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#### **Summary**

- MPC Framework
- Fighting Complexity
- ■MPC Trace Library:
  - Overview
  - Architecture
  - Tools:
    - » MPC Trace Debugger
    - » MPC Trace Analyzer
  - Performance
- Conclusion/Perspectives



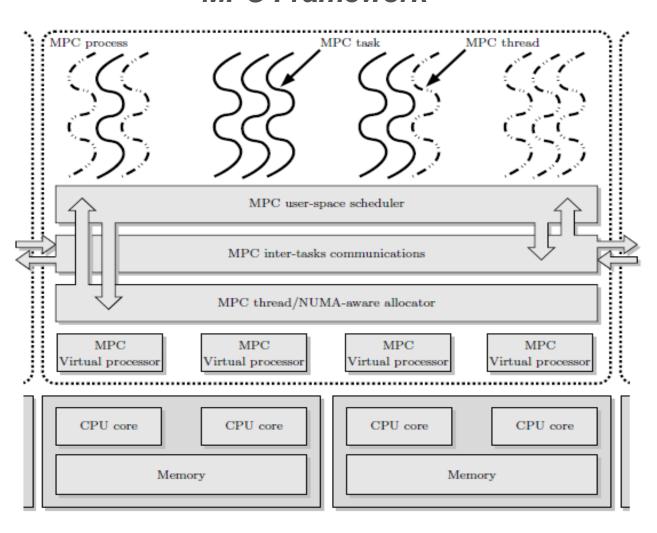
#### MPC Framework

- Unified parallel runtime
  - MPI 1.3 fully supporting MPI\_THREAD\_MULTIPLE
    - » Thread Based
    - » Various interconnects (IB, TCP, SHM)
  - OpenMP 2.5
  - Tested on petaflopic range clusters (~100k cores)
  - Successfully ported to Intel MIC architecture
- The MPC Framework Provides ...
  - User level MxN thread library and scheduler
  - Numa aware parallel Allocator
  - Patched GCC for OpenMP and automatic privatization
  - Patched libthread\_db for GDB
  - Optimized support for Hierarchical Local Storage
  - [...]
  - ... and soon a parallel trace-based debugger and profiler



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#### **MPC Framework**





#### MPC Framework

- The MPC framework involves 14 People working on ...
  - MPI Communication
  - Developer tools for debugging and optimization:
    - » Static Analysis
    - » Post-Mortem / Online
  - Programming models:
    - » OpenMP
    - » Accelerators
    - » Code optimization
    - » Upcoming models
  - Runtime services:
    - » Parallel allocator
    - » Hierarchical Local Storage
    - » Threading model and scheduler
- Available at mpc.sourceforge.net



Fighting Complexity

# "Intelligibility of complicatedness is obtained by simplification [...] Intelligibility of complexness is obtained by modelization"

Jean-Louis le Moigne (translated) in La Modélisation des systèmes complexes (p.10)



Fighting Complexity

**Explanation (disjunction)** 

"Intelligibility of complicatedness is obtained by simplification [...]
Intelligibility of complexness is obtained by modelization"

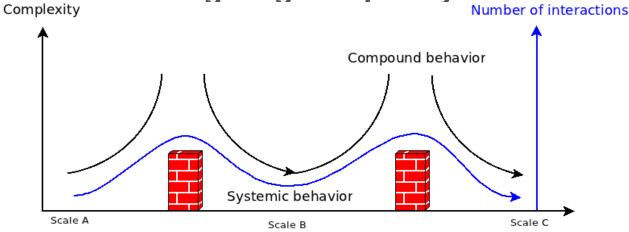
**Understanding** (conjunction)

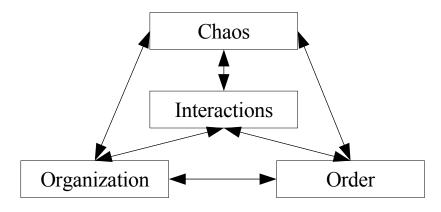
Jean-Louis le Moigne (translated) in La Modélisation des systèmes complexes (p.10)



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#### Fighting Complexity





#### The tetralogic loop

Edgar Morin (translated) in La méthode Tome 1 (p.56)



