 k3:	Metrics, Select /
mutitaske 10			
	printf ( * Demonstrate how OpenMP printf ( * SECTIONS directive to c	can \"multitask\" by using the\n" ); arry out several tasks in parallel.\n" ];	
	70 71 prime run = 15050:	· · · · · · · · · · · · · · · · · · ·	
	72 sine_num = 202000; 73 74 wtime = omp_get_wtime ( );		
3.4% (1864)	/5 76 8 pragma one parallal shares [ prime	num, primes, sine num, sires ]	
	77 { 28 g gragma omp sections		
	79 d pragma onp section		
	<pre>wtimel = ong_get_wtime [ ]; primes = prime table [ prime rul</pre>		
	<pre>wtime1 = omp_get_wtime [ ] · wt mt</pre>	imol;	
put/Output   Project Files Stack	ar at A second the second to		
cks	- openin regions		
• • •		Source	Position
• ^ M			
• • • •		e pragma pop parallel shared (prime_nux, primex, sime_nux, simes ) e pragma pop parallel shared (prime_nux, primex, sime_nux, simes )	multask.c55 multask.c75

# **Getting Started with Allinea Forge**

## Get started

## **1- Connect to HLRS**

## 2- Configure your environment

- \$ . /zhome/academic/HLRS/xhp/xhpfl/env.sh
- \$ map

"Submit through queue" → Configure

Select /zhome/academic/HLRS/xhp/xhpfl/qtf/hornet.qtf in
"Submission Template File"

## **3- Retrieve labs**

- \$ cp -r /zhome/academic/HLRS/xhp/xhpfl/allinea\_workshop.gz ~
- \$ tar xzvf allinea\_workshop.tar.gz

When this is done, please wait for the others

# Profile and Optimise with Allinea MAP



THE REASON I AM SO INEFFICIENT

Code optimisation is time-consuming.

Relevant metrics help you focus on your application bottleneck.

# Start Allinea MAP

- Compile MPI wrapper
  - \$ make-profile-libraries --platform=cray --lib-type=static
- Prepare the code

\$ cc -O3 -g map.c -o myapp.exe -Wl,@\$(PWD)/allinea-profiler.ld

- Start Allinea MAP in interactive mode
   \$ map -n 16 ./myapp.exe arg1 arg2
- <u>Start Allinea MAP in profile mode</u>

\$ map -profile -n 16 ./myapp.exe arg1 arg2

## Exercise 1: slow

## **Objectives**

- Compile Allinea MAP MPI wrapper libraries
- Compile the code in order to use Allinea MAP
- Submit the job through the queue
- Discover Allinea MAP interface and features

## Content

- handout\_slow.pdf: instructions
- slow.f90: the example code
- Makefile
- slow.sub: queue submission file without Allinea MAP
- slow.map: a profile example of the application

## **Key commands**

- \$ make
- \$ qsub slow.sub
- \$ checkjob \$JOB\_ID

## Exercise 2: sqrtmax

## **Objectives**

- Find the application bottleneck using Allinea MAP
- Optimise and improve application speedup

## Content

- handout\_sqrtmax.pdf: instructions
- problem/
- sqrtmax.c: the example code
- Makefile
- sqrtmax.sub: queue submission file without Allinea MAP
- sqrtmax\_4p.map: a profile example of the application
- solution/

## Key commands

- \$ make
- \$ qsub sqrtmax.sub
- \$ checkjob \$JOB\_ID

## Allinea Performance Reports



# One example with a CFD application

# Allinea Performance-Reports and OpenFOAM

- How to make sure OpenFOAM is using the best of a system?
- Example from the OpenFOAM tutorial
  - http://www.openfoam.org/docs/user/damBreak.php







## Agenda

- 11:15 11:30: Introduction to Allinea tools and latest changes
- 11:30 11:45: Getting started with Allinea Forge
- 11:45 12:30: Profile and Optimise with Allinea MAP
- 12:30 12:45: Allinea Performance Reports
- 12:45 13:45 : Lunch break
- 13:45 17:00: Hands-on session
- 17:00 17:30: Wrap-Up and questions

## Hands-on Session On your own codes

# Conclusion

- Enhance application development with Allinea Forge
  - PROFILING WITH ALLINEA MAP
  - DEBUGGING WITH ALLINEA DDT
- Improve resource usage with Allinea
   Performance Reports

# Thank you

Your contacts :

- Technical Support team :
- Sales team :

support@allinea.com sales@allinea.com