#### Fighting Complexity

- Still no unified representation of a parallel computation:
  - ► Handle every entities and interactions:
    - » Combinatory → Large trace
  - Projection of behaviours on lower level rules:
    - » A "point of view" problem
    - » No abstraction → complexity
- Which organization can abstract the combination of programming models ?[...]??
  - For now we can only focus on what we know:
    - » Project on individual existing models
    - » Observe on the real substrate
    - → Optimization is then a trial and error process



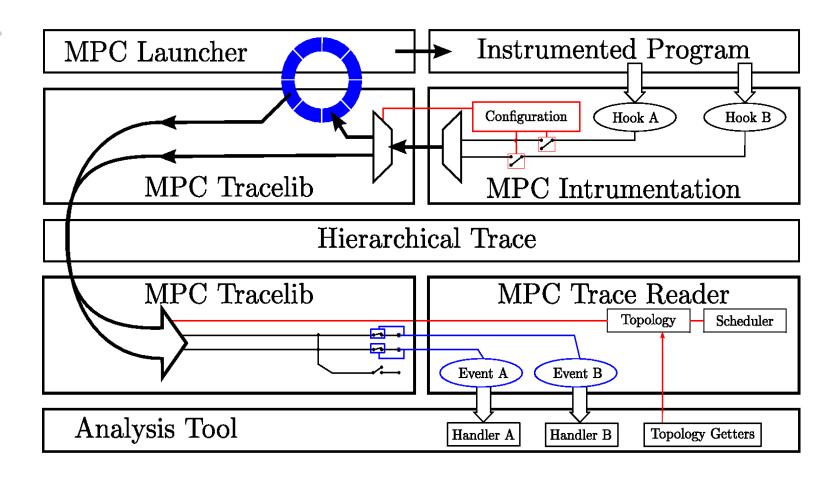
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#### **Overview**

- Part of the MPC Framework
- Includes the whole instrumentation chain:
  - Instrumentation (MPI, libc, pthread)
    - » MPC + MPI
  - Hierarchical trace format:
    - » Simplifies meta-data handling
    - » Event-centric
  - Parallel trace reader:
    - » Compact interface
    - » Abstracts parallelism and meta-data handling
  - Analysis tools:
    - » All relying on the trace reader
- Intended for both debugging and profiling

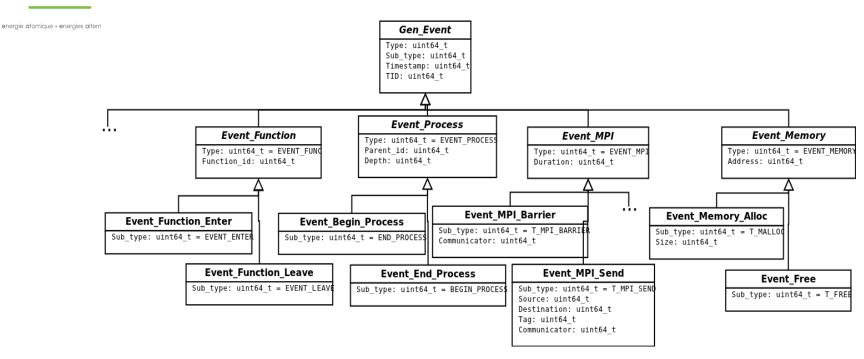


#### **Architecture**





#### Generic Event Representation



Allows a compact event submission interface:

void Submit Event( struct Gen Event t \*event, struct m Trace Module \*m module )



MPC Trace: user defined generic events

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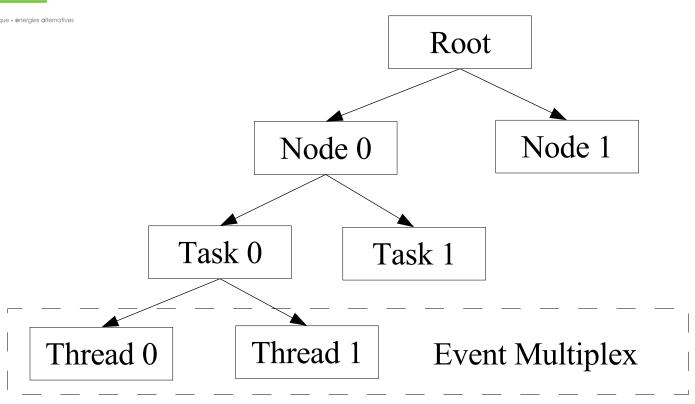
```
struct event_A a;
struct event_B b;
struct event_C c;

memset( &a, 0, sizeof( struct event_A ) );
memset( &b, 1, sizeof( struct event_B ) );
memset( &c, 2, sizeof( struct event_C ) );

MPC_Trace_generic_event( (void *)&a, sizeof( struct event_A ), 0, NULL );
MPC_Trace_generic_event( (void *)&b, sizeof( struct event_B ), 1, NULL );
MPC_Trace_generic_event( (void *)&c, sizeof( struct event_C ), 2, NULL );
```

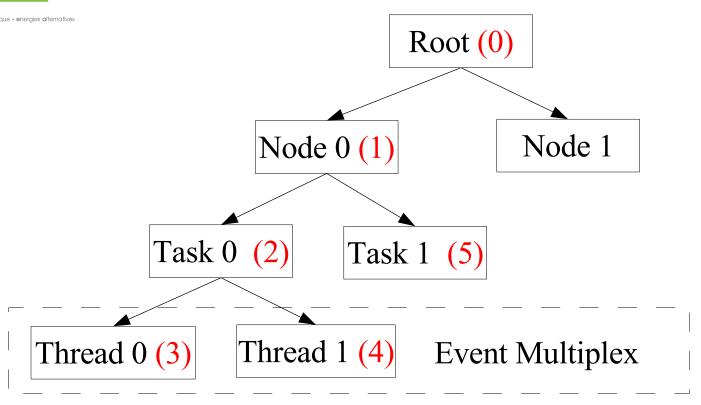


#### Meta-data handling





#### Meta-data handling after DFS



Global identifiers are computed on the fly by adding to each "job" local ids its container id.



#### MPC Trace reader

- MPI + PThread based parallelism:
  - Simple dispatch of event files over processing ranks.
  - Also handles meta-data retrieval and dispatch
- Event are sent to the analysis tool via handlers:
  - Using a single handler footprint: void (\*handler)( struct Gen\_Event\_t \*evt, void \*arg )
  - Possibility to register multiple handlers on the same type of event.
  - Possibility to register an handler on every events
  - Only event files with associated handlers are processed.



#### MPC Trace reader: simple example

```
void comm handler(struct Gen Event t *event, void *dummy)
int main(int argc, char **argv)
    int pr;
    MPI Init thread(&argc, &argv, MPI THREAD MULTIPLE, &pr);
    MPC Trace reader init("./trace/", 100, 1024 * 1024 * 10, 1, NULL);
    MPC Trace handler attach( EVENT MPI, comm handler, NULL );
    MPC Trace read events();
    MPC Trace reader wait();
    MPC Trace reader release();
    MPI_Finalize();
```



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#### MPC Trace reader: topology informations

```
struct MPC Trace id infos
    uint64 t parent id;
    uint64 t id;
    uint64 t rank;
    uint64 t type;
    uint64 t node;
    uint64 t process;
    uint64 t vcpu;
    pid t pid;
    char hostname[200];
    uint64 t begin time;
    uint64 t end time;
    double ticks per second;
};
struct MPC Trace id infos *MPC Trace id infos(uint64 t id);
int MPC Trace id2rank(uint64 t id);
```



#### MPC Trace reader: symbol informations

```
struct MPC_Trace_func_infos
{
    char name[500];
    char source_ref[200];
    char lib_name[200];
};

struct MPC Trace func infos *MPC Trace func infos( uint64 t fid );
```



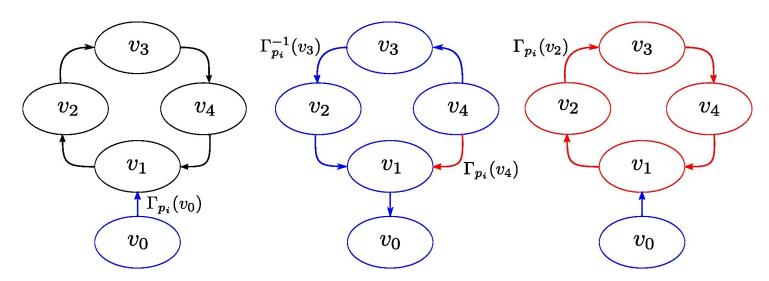
#### MPC Trace debugger: trace based backtrace

- 10 malloc at 0x10441f040 size 72
- 9 malloc at 0x10441f100 size 16
- 8 malloc at 0x10441f1e0 size 16
- 7 « Parameters::SetParameters()
- 6 » DomainDecomposition(Parameters&)
- 5 « DomainDecomposition(Parameters&)
- 4 » Parameters::AllocateTables()
- 3 » Parameters::AllocateTables()
- 2 « Parameters::AllocateTables()
- 1 BEGIN MPI\_ALLREDUCE with MPI\_COMM\_WORLD
- 0 Process exited badly with signal Segmentation fault (11)



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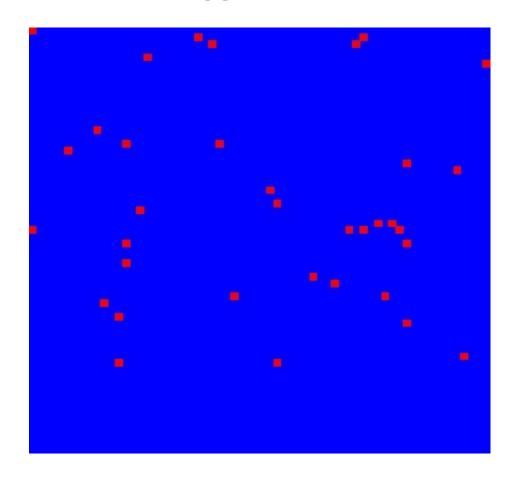
#### MPC Trace debugger: deadlock detection



Deadlock detection: a simple coloration over the lock dependency graph generated from a trace-based crash-dump.



MPC Trace debugger: deadlock detection

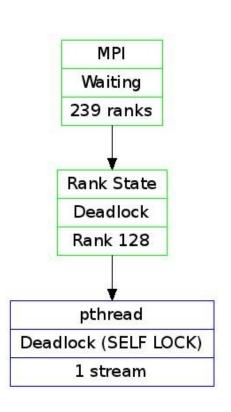


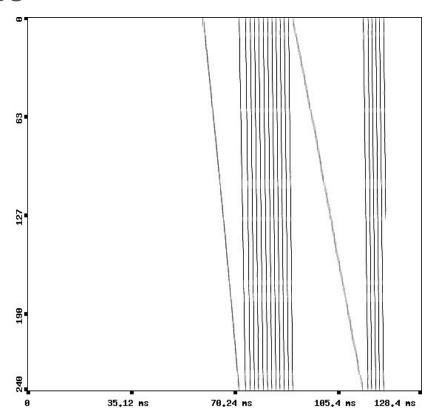
Missing ranks in an MPI\_Reduce over 4096 MPI processes



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#### MPC Trace debugger: deadlock detection





Deadlock on a 240 processes ring.



#### MPC Trace analyzer

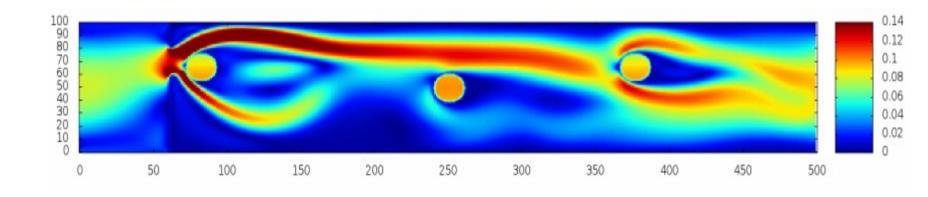
- Based on the MPC Trace reader:
  - Immediate data parallelism
  - Trace processing at scale
- Produces configurable PDF reports:
  - Around 150 options
  - Implements 11 concurrent analysis
- Based on a simple "Map Reduce" approach
- Tested up to 4096 cores on real C++ codes
- Compatible with most MPI flavours and MPC.

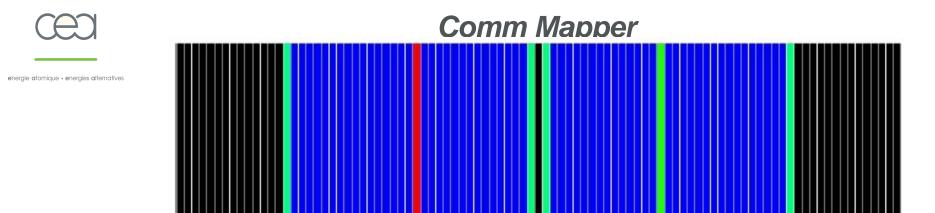


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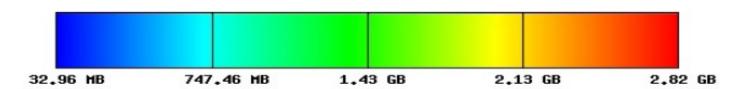
#### MPC Trace analyzer

- First example **lbm**:
  - This year optimization project for our MIHPS students
  - Simulates a Kármán vortex street
  - Carefully desoptimized

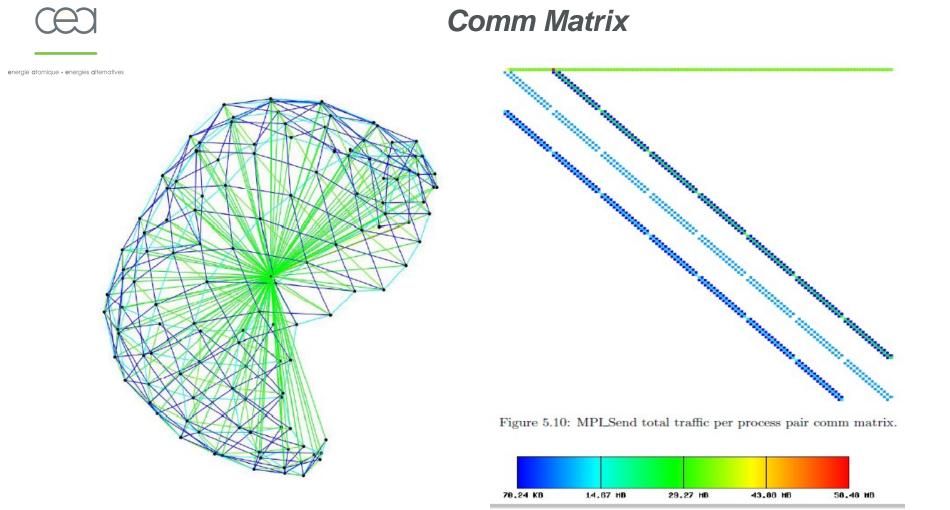








Communication mapping on a voluntarily unbalanced benchmark

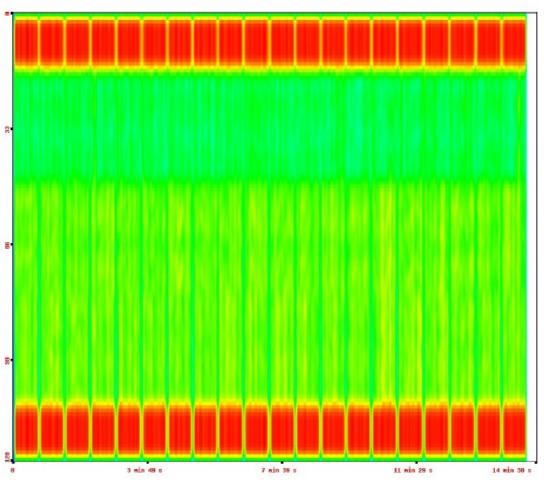


MPI\_Send topology on a voluntarily unbalanced benchmark (128 tasks)



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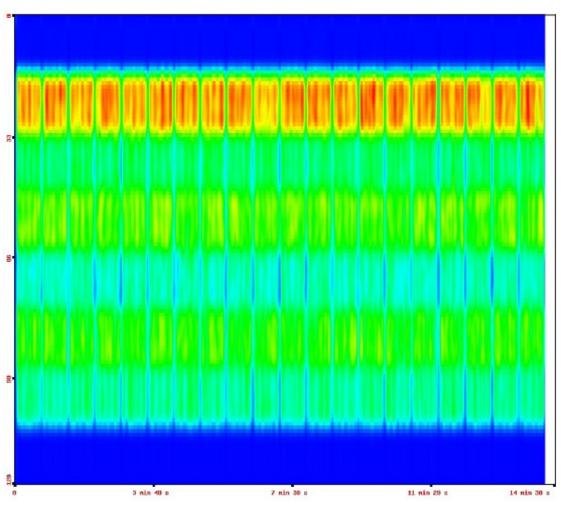


Collectives time matrix on a voluntarily unbalanced benchmark (128 tasks)



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#### Time Matrix

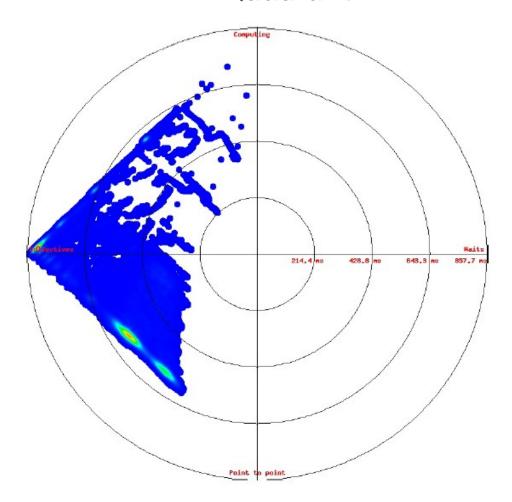


MPI\_Recv time matrix on a voluntarily unbalanced benchmark (128 tasks)



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#### **MPI Quadrant**



MPI Quadrant on a voluntarily unbalanced benchmark (128 tasks)



#### MPC Trace analyzer

- Second example EulerMHD:
  - Middle sized C++ MPI code
  - Simulates Euler and ideal Magneto HydroDynamic equations at high order on a 2D Cartesian mesh.
  - Code scales pretty well thanks to its regular communication topology:
    - » Up to 80k cores with MPC



#### **MPI Profile**

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Wall time	CPU time	First rank	Last rank	Avg Thread Time	Avg ticks
$1 \min 56 s$	20 hours 47 min 21 s	79	273	-	2802969903

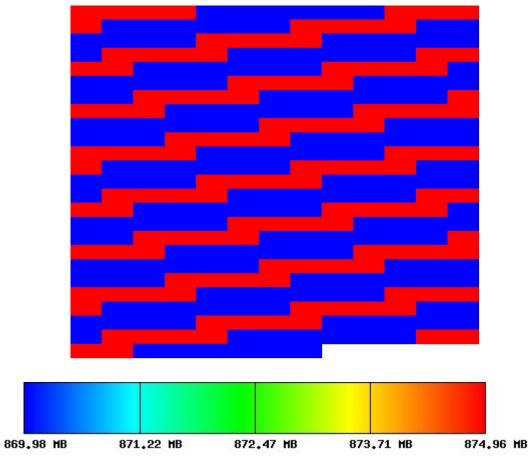
MPI Operation	Hits	Time	Avg time	%	Datas	Avg Datas
MPI_Wait	40107520	1 hours 54 min 17 s	171 us	9.2	-	-
MPI_Allreduce	620160	24 min 53 s	2.409  ms	2	$4.77~\mathrm{MB}$	8 B
MPI_Isend	20053760	2 min 41 s	8.077 us	0.22	544.98 GB	$28.50~\mathrm{KB}$
MPI_Irecv	20053760	31.75 s	1.583 us	0.042	544.98 GB	$28.50~\mathrm{KB}$

Unbalanced case on 640 processes



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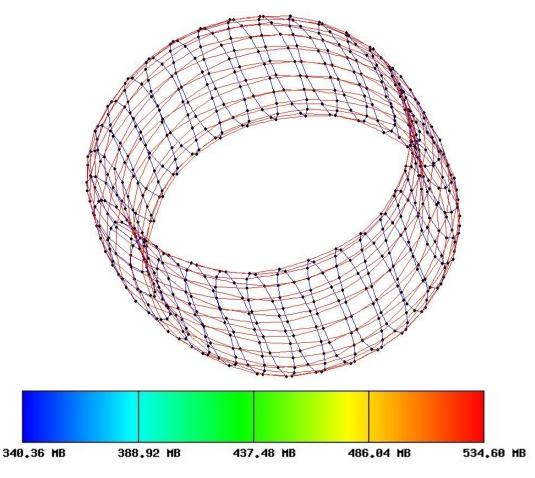


MPI\_Send total size for an unbalanced case on 640 processes



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#### **MPI Comm Matrix**

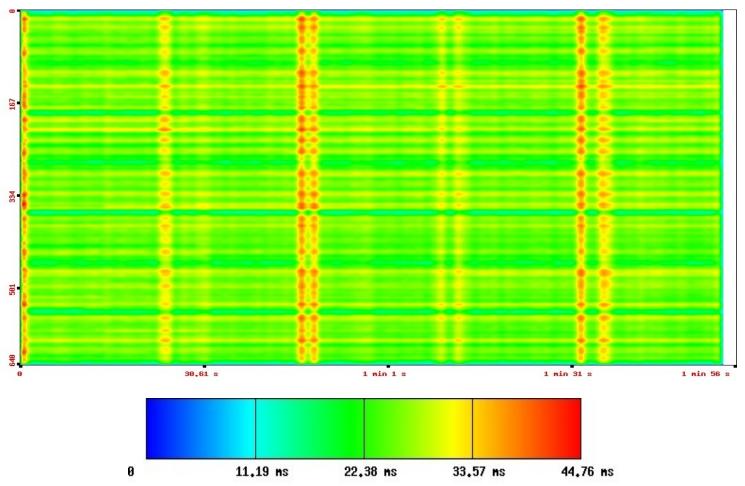


MPI\_Send total size for an unbalanced case on 640 processes

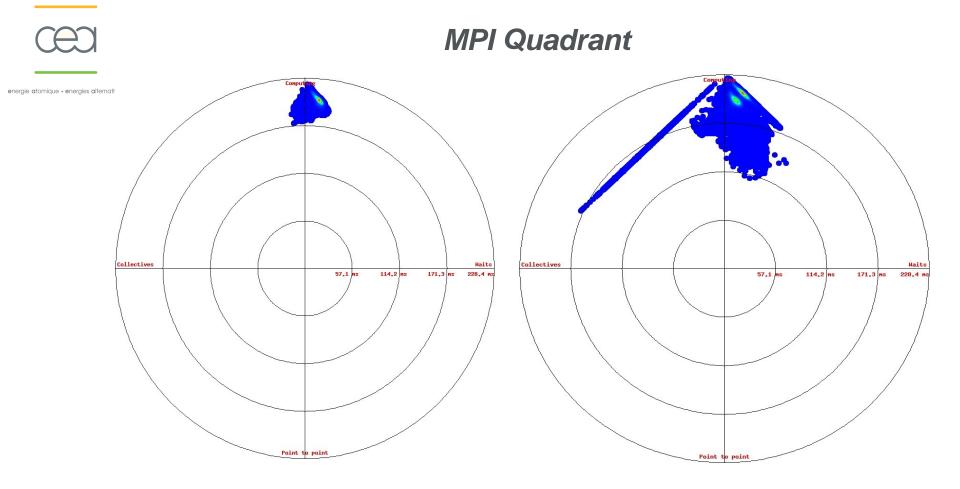


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MPI Time for an unbalanced case on 640 processes



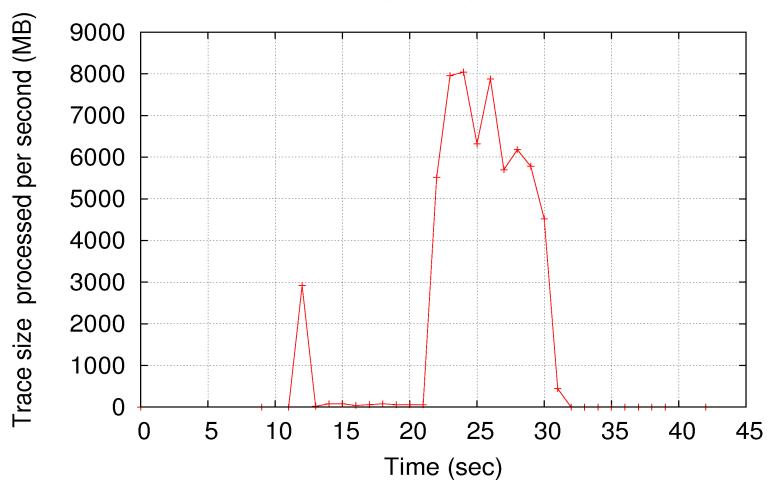
MPI Quadrant respectively correlated and decorrelated cases for an unbalanced case on EulerMHD 640 processes



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#### Performances: MPC trace analyzer (128 tasks lbm)

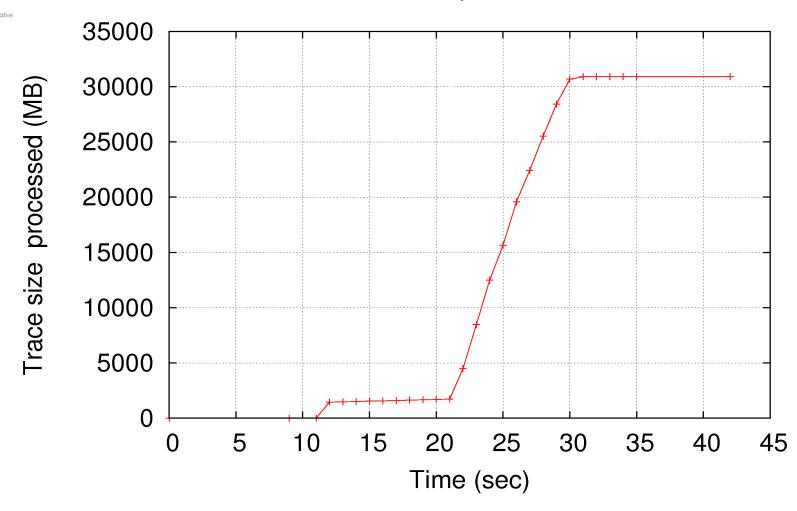
Processing throughput





#### Performances: mpc trace analyzer (128 tasks lbm)

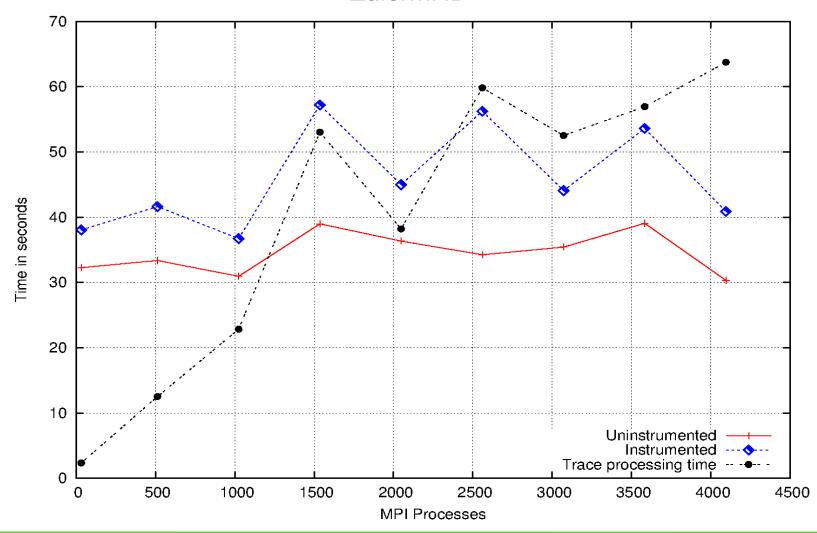
Total trace size processed





Performances: MPC trace analyzer (debug 1024 events)

**EulerMHD** 

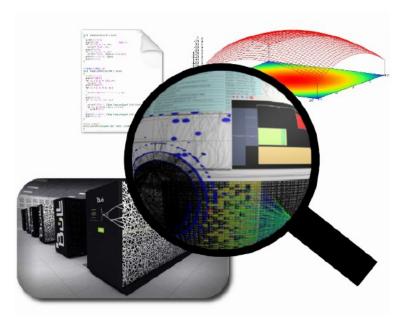




#### Conclusion / Perspectives

- MPC Trace library:
  - Compact interface
  - Parallel analysis
  - Tested up to 30 000 cores in trace and 4096 cores with the MPC trace analyzer
- Perspectives:
  - Model based approach
  - Code characterization
- Not open sourced for now might come in a next release of the MPC framework.





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